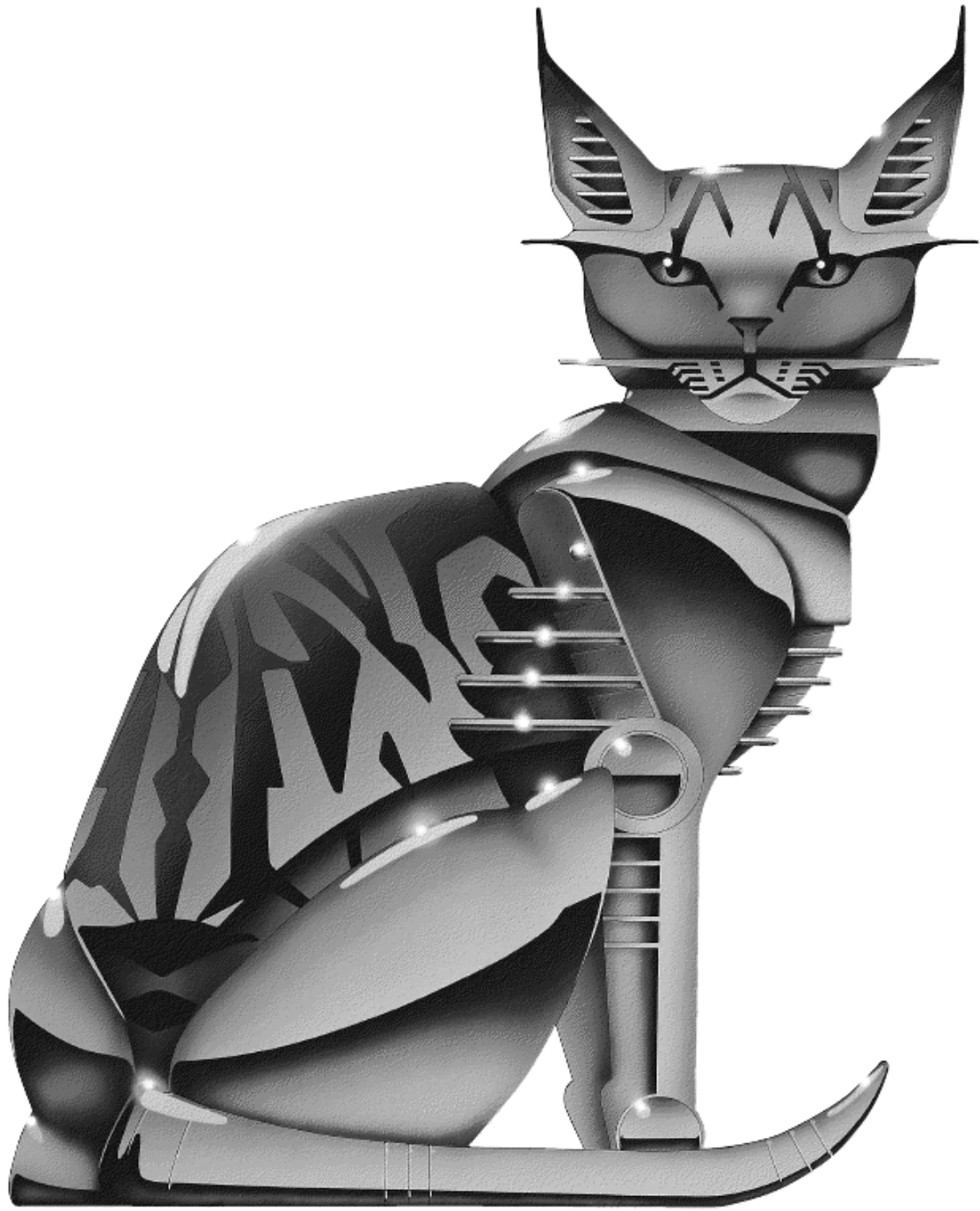


Arisia 2013





ARTSLIA
2013

Arisia 2013

Writer Guests of Honor:
Steven Barnes and Tananarive Due



Music Guests: **Emerald Rose**



Artist Guest of Honor: **Roger Dean**



Cover: New Asia Alpha by Roger Dean
Cover II: Arisia Cat by Roger Dean
Cover III: YesDFly by Roger Dean

- 1** Table of Contents
- 3** Message from the Chair
Message from the President
- 4** Arisia 2013 Convention Committee
- 6** Arisia Policies and Procedures
- 8** Arisia Abbreviated History
- 10** On Tananarive Due by Steven Barnes
- 12** About Steven Barnes;
About Tananarive Due
- 13** Steven Barnes/Tananarive Due
Bibliography
- 14** Emerald Rose
- 17** Roger Dean Bio
- 19** A Roger Dean Portfolio
- 30** Domino Falls
An excerpt from an upcoming novel by Steven Barnes and Tananarive Due
- 35** Arisia Program Participant Bios

Advertiser's Index:

- 2** Orlando in 2015
- 5** Orbit Books
- 15** Boskone 50
- 33** Dr. Chris Radio of Horror
- 34** Nauticon / Third Conference on Middle Earth
- 48** Detroit NASFIC

Staff:

Communications Director: Paul Selkirk
Editor/Designer: Dennis McCunney
Advertising Sales: David Axel Kurtz

Special thanks to GoH Liason Fabrisse for assistance in obtaining material and to Paul Selkirk for careful proofreading.

The Arisia 2013 Souvenir Book is copyright 2013 by Arisia, Inc., a non-profit, tax-exempt 501(c)(3) corporation. Arisia is a service mark of Arisia, Inc. All bylined articles are copyright 2013 by their authors. Photos of the Guests of Honor are supplied by them and used by permission. The Roger Dean art reproduced in this book is copyright 2013 by Roger Dean, supplied by him and reproduced by permission.





ORLANDO in 2015

A bid for the 73rd WORLD SCIENCE FICTION CONVENTION
September 2 - 6, 2015
in Disney's Coronado Springs Resort

Voting will take place at LoneStarCon 3
August 29 - September 2, 2013 in San Antonio, Texas

www.orlandoin2015.org

A Message from the Chair:

“So, what’s Arisia?”

On the Friday after Thanksgiving, a guest from out of town was listening in to the Arisia planning that’s been part of so many of my conversations in the past year. At a pause, he asked his own question. I held back for a moment, curious to hear what someone else might have to say. Two people swooped in enthusiastically to explain:

“It’s the gathering of all the fans ... “

“All over Boston and from far away, it’s like our annual reunion ...”

“It’s really all ages, kids and old people and everyone.”

“And it’s science fiction and fantasy but not, like, sitting in corners reading books, these people know how to party!”

“But you CAN read books if you want to...”

“You can do *anything you want* at Arisia!”

“Ahem”, I said.

“Well, anything GOOD ... gaming and costumes and parties and movies and buying shiny things in the dealers room.”

“And then, your friend tells you to meet her in 5 minutes but it takes you 45 minutes to get there because you run into everyone you know.” She pantomimed a walk interrupted by a hug at each step. There was general laughter all around.

“Oh you have to come, you’ll love it.” And I think he will, at that.

It’s dark and cold in Boston in January, and maybe that’s what motivates us to make something as vibrant and sparkling as Arisia happen every year. Hearing how and why Arisia is important to you helps make all the hours of work worthwhile. It is an honor to be able to write these words to you, to have led the incredible team that makes this all happen, and to hope to leave Arisia better and stronger for future years.

Whether this is your first Arisia or your 20th, whether you’d rather go to panels or go to dances, whether you volunteer in one of countless ways for the convention or whether you bring only your own enthusiasm, whether you came for the people and stayed because something caught your imagination or whether you came knowing no one and left with new friends, there’s room for all of us at Arisia.

Welcome to Arisia 2013!

— Rachel Silber, *Arisia 2013 Chair*

A Message from the President:

Welcome everyone to Arisia 2013 and our third year at the Westin Boston Waterfront Hotel. For some of you this note will seem repetitious as it is my fifth time writing this message as the President of Arisia. However, many things bear repeating. So, I hope you will read on.

Arisia is and will continue to be “New England’s Largest and Most Diverse Science Fiction Convention.” We will continue to welcome everyone: young and old, new fans and long-timers, art lovers and book readers, movie buffs and anime fans, costumers and filkers, boardgamers and larpers, and so on. We ask you to be respectful of the diverse people attending Arisia as well as other in the hotel who are not attending Arisia. Please be extra considerate and try not to scare the mundanes or the hotel staff – we plan and hope to be at this hotel for years to come. In fact, we have signed another contract to be at the Westin for 2014 and 2015. So, if you see something we can do better next year or something you liked this year, please let us know by using our online comment form (<http://2013.arisia.org/feedback>), stopping by the Info Desk and filling out a comment form, or coming to one of the feedback sessions listed in the Pocket Program.

Arisia needs volunteers. It takes lots of people to run Arisia. All kinds of jobs are available, from sitting down (watching a door) to weight lifting (helping move stuff in and out), from before the convention until at least Tuesday after the convention, from early morning to late at night. Please stop by the Volunteer Lounge in the Quincy room on the lobby level of the main part of the hotel and see what jobs are available that interest you. Anyone working eight hours will get a free T-shirt (only available to staff and volunteers). Anyone who works twelve hours will get a free membership to next year’s convention. And anyone who helps during move-in and move-out will get those hours doubled. Please see the volunteer room for details. Whether or not you choose to volunteer, please sit back and enjoy yourself. There is a lot to enjoy at Arisia. Check out Arisia’s many attractions, among them: the art show, the consuite, the dances, the dealers room, electronic gaming (new this year), the filking, the films / anime / video , the traditional gaming, the masquerade, the programming, and / or (last but not least) the parties.

That’s enough from me, please enjoy the con!

— Rick Kovalcik, *President of Arisia, Inc.*

Arisia 2013

Convention Committee

Con Chair: Rachel Silber

Asst Con Chairs:

Benjamin Levy (*Hotel Liaison, Exhibits, Ops, and Registration*),
Mike Sprague (*Programming, Events, Multimedia, Tech, and Zambia*),
Lisa Hertel (*Member Services, Food, Children's Services*)

Con Chair staff: Nicholas "Phi" Shectman

Stage Manager (*meeting support*): Alan Wexelblat

Con Chair Special Projects: Kim Riek

Five Minute Talks: Fabrisse

Carl Brandon Liaison: Dash

Interstitial Arts Foundation Liaison: Julia Rios

Children's Services: Dale Meyer-Curley

Childcare/Babysitting (AKA "Turtle Track"): Rev. Ocean Thundermoon

Fast Track: Liz Turi

Front Desk: Jill Silvester

Staff: Crash, Fiona Burke-Scovill, Mary Beth Santarelli, Kaylee Davis

Communications: Paul Selkirk

Assistant Division Head: Lisa "Jasra" Holsberg

Convention Website:

Design: David Shaw

Content: Terri Ash and Jasra

Moderators: Lisa "Jasra" Holsberg, Anna Bradley

Forums Moderators: Emily Coombs, Mike Sprague

Social Media Coordinator: Terri Ash and Jasra

Attendee Mailings: Claire Oberholtzer

Flyers: Dennis McCunney

Souvenir Book Editor/Designer: Dennis McCunney

Pocket Program Editor: Catelyn Johnson

Software Support: Paul Selkirk

Guidebook: James Van Zandt

Newsletter Editor: Skip Morris

Copy Editor: Matthew Sychantha

Staff Photographer: Brenna Levitin

Ad Sales: David Axel Kurtz

Restaurant Guide Editor: Lia Olsberg

Online Schedule: Paul Selkirk

Progress Reports: B. Diana Martin

Convention Treasurer: Rachel Kadel-Garcia

Head Cashier: Kathleen Morrison

Treasury Staff: Naomi Maslow

Swipe Box Guru: Alex Latzko

Events: James Pinkerton

Assistant Division Head: Debby Sommer

Dances:

Saturday Night Club Dance: Erika Musicmaker

Drum and Dance at Arisia: Angela Bowen

Techno Contra: Julie Vallimont, Jon Cannon

Free Raisins Contra Dance: Jeff Kaufman, Dave Eisenstadte, Audrey Knuth, Amy Englesberg

Cross-Step Waltz: Susan de Guardiola

Belly Dance Class: Samara Martin, Katrina Meyer

Video Game Dance: DJ Pet

Live Performances:

Buff the Vampire Slayer Sing-Along: Tesseracte Players of Boston

Dr. Horrible's Sing-Along Blog: Tesseracte Players of Boston

Higgins Armory Demos: Higgins Armory

Kusntbruder: Steven Mercurtio

Psyche Corporation: Psyche Corporation

Faebotica: Darrell Brown

REPO: The Genetic Opera: Tesseracte Players/RKO army

Rocky Horror Picture Show: Tesseracte Players of Boston, Glenn Macwilliams

Sassafrass and Stranger Ways: Nat Budin

The Nightmare Before Christmas: Tesseracte Players of Boston

Devo Spice: Tom Rockwell

GOH Concert: Emerald Rose

Masquerade: Sharon Sbarsky

Assistant: Jill Eastlake

Staff: James Hinsey, Joni Dashoff, Adina Adler, Suford Lewis, Sheila Perry

Registration: Adina Adler

MC: Marty Gear

Stage Manager: Joel Lord

Assistant: Michael Rafferty

Green Room: Byron Connell

Repair Table: Tina Connell

Kamikaze Kids: Persis Thorndike

Head Ninja: Ann Catelli

Hall Costume Awards: Northern Lights Costuming Guild

Masquerade House Manager: Seth Breidbart

Exhibits: Michael Leuchtenburg

Art Show: Megan Lewis

Assistant Director/ Liaison to Programming: Pat Vandenberg

Mail-in Art: Dr. Karen Purcell

Setup/Teardown: Merv (Tom Murphy), Rob Allison, Jeanise Bertrand, Ellen Blackburn, Yvonne Carts-Powell, Jen Dudley, Angela Ercolini, Arthur Ercolini, Lenny Foner, Susan Gere, Fiona Grant, Tamara Gurevitz, John Hodges, Brianna Lueders, Amy Macabre, Cat Mead, William Mui, Christine O'Connell, Rickland Powell, Rex Powell, Sandy Sutherland, Courtney Varga, Scott Varga, Renee Watkins.

Student Art Contest: Jacob Lefton

Reservations Coordinator: Megan Lewis

East Coast Floating Art Show Crew: Ted and Bonnie Atwood, Joni Dashoff, Amy West, Paula Lieberman, Harvey Rubinovitz, Sally Mayer

Dealers' Liaison: Ed Trachtenberg

Staff: Amy Chused

Artist's Alley: Jane Winans

Galleria Manager: Nicholas "Phi" Shectman

Tax ID Czar: Anna Erishkigal

Food: Conor Walsh

Assistant Division Head: Sandry Wilkie

Quartermaster/Bulk Purchasing: Terry Karney

Assistant: Pete Orfanos

Food Safety Czar: Sheila Oranch

Bread Fairy Liaison: Rose Regina Lawrence

Bread Fairy: Vicki Schnoes and the Brookline Food Co-Op

Con Suite: Dylan Spencer

Brilliant Strategist: Dale Farmer

Night Shift: Erick Setterlund

Cast of Thousands: Miri Brodie-Grossman, Paul Grossman, Fred Isaacs, Suli Isaacs, Danielle LaRose, Cory Lauer, Katherine Longhurst, Austin Noto-Moniz, Solly Ross, Danielle Riccardi, Nicholas Sitar, Emily Wagner

Staff Den: Phred Jenkins

Assistants: Taz, Yolanda

Staff: David Shaw

Green Room: Fox

Staff: Diane Rosenburg

GOH Liaison: Fabrisse

Hotel Liaison: Kris "Nchanter" Snyder

Assistant Division Head: Joel Herda

At-Con Hotel Liaisons: Dennis McCunney, Craig McDonough, Amos Meeks, Tom Traina

Innkeeper: Jason Melchert

Staff: Susan Bingham, Colette H. Fozard, Paul Kominers

Hotel Food (F&B): Persis Thorndike

Party Czar: Joel Herda

Resume Wrangler: Aaron Haviland

Parking: Benjamin Levy

Member Services: Terry Holt

Assistant Division Head: Jude Shabry

Access: Tanya "Selkie" Washburn

Coat Check: Katherine Cunningham

Staff: Maya Gounard, Daniel Eareckson, Greykell Dutton, and Rachel Olson

Promotions to Members: Stephanie Clarkson

Info Desk: Kristin Page

Teen Lounge: Sabine Bartlett and Alyssa Amidon

Fan Tables: Kara Conner

Press Liaison: Pete Thomas

Food/Lunch Trucks: Persis Thorndike

Multimedia: Mary Dumas

Assistant Division Head - Games: Jerome Conner

Table Top Games: Bill Todd

Schedules: Mike Dlott

Games Room Monitor: Melissa Hamilton

LARPs: Benjamin Thornton

E-Games: Joe M. Locastro

Room Assistant: Alex Dumas

Video Games Provider: Game Underground

Staff: James Jewett, Jamie York, Alana York, Ryan Nolan, Dylan Paradis, Shawn Emily

Assistant Division Head - Media: Pamela Larson

Video Room: Lance Oszko

Anime Licensing: Victor Lee

Film Festival: Scott Dorsey

Silent Film Live Organist: Jeff Rapis

Reel-to-Reel Assistants: Robert Houllahan, Ken London

Assistant Division Head - Blood Drive Coordinator: David D'Antonio

Blood Mobile Liaison: John Hodges

Onsite Recruitment: Rachael Stark, Adria Alumbaugh

Operations: Rick Kovalcik

IT Support: Tim Szczesuil

Duck Hunt: Talis Thorndike Love

Logistics: Noel Rosenberg

Truck Drivers: *Hobbit*, Merv (Tom Murphy), Janet Stickle

Operation Hammond: James Fedora

Staff: Garret DeJong, Jan Dumas, Sheri LabRee Goodwin, Savan Gupta, Diane Hauer, Lisa Hayes, Steve Huff, Louis Kwok, Jen Legay, Hope McChesney, Paige Murray, Francine Ross, Paul Ross, James Rosse, Joshua Thomas, Todd Whittemore

Ops Desk: Gay Ellen Dennett, Geoff Turi

Security: Adam Burdick

Lieutenant: Tim Yee

Staff: James Andrews, Edward Asencios, Russell Blake, Todd Cochran, Edward Demaso, Nicholas Down, Moira Dufault, Damien Harris, Kate Harrison, Rachel Jarnes, Walter Kahn, Brynn Kessler, Jason Laferte, Glenna Lally, Kelly Lightle, Guilherme Machado, Jonathan Mendoza, Paige Murray, Jana Spencer, Alice Tanzer, Andrew Thibeault, Jian Torres-Jones, Kerry Walker

Sign Shop: Lia Olsborg, Robert Luoma

Programming: Jaime Garmendia

Assistant Division Head: Micah Schneider

Editors: Ann Thomas, Faith Karklin, Dash

Jiminy Cricket: Emily Coombs

Track Managers:

Anime: Pam Larson

Art: Pat Vandenberg

Comics: Lindsay Moore and Alex Jarvis

Communities: Aimee Bouchard

Costuming: Elizabeth O'Malley

Fan Interest: Laurel Pickard

Gaming: Andy Rosequist

Literature: Shira Lipkin

Maker: Judah Sher

Media: Daniel Kimmel

Music: Jeff Keller and Beth Birdsall

Science: Emily Coombs

Writing: Mike Sprague

Registration: Danielle Reese

Assistant Division Head: Kathryn Kun and La Sweet

Staff: Wendee Abramo, Ben Brown, Peter Brenton, Stephanie Davis, Lori Delgenes, Jennifer Fitzsimmons-Gauger, Diana Hsu, Kara Hurvitz, Chiara Pieri, Josh Rachlin, Chrissyrose Richards, Josh Sheena, Skye Souter, Hill Thompson, Amol Vaida, Will Walker

Speaker to Congo: Dave Shevett

Systems Minion: Joe Gosselin

Congo Assistance: Melissa Beetham

Staff Services: Crystal Huff, Anna R. Bradley

Message Den: Simone

Volunteer Desk/Lounge: David Axel Kurtz

Assistant Volunteers: Daniel Eareckson

Pre-Con Volunteer Email: David Axel Kurtz

College Outreach: Chiara Pieri

Staff Newsletter: Anna Bradley, Crystal Huff

Training Organizers: Crystal Huff, Skip Morris

Staff T-shirts Design: Lindsey Small-Butera

Swag Coordination: David Axel Kurtz

Ribbons: Sharon Sbarsky

Dead Dog Party: Jesse Wertheimer, Andrea Carney

Technical Services: Peter Olszowka

Assistant Division Head: Dan Noe

Events Liaison: Samantha Dings

Room Designs and Documents: Angela Morley

Lighting Designer: David Silber

Assistant LD: Sparr Risher

Sound Designer: Paul Kraus

Video Director: Syd Weinstein

Video Gear Wrangler: Tom Dings

Video Staff: Megan Gentry, Pamela Larson

Arisia TV Feed: Carl z Zwanzig

Tech Mom: Persis Thorndike


General Tech Staff: Matthew Barr, Aaron "Pup" Block, Ed Council, BDan Fairchild, Richard Fine, Stephanie Fine, Pi Nerd Fisher, *Hobbit*, Daniel Johnson-Carter, Paul Mossip, Genni Mushlin, Abby Noyce, Mary Olszowka, Chuck Shimada, Janet Stickle, Jonathon Weiss, Kevin Wiley

Zambia: David D'Antonio (area head)

Zambia SysAdmin: Matthew Barr

Zambia Administrator: Dan Franklin

Development: Peter Olszowka, David D'Antonio




THE WORLD IS ENDING... THE ADVENTURE BEGINS.

From Gail Z. Martin, author of the beloved series The Chronicles of the Necromancer and The Fallen Kings Cycle, comes a new fantasy adventure for the ages.

Welcome to the end of the world.
Welcome to the beginning of
THE ASCENDANT KINGDOMS SAGA.

Available in trade paperback wherever books are sold



ascendantkingdoms.com
orbitbooks.net
An imprint of Hachette Book Group

ILLUSTRATION: LARRY ROSTANT

Arisia 2013

Policies and Procedures

To help ensure our members' happiness and a successful convention, we have established a Code of Conduct and Behavior Policies for all members and staff. Please read this document and help us have a safe and welcoming convention for all.

Arisia reserves the right to revoke, without refund, the membership of anyone for just cause. This may also lead to being banned from future Arisia conventions. Persons violating the law may be turned over to the police or the hotel security force. We will refund the membership fee of anyone who finds the policies contained herein unacceptable prior to accepting their badge. The general principles of this Code of Conduct apply to the Arisia convention and also to all the activities of the convention committee, whether before or after the convention.

General Demeanor

Arisia expects its members to respect each other and behave in a generally civilized fashion. Members should respect common sense rules for public behavior, personal interaction, common courtesy, and respect for private property. If you wouldn't do it in public, please don't do it here. Additionally, all Staff are representatives of Arisia and therefore are held to a higher standard of behavior, even when off duty.

Reminder: The hotel is not dedicated completely to our use for the weekend. Members of the general public stay here or visit the hotel to dine and socialize. Please be considerate of non-convention individuals at all times.

Arisia forbids abusive, insulting, harassing or intimidating behavior.

Please report any incidents in which a member of the convention is abusive, insulting, intimidating, bothersome, or acting in an unsafe or illegal manner to Convention Security, an Assistant Div Head, a Division Head, an Assistant Con Chair, or the Con Chair.

Sleeping in public or convention areas of the hotel is forbidden by the hotel management. This is private property.

Program participants, moderators, and event coordinators are responsible for the comfort and safety of convention members in their areas. Disruptive behavior by adults or children is not acceptable. Any request to leave an area must be complied with immediately; appeals should be brought to attention of Arisia Security Staff and directed to the responsible Division Head, the Convention Chairperson, or the Arisia Corporate Executive Board.

Convention Badges must be worn by all attendees and volunteers and must be visible to access any convention area (including Dealers Room and Open Parties). Exceptions may

be made for special cases, e.g., uniformed professionals (police or nurses) and masquerade participants while on-stage (but masquerade participants do need to have memberships in any case).

Student Memberships for ages 13–25 require a current valid student ID for students aged 18 and older.

Children as Fans and Companions

Note: In this section where "Parent" is used, it can mean a parent, guardian, or person charged with a child's welfare.

Arisia makes every effort to protect fans of all ages and provide a healthy environment with many opportunities for fun and learning. Children are a valued part of our membership, and we welcome their appropriate participation.

All children aged 8 and under must be with an adult, in Turtle Track (Childcare), or in Fast Track (Children's Programming) con areas.

Parents of children ages 9–12 who believe their children are mature enough (and who have their own paid membership) may choose to allow their children to freely roam the convention on their own. Any child who excessively misbehaves or engages in inappropriate, disruptive or dangerous behavior is subject to having free-roaming privileges or their entire membership revoked.

Children under 12 years old may attend with either their own paid convention membership, or with a free Kids-in-Tow membership (with and under the supervision of an authorized adult at all times). Arisia requires that there be at least one supervising adult with a membership accompanying every three Kids-in-Tow members.

Parents should make sure to be aware of the hours of Fast Track and Turtle Track. Parents who are late in picking up children may have their children barred from Babysitting and/or Fast Track at the current or future conventions.

Any unattended children (which includes: children not picked up at Fast Track/Turtle Track; children that do not have free-roaming ribbons found outside of Fast Track) will be brought to Arisia Security, who will follow procedure to ensure the safety of the child.

Please remember that the convention and hotel is not "child-proofed." There are many items (including costumes, displays, art, etc.) that are easily damaged. Additionally there are things that might place a young child at potential risk. It is the parents' responsibility to supervise their children so they do not venture anywhere or touch anything inappropriate.

Participation in some regular program items by minors may require parental permission or the presence of a supervising adult. Some program items dealing with adult topics may be closed to children under 18 years of age. Although children under 18 years of age may register as "adults," membership in the convention in no way supersedes local, state, or federal laws. Some items may require the supervision of a child by parents. It is the parents' responsibility to review the schedule and decide which items they will allow their child to

participate in, either with or without adult supervision. Please review the separate Children's Policies (Online) for a full description and restrictions.

Costume and Masquerade Guidelines

All costumes are welcome at Arisia, whether created by the wearer or not. However, purchased and rented costumes are not eligible for awards. Awards are made to the creator of the costume, not the wearer.

Costume weapons are permitted, but must be peace-bonded by Arisia Security upon arrival at the convention, unless worn solely for the masquerade as part of an on-stage costume. The use of any weaponry as part of your costume, as well as the use of any special effects, must first be approved by the Masquerade Director. Remember, it's okay to surprise the audience, but not the staff.

During the masquerade, flash photography and laser pointers are forbidden. If you take photos or videos during the Masquerade, do not obstruct the view of other audience members. All electronic devices (e.g., cell phones, pagers, tablet computers) must be silenced and their screens must be dimmed.

Participants in the masquerade must read and agree to the terms contained in a separate costumer release and masquerade rules.

Parties in Guest Rooms

For individuals or groups wishing to host a party (Open or Closed), you must register with the convention in advance and use a room in the "Active" room block. Parties registered in advance with Arisia will be moved to a "Party Host room", which ensures that you are covered by Arisia's corkage agreement (allowing you to serve food and non-alcoholic drinks). Party hosts can request a free ice delivery from the hotel.

Parties may be "Open" (all convention members welcome, or with doors open or ajar, or publicly advertised) or "Closed Parties" (private, doors closed, no advertising). Serving of alcohol is not allowed in Open Party areas.

Party hosts are responsible for adhering to convention policies, hotel rules, and local, state, and federal laws, including the enforcement of the drinking age. All Party Hosts must review and adhere to the separate Party Hosting Guide. (copies available in Operations).

Smoking, Alcohol, Weapons, Nudity and Illegal Acts

The Westin hotel bans smoking in all areas of the hotel, including all guest rooms. Smoking is allowed outside the building away from the doorways.

Arisia prohibits the consumption of alcohol in all convention areas except for alcohol purchased from the hotel and consumed directly in the area in which it was purchased. The legal drinking age in Massachusetts is 21. You may be asked to provide a valid ID if ordering alcoholic beverages. Arisia's corkage waiver does not apply to serving of alcohol. According to hotel policy all alcoholic beverages must be purchased through the hotel.

Laws governing illicit substances, obscenity, weapons, public behavior, and the treatment of minors must be strictly observed. Remember, there may be members of the Boston Police Department on patrol at the convention.

The list of illegal weapons in Massachusetts include, but are not limited to: blackjacks, billy clubs, any sort of double-edged knife (symmetrical cross-section, even if one side is dull), shuriken (throwing stars) and nunchucks. For further information see MA General Laws, Part 4, Title 1, Chapter 269, Section 10.

While the hotel is private property, the hotel is still required by the Boston Licensing Board to enforce standards of conduct and nudity. Accordingly, street-legal attire is required in all convention spaces and hallways.

Photography, Videography, and Press Policy

This is a private event; by registering, individuals grant Arisia and designated photographers a non-exclusive right to photograph, videotape, otherwise record, and publish (in print or electronically) themselves, companions, activities, costumes, artwork, sales goods, and other property used or displayed in their normal participation of the convention.

Photographers, ask permission before you photograph or audio/videotape any individual or group. Anyone who does not wish to be photographed or recorded should state their wishes unambiguously.

We presume that you are acting in an amateur capacity unless otherwise stated. If you are acting on behalf of a publication, video production organization, or news medium (freelance or employed) of any kind, you must register as a member of the press (commercial publication, media, fanzine). Press passes may be obtained by going to the information desk and ask to speak with the press liaison to receive an orientation and press kit. Articles or media coverage released after the convention may earn you a membership to the next Arisia, or a refund for this year.

Anyone wishing to sell photographs, audio, or video recordings of any part of the convention (including the masquerade) must read and agree to the terms contained in a separate photographers/videographers contract (online).

Individuals or organizations violating these guidelines by selling, reproducing, broadcasting, or publishing materials obtained at an Arisia convention without permission may be guilty of copyright violation and/or trespass, and may be prosecuted to the full extent of the law. If you have any questions as to what is appropriate, contact the Press Liaison for further information.

Other policies:

Dealers are limited to the Dealer's Room in the Galleria space. Vending from hotel rooms is not allowed.

All raffles and drawings, whether for profit or charitable reasons, must comply with the City of Boston guidelines.

Attendees may only post signs on official Arisia Sign Kiosks, located around the hotel, using the tape provided.

Arisia Abbreviated History

Date	Venue	Guests of Honor & Special Guests	ConChair & Officers	Theme/Notes	Reg.
Arisia '90 Feb 23-25, 1990	Lafayette Swissôtel Boston, MA	WGoH: Richard Bowker AGoH: A.C. Farley FGoH: Spike McPhee	Chair: Matthew Saroff Pres: Mary Robison VP: Kim Van Auken Treas: Tom Fish Clerk: Adria Crum	1990 was Arisia's second year of existence; officers from the first year were: Pres: Cris Shuldiner, VP: Mary Robison, Treas: Tom Fish, Clerk: Brian Cooper	842
Arisia '91 Feb 1-3, 1991	Vista International Waltham, MA	WGoH: Jack L. Chalker AGoH: Bob Walters FGoH: Richard Hill & Laurel Cunningham Media GoH: Larry Ross	Chair: Matthew Saroff Pres: Mary Robison VP: Robert Bazemore Treas: Marshall Ellis Clerk: A. Joseph Ross	The "Vista International" is now the "Waltham Westin" hotel	~1050 (from memory)
Arisia '92 Jan 3-5, 1992	Boston Park Plaza Hotel & Towers Boston, MA	WGoH: Craig Shaw Gardner AGoH: Robin Wood Filk Guest: T.J. Burnside Clapp Guest Editor: Ginjer Buchanan, Shoshanna Green Media Guest: Lynne Stephens Tech GoH: Alex Latzko	Chair: Kimberly S. Van Auken Pres: Patrick McCormack VP: Jeffrey Jordan Treas: Marshall Ellis Clerk: A. Joseph Ross	Ginjer and Shoshanna were each listed as "Guest Editor" in different sections of the Program Book. No one (including the chairman) remembers what really happened.	1094
Arisia '93 Jan 15-17, 1993	Boston Park Plaza	WGoH: Ellen Kushner AGoH: Charles Lang & Wendy Snow-Lang FGoH: Monty Wells Tech GoH: Carl Zwanzig	Chair: Robert "Insanity*3" Bazemore Pres: A. Joseph Ross VP: Heather Coon Treas: Allan Kent Clerk: Mark Dulcey		1670
Arisia '94 Jan 21-23, 1994	Boston Park Plaza	WGoH: Spider & Jeanne Robinson AGoH: Michael Whelan FGoH: Dave Kyle	Chair: James S. Belfiore, Jr. Pres: A. Joseph Ross VP: Nicholas "phi" Shectman Treas: Allan Kent Clerk: Edward Dooley	The "Park Plaza Castle" (formally the armory for the First Corps of Cadets National Guard Unit) was used for the masquerade and several other events, due to an outside wedding being scheduled in the hotel main ballroom.	1513
Arisia '95 Jan 13-15, 1995	Boston Park Plaza	WGoH: C. J. Cherryh AGoH: Jael FGoH: Walter Kahn Filk Guest: Michael Longcor Tech Guest: Deryl Burr	Chair: Sheila Oranch Pres: Joelll Herda VP: Jim Stevenson Treas: Eric Bunce Clerk: Edward Dooley	DIVERSITY--we are not one-dimensional beings!	1810
Arisia '96 Jan 12-14, 1996	Boston Park Plaza	WGoH: Emma Bull & Will Shetterly AGoH: Lissanne Lake FGoH: Rob Bazemore a.k.a. "Insanity*3" Musical Guest: Boiled In Lead	Chair: Nicholas "phi" Shectman Pres: Cris Shuldiner VP: Walter Kahn Treas: Randall Cohen Clerk: Robert Fairburn IV	Minneapolis Music The Fan Guest of Honor got married in the hotel ballroom as his "GoH Event." Arisia '96 was the last year under the old family owned Park Plaza management. The hotel sale closed the Monday after the convention.	1826
Arisia '97 Jan 10-12, 1997	Boston Park Plaza	WGoH: R. A. Salvatore AGoH: Bob Eggleton FGoH: The Gang of Five (Arisia's Founders: Brian Cooper, Tom Fish, Mary Robison, Matthew Saroff, Cris Shuldiner)	Dictator: Pat McCormack Pres: Cris Shuldiner VP: Brendan Quinn Treas: Marshall Ellis Clerk: Glen Goodwin	Exploring Tyranny In Our Literature and In Our Lives a.k.a. "The Iron Boot of Tyranny"	1874
Arisia '98 Jan 16-18, 1998	Westin Hotel Waltham, MA	WGoH: James P. Hogan AGoH: Cortney Skinner FGoH: Marty Gear	Exec Director: Glen R. Goodwin Pres: Jeffrey L. "Hunter" Jordan VP: Brendan Quinn Treas: Skip Morris Clerk: Paul Selkirk	Freedom: Stories of The Revolution! The "Westin Waltham" is the former "Vista International". Arisia '98 had a strict membership cap of 1500 due to hotel function space limitations. The cap was raised to 1550 and no one was turned away.	1538
Arisia '99 Jan 8-10, 1999	Westin Copley Place Boston, MA	WGoH: Roger MacBride Allen AGoH: Gary A. Lippincott FGoH: Patrick & Teresa Nielsen Hayden Science Guest: H. Paul Shuch a.k.a. "Dr. SETI"	Chair: Cris Shuldiner Pres: Elka Tovah Menkes VP: Glen R. Goodwin Treas: Skip Morris Clerk: Rachel Silverman	The 10th Arisia/Party Like It's 1999 There was actually no external theme for this convention, as the Chair does not believe in them. What is listed here is the internal theme designed for the staff to have fun with.	1672
Arisia '00 Jan 14-16, 1900	Boston Park Plaza	WGoH: Jane Yolen AGoH: Tom Kidd FGoH: Sharon Sbarsky Musical Guest: Echo's Children	Chair: Paul Selkirk Pres: Noel Rosenberg VP: Cris Shuldiner Treas: Skip Morris Clerk: Tom "Merv" Murphy	No official theme, but the "in joke" was that Arisia '00 was officially "Not Y2K Compliant," so the dates were printed as 1900.	1965
Arisia '01 Jan 12-14, 2001	Boston Park Plaza	WGoH: Lois McMaster Bujold AGoH: Wojtek Siudmak FGoH: jan howard finder a.k.a. "Wombat"	Chair: Elka Tovah Menkes Pres: Brendan Quinn VP: Nicholas "phi" Shectman Treas: Skip Morris Clerk: Tom "Merv" Murphy	Looking Back on the Future	2082
Arisia '02 Jan 18-20, 2002	Boston Park Plaza	WGoH: Katherine Kurtz AGoH: Tristan Alexander FGoH: Eugene Heller	Chair: Noel Rosenberg Pres: Brendan Quinn VP: Colette Fozard Treas: Nicholas "phi" Shectman Clerk: Paul Selkirk	So Long, and Thanks for All the Fish: A Tribute to the Works of Douglas Adams	2309

Arisia '03 Jan 17-19, 2003	Boston Park Plaza	WGoH: Harry Turtledove AGoH: Victoria (Poysler) Lisi & Julius Lisi FGoH: Anthony R. Lewis, FN Gaming Guests: Looney Labs (Andrew Looney, Kristin Looney, Alison Frane) Costuming Guests: Pierre & Sandy Pettinger Filk Guest: Gwen Knighton	Chair: Skip Morris Pres: Joel Herda VP: Noel Rosenberg Treas: Nicholas "phi" Sheckman Clerk: Paul Selkirk	Exploring Alternate Realities Through Literature	2264
Arisia '04 Jan 16-18, 2004	Boston Park Plaza	Sculptor GoH: Arthur Ganson WGoH: Tim Powers FGoH: Kim Van Auken Freedom Guests: Eric S. & Catherine Raymond Filk Guest: Tom Smith	Evil Overlord: Carsten Turner Pres: Joel Herda VP: Noel Rosenberg Treas: Nicholas "phi" Sheckman Clerk: Alex Latzko	The Future of Freedom Official Con Book: Powers of Two, from NESFA Press	2283
Arisia '05 Jan 21-23, 2005	Boston Park Plaza	WGoH: Barbara Hamby AGoH: John Picacio FGoH: Victor J. Raymond Media Guest: Harry Knowles Fannish Movie Guests: HiddenFrontier.org Filk Guests: Mary Ellen Wessels & Ed Stauff	Chair: Buzz Harris Pres: Carsten Turner VP: Rick Kovalcik Treas: Alex Latzko Clerk: Claudia Mastroianni	Through Alien Eyes	2086
Arisia '06 Jan 13-15, 2006	Boston Park Plaza	WGoH: Allen Steele AGoH: Frank Wu FGoH: Barb Schofield Musical Guest: Heather Dale	Chair: Nicholas "phi" Sheckman Pres: Rick Kovalcik Vice Pres: Lisa Hertel Treas: Benjamin Levy Clerk: Rachel Silber	Focus	2437 (reg'd) 2330 (attended)
Arisia '07 Jan 12-14, 2007	Hyatt Regency Cambridge, MA	WGoH: Esther Friesner AGoH: Hilary Scott Filk GoH: Luke Ski	Chair: Joel Herda Pres: Rick Kovalcik Vice Pres: Lisa Holsberg Treas: Benjamin Levy Clerk: Rachel Silber	Humor in Science Fiction and Fantasy. <i>A new home for Arisia</i> A'07 had a strict membership cap of 2000 due to hotel space limitations. A few individuals were turned away on Saturday and given discount coupons for Sunday.	2137 (reg'd) 2045 (attended)
Arisia '08 Jan 18-21, 2008	Hyatt Regency Cambridge	WGoH: Laura Anne Gilman AGoH: Marrus Fan Performer GoH: Eric "in the Elevator" Zuckerman	Chair: September Isdell Pres: Nicholas "phi" Sheckman Vice Pres: Crystal Huff Treas: Benjamin Levy Clerk: Rick Kovalcik	Pirates vs. Ninjas <i>First four day Arisia</i>	2369 (reg'd) 2280 (attended)
Arisia '09 Jan 16-19, 2009	Hyatt Regency Cambridge	WGoH: Walter H. Hunt AGoH: Dave Seeley Fan GoH: Ricky and Karen Dick	Chair: Jill Eastlake Pres: September Isdell Vice Pres: Crystal Huff Treas: Benjamin Levy Clerk: Nicholas "phi" Sheckman	Fabric of Science Fiction	2523 (reg'd) 2410 (attended)
Arisia '10 Jan 15-18, 2010	Hyatt Regency Cambridge	Artist GoH: Sarah Clemens Fan GoHs: Kevin Roche and Andy Trembley Musical GoH: SJ Tucker - Skinny White Chick Writer / Editor GoH: Gardner Dozois	Chair: Rick Kovalcik Pres: Samantha Dings Vice Pres: Glenn MacWilliams Treas: Benjamin Levy Clerk: Nicholas "phi" Sheckman	SF - Old and New	2416 (reg'd) 2307 (attended)
Arisia '11 Jan 14-17, 2011	Westin Boston Waterfront	Artist GoH: Josh Simpson Fan GoH: René Walling Webcomic GoH: Shaenon Garrity Writer GoH: Kelley Armstrong Special Guest: Seanan McGuire	Chair: Crystal Huff Pres: Rick Kovalcik Vice Pres: Noel Rosenberg Treas: Benjamin Levy Clerk: Nicholas "phi" Sheckman	Mad Science	3050 (reg'd) 2912 (attended)
Arisia '12 Jan 13-16, 2012	Westin Boston Waterfront	GoHs: Phil and Kaja Foglio, Gareth Hinds	Chair: Cris Shuldiner Pres: Rick Kovalcik Vice Pres: Crystal Huff Treas: Benjamin Levy Clerk: Nicholas "phi" Sheckman	Where Science and Adventure Come Together!	3,442 (reg'd) 3,284 (attended)
Arisia '13 Jan 18 - 21, 2013	Westin Boston Waterfront	WGoHs: Tananarive Due and Steven Barnes AGoH: Roger Dean MGoH: Emerald Rose	Chair: Rachel Silber Pres: Rick Kovalcik Vice Pres: Conor Walsh Treas: Benjamin Levy Clerk: Nicholas "phi" Sheckman		
Arisia '14 Jan 17-20, 2014	Westin Boston Waterfront	WGoHs: Tanya Huff AGoH: Lubov FGoH: James Nicoll	Chair: Lisa Hertel	Crossculturalism	

On Tananarive Due

by Steven Barnes (who has earned the right to an opinion)

In 1996 I received an email from a friend named Ken Estes, asking if I knew a writer named Tananarive Due. Now, my memory can be punk at times, but I was fairly confident that if I'd ever heard a name like that, I'd remember it. Nope, confidence was high that we'd never encountered each other. He said she was a black writer he'd met at a convention, and that he thought I'd be interested. I looked her up, and saw what I considered to be a rather severe picture of an African-featured woman who I judged to be about six and a half feet tall, towering above Octavia Butler territory. Looked imposing. Ken had used language implying he thought I'd be attracted, but I didn't see it.

In 1997, I was scheduled to appear at the "African American Fantastic Imagination" conference at Clark Atlanta University, along with Samuel Delaney, Octavia, Jewell Gomez and...Tananarive Due. I didn't really think about it more, as that initial picture had given an impression of Amazonian strength, but not softness. None of my antennae were tingling, so to speak. My first morning at the conference, I woke up, dressed, and headed downstairs to have breakfast. Someone came out of the room next to me, a cute, short girl (yes, I registered her as "girl" not "woman"—she seemed so young) with a tight 'fro and glasses, asking me if I was Steven Barnes and did I mind company for breakfast?

I was glad of the company, and we went down to the coffee shop. She was chatty and fun, and I was charmed. Later in the conference, (she was now dressed for actual public consumption, and my, she cleaned up well!) she was personable, kind to the attendees, funny, and, in conflict with that original photo ("which I call her 'Voodoo Priestess' jacket shot) cuter than hell. But I admit that I didn't expect a lot from her writing. Any time you have a tiny community inside a larger one, the chances are that members of that community will celebrate ANYTHING that vaguely resembles talent. I remember a gay radio show in Los Angeles breathing a sigh of relief that a novel released by a lesbian writer was actually good—they didn't have to pretend enthusiasm. I felt much the same nervous anticipation of reading Tananarive's work. Was prepared to be polite and supportive, and very careful with my word choices, sort of like telling the mother of an ugly baby that MY, that child has beautiful eyes!

Well...at a bookstore signing, I got my hands on a copy of her first novel, THE BETWEEN, and started reading. And was knocked out. This young woman (yep, I was starting to acknowledge her maturity. Just like that. Ain't it weird?) had a greater ability to convey real-world descriptions, with a more lucid and fluid prose style, than I had ever managed in my own memetic writing.

I was stunned, and right then realized that Tananarive had the potential to be great. My thought was to offer her any help I could, to treat her like a little sister and, without any strings at all, be one of her supporters and protectors. That neutral position lasted about 24 hours, until she gave her keynote speech, at which she described maneuvering to get a cover blurb from Steven King. It was brilliant, a combination of chutzpah, skill, timing, psychological insight, and luck. I remember thinking "Wow, she's



Steven Barnes

Arisia 2013 Writer Guests of Honor



James Jones and Tananarive Due

REALLY smart." And at the same time, the exact same instant, I thought: "and she's REALLY cute, too..." and a chill went down my spine. And a light went on in my head. And I realized I was feeling something I had never felt, ever, for any human being. It was a revelation, the closest thing to love at first sight I'd ever experienced.

I knew I was in trouble, and knew that I needed to know her better, to see if this alien feeling was something real. And whether it was mutual.

It was.

We all flew home the next day, and by then Tananarive and I were thoroughly smitten with each other, sitting in the Atlanta airport holding hands and dreaming of building an empire together. A little less than two years later, we were married, and since that time we've written two scripts together, six books, raised a (step) daughter, adopted a son, lived in Washington, California and Georgia, and anchored ourselves firmly on the roller coaster of life.

She is brilliant, lovely, passionate, athletic, a wonderful step-mother and mother, and absolutely the world-class writer I discovered within three minutes of opening her book. And she is, beyond any question, the love of my life.

Ladies and gentlemen, it is my pleasure to present my wife, my writing partner, and my best friend, the one and only Tananarive Due.

--Steven Barnes

About Tananarive Due

Tananarive Due is the Cosby Chair in the Humanities at Spelman College (2012-2013), where she teaches screenwriting and journalism. She also teaches in the creative writing MFA program at Antioch University Los Angeles. The American Book Award winner and NAACP Image Award recipient is the author of twelve novels and a civil rights memoir. In 2010, she was inducted into the Medill School of Journalism's Hall of Achievement at Northwestern University.

Due's novella "Ghost Summer," published in the 2008 anthology *The Ancestors*, received the 2008 Kindred Award from the Carl Brandon Society, and her short fiction has appeared in best-of-the-year anthologies of science fiction and fantasy. Due is a leading voice in black speculative fiction; a paper on Due's work recently was presented at the College Language Association (CLA) Conference.

Due collaborates on the Tennyson Hardwick mystery series with her husband, author Steven Barnes, in partnership with actor Blair Underwood. Due also wrote *The Black Rose*, a historical novel about the life of Madam C.J. Walker, based on the research of Alex Haley – and *Freedom in the Family: A Mother-Daughter Memoir of the Fight for Civil Rights*, which she co-authored with her mother, the late civil rights activist Patricia Stephens Due. *Freedom in the Family* was named 2003's Best Civil Rights Memoir by Black Issues Book Review. (Patricia Stephens Due took part in

the nation's first "Jail-In" in 1960, spending 49 days in jail in Tallahassee, Florida, after a sit-in at a Woolworth lunch counter.)

In 2004, alongside such luminaries as Nobel Prize-winner Toni Morrison, Due received the "New Voice in Literature Award" at the Yari Yari Pamperi conference co-sponsored by New York University's Institute of African-American Affairs and African Studies Program and the Organization of Women Writers of Africa.

Due has a B.S. in journalism from Northwestern University and an M.A. in English literature from the University of Leeds, England, where she specialized in Nigerian literature as a Rotary Foundation Scholar. In addition to VONA, Due has taught at the Hurston-Wright Foundation's Writers' Week and the Clarion Science Fiction and Fantasy Writers' Workshop. As a screenwriter, she is a member of the Writers' Guild of America (WGA).

Due and her husband, Steven Barnes, met at a speculative fiction conference at Clark Atlanta University in 1997.

Due lives in the Atlanta area with Barnes and their son, Jason. Her writing blog is at www.tananarivedue.wordpress.com. Her website is at www.tananarivedue.com.

About Steven Barnes

Steven Barnes has published twenty-eight novels and over three million words of science fiction and fantasy. He's been nominated for Hugo, Nebula, and Cable Ace awards. While his television work includes *Twilight Zone*, *Stargate* and *Andromeda*, his "A Stitch In Time" episode of *The Outer Limits* won the Emmy Award, and his alternate history novel *Lion's Blood* won the 2003 Endeavor. His *Great Sky Woman* and *Shadow Valley*, adventures set 30,000 years ago in East Africa, were published by Ballantine/One World Books in 2006 and 2009.

Casanegra, an erotic mystery novel written with his wife, American Book Award-winning novelist Tananarive Due and Hollywood luminary Blair Underwood, was published by Atria in July of 2007 and immediately became an *Essence* Best-Seller. Its sequels are, *In The Night Of The Heat*, *From Capetown With Love* and *East By South East*. The series won the 2009 NAACP Image Award.

He also wrote the New York Times bestselling novel *Star Wars: The Cestus Deception*, as well as the *Star Trek* novel *Far Beyond The Stars* and issues of *Legends of the Dark Knight* (*Batman: Underground Railroad*, 1999).

Barnes is also a lecturer and personal consultant who has lectured on creativity and human performance technologies from UCLA, USC, and Pasadena JPL to the Smithsonian Institute. He was for three years Kung Fu columnist for *Black Belt Magazine*, and hosted the "Hour 25" radio show on KPFK Pacifica Radio for four years.

He lives in Atlanta with his wife and son Jason.

Steven Barnes/Tananarive Due Bibliography

Steven Barnes

The Dream Park series:

- Dream Park* (1981; with Larry Niven)
- The Barsoom Project* (1989; with Larry Niven)
- The California Voodoo Game* (1992; with Larry Niven)
- The Moon Maze Game* (2011; with Larry Niven)

The Aubry Knight series:

- Street Lethal* (1983)
- Gorgon Child* (1989)
- Firedance* (1993)

The Heorot series:

- The Legacy of Heorot* (1987; with Larry Niven and Jerry Pournelle)
- Beowulf's Children* (1995; with Larry Niven and Jerry Pournelle)

The Insh'Allah series:

- Lion's Blood* (2002; winner of the 2003 Endeavour Award)
- Zulu Heart* (2003)

The "Ibandi" series:

- Great Sky Woman* (2006)
- Shadow Valley* (2009)

Stand-alone novels, screenplays, and other works:

- The Descent of Anansi* (1982; with Larry Niven)
- "To See the Invisible Man" (1986; a television script adapting a short story by Robert Silverberg, for the 1980s revival of *The Twilight Zone*)
- The Kundalini Equation* (1986)
- Fusion* (1987) (issues #1–5 only)
- Achilles' Choice* (1991) (with Larry Niven)
- Blood Brothers* (1996)
- Iron Shadows* (1997)
- Far Beyond the Stars* (1998) (Star Trek: Deep Space Nine novelization)
- The Lives of Dax: "The Music Between the Notes"* (1999)
- Saturn's Race* (2000) (with Larry Niven)
- Charisma* (2002)
- The Cestus Deception* (2004) (Star Wars novel set in the Clone Wars)
- Assassin and Other Stories* (2010), a collection, ISFiC Press
- The Invisible Imam*, a novel included in *Assassin and Other Stories*

Tananarive Due

Speculative fiction novels

- The Between* (1995)
- The Good House* (2003)
- Joplin's Ghost* (2005)

African Immortals Series

- My Soul to Keep* (1997)
- The Living Blood* (2001)
- Blood Colony* (2008)
- My Soul To Take* (2011)

Mysteries

- Naked Came the Manatee* (1996) (contributor)

Short stories

- "Like Daughter", *Dark Matter: A Century of Speculative Fiction from the African Diaspora* (2000)
- "Patient Zero", *The Year's Best Science Fiction: Eighteenth Annual Collection* (2001)
- "Trial Day", *Mojo: Conjure Stories* (2003)
- "Afternoon", *Dark Matter: Reading the Bones* (2004)
- "Senora Suerte", *The Magazine of Fantasy & Science Fiction* (September 2006)

Other works

- The Black Rose*, historical fiction about Madam C.J. Walker (2000)
- Freedom in the Family: A Mother-Daughter Memoir of the Fight for Civil Rights* (2003) (with Patricia Stephens Due)

Steven Barnes and Tananarive Due:

The Tennyson Hardwick Novels:

- Casanegra* (2007; with Blair Underwood and Tananarive Due)
- In the Night of the Heat* (2008; with Blair Underwood and Tananarive Due)
- From Cape Town with Love* (2010; with Blair Underwood and Tananarive Due)
- South by Southeast* (scheduled for September 2012; with Blair Underwood and Tananarive Due)

Celtic Folk-Rock laced with geek humor!

"This Celtic Folk Rock band has a worldwide following, were musical guests for Lord of the Rings cast and crew at the Academy Awards, and have been the house band and performers for Dragon*Con in Atlanta since 2001. Emerald Rose (Brian Sullivan, Arthur Hinds, Larry Morris and Clyde Gilbert) formed in 1996, releasing their first self-titled CD in 1998. Since then, they have released eight independently produced CDs and toured in the United States and Ireland.

Emerald Rose is one of the top Celtic folk-rock bands in the Southeast US. Their rich "world fusion" sound, with influences ranging from the Chieftains to Jethro Tull, has given this band a seventeen year career and an international following. The band's original lyrics address everything from Celtic myth to modern science, often with a

touch of humor. The band's most recent work, *Verdant* (2011), has been hailed as their most diverse and ambitious recording to date. Blending vocal harmonies, pennywhistle and world percussion with driving guitars and bass, their sound is "rock-n-reel" with a touch of geeky humor. Emerald Rose's music has been included in two movie soundtracks, *Ringers* (about Lord of the Rings fans) and *Done the Impossible*, about the Firefly/Serenity series. They were headliners for the Lord of the Rings Oscar parties in Hollywood in 2003 and 2004. They can often be found performing at Celtic festivals and sci-fiction/fantasy conventions in the Southeast. Performer Magazine says of Emerald Rose: "Hauntingly beautiful poetic lyrics and the knack for crafting a solid and fluid arrangement. They are tight, close and cohesive as a group, and their latest release represents their roles as musical veterans reaching for the path of musical legends."

Emerald Rose

Arisia 2013 Music Guests



Arthur Hinds

Logan Sullivan

Larry Morris

Clyde Gilbert

NESFA'S REGIONAL SCIENCE FICTION CONVENTION

BOSKONE

FEBRUARY 15-17, 2013



BOSTON, MA

WESTIN BOSTON
WATERFRONT

GUEST OF HONOR **Vernor Vinge**

OFFICIAL ARTIST **Lisa Snellings**

FEATURED FILKER **Heather Dale**

SPECIAL GUEST **John Hertz**

HAL CLEMENT SCIENCE SPEAKER **Jordin Kare**

NEFSA PRESS GUEST **Jerry Pournelle**

Join us at Boskone, a science fiction convention featuring:
exciting exhibits, inspiring events, and an acclaimed
program that encourages members to interact with an
impressive array of well-known participants in the field.



image © Lisa Snellings

PRE-REGISTRATION RATES | Adult \$50 | College Student \$35 | K-12 Student \$25

WWW.BOSKONE.ORG





Arisia 2013

Artist Guest of Honor



Roger Dean was born in Ashford, Kent, England on August the 31st, 1944.

His father, Bill, was in the army and his mother had been in the Auxilliary Territorial Services after being a fashion student at Canterbury College of Art.

The eldest of four children, he was an army brat and together with his brother Martyn and sisters Penny and Philippa attended many different schools, Roger sixteen and Martyn eighteen, in various parts of the world, including Greece, Cyprus and Hong Kong.

His fascination with game playing, design and his limitless ability to invent and annoy led him to spend time in the art departments of the schools he attended. Some of those art departments thought he showed promise, some of them showed him the door.

Fortunately, his parents, in particular his mother, realized that restless spirits needed to be kept fruitfully occupied and introduced Roger to physics and mathematics, as it is taught at home. Previously, he had been told that he could not join the physics class at school because he had missed too much, due to constantly moving from country to country and county to county, depending on where his father was posted .

He passed both exams and then went to Canterbury College of Art, where he discovered that being able to count and calculate ruled him out of the Fine Art Department and automatically qualified him for the Design Department. He was pleased to discover that Life Drawing and Composition were still taught in the Design Department and threw himself into his work and the social life in Canterbury, that in the '60's was a fertile ground for some of the new bands in the UK, such as, "The Wild Flowers", "Soft Machine" and "Caravan".

Mick Knott, (Roger's tutor at Canterbury College of Art) advised Roger that on completion of his course at Canterbury College of Art he should apply to the Royal College of Art and study under Professor David Pye in the Furniture Design Department. He told Roger that David Pye was a great philosopher as well as a craftsman and would be more likely to have an open mind to new ideas.

Roger's application to Professor Pyes' department at the Royal College of Art was successful and Roger went on to design the 'Sea Urchin Chair' a velvet globe that 'pops' back into shape when the sitter stands (an example is now in the permanent collection of furniture at the Victoria and Albert Museum in London). The 'Sea Urchin Chair' is a sculptural piece of furniture heavily influenced by natural forms.

Roger's main project, and the subject of his Masters Thesis was the study of the psychology of the built environment, what makes people feel comfortable or indeed what makes them feel disturbed and uneasy in the buildings where they live and work. The research started with a study of how and where people slept and this lead to the design of a child's bed and research into what children want and need from a place that they are to sleep in. His research revealed that they want to feel secure, to be able to touch all the surfaces around them, that there are no hidden spaces. The resulting design attempted to satisfy all of those needs and in fact was so successful that on at least one occasion when, some years later on the bed was exhibited in the the 'Ideal Home Show' in Birmingham, a small child slept in it and despite a steady stream of people moving through the prototype house and past the bed, most thought she was part of the set, a doll, until she snored!

The ideas for the children's bed led to the inevitable question, why answer the psychological needs of a child in a built environ-

ment, if the houses and the towns it is situated within do not? Roger then began to work on designs for homes that answered those needs that he identified in his masters thesis.

His first job on leaving college was to design the seating in Ronnie Scott's Jazz Club in London. This became the beginning of his association with the music industry. He designed seating for the club after a fire had damaged the interior and when Ronnie Scott's management team looked through Rogers sketchbook they asked him if he would produce a record cover for a band called 'Gun'. The band were signed to CBS where the head of A&R was David Howells and briefly that year (1968) Jon Anderson sang with them. When David Howells moved on to head up MCA in the UK he commissioned Roger to work with a number of bands designing and painting covers starting with 'Osibisa'. Around this time he started working with Richard Branson designing the graphics and a succession of label designs for the embryonic Virgin Records. Martyn designed and fitted out the first nine Virgin shops.

Later on he met Phil Carson who was running Atlantic Records in Europe. He was very enthusiastic about Roger's work but said he had only signed two bands 'Led Zeppelin' and 'Yes' but he would call Roger a when one of them next needed a cover.

Since then Roger has not only produced iconic images to accompany the music of one of, if not *the* most successful progressive rock bands, 'Yes', he has also collaborated with his brother Martyn on the construction of stage sets for the band and a publishing company that flourished throughout the late seventies and early eighties called, 'Dragons Dream' and a second one called 'Paper Tiger'. Under this imprint, Roger and Martyn introduced generations of art students as well as all other art enthusiasts to a new genre and group of artists through such books as, 'Sentinel' Syd Mead, 'The Mabinogian', Alan Lee, 'The Studio' (Jeff Jones, Michael Kaluta, Barry Windsor Smith and Bernie Wrightson), Mouse and Kelly and Rick Griffin.

If there is one thing that has characterized Roger's work and attitude to life, it is innovation, and in 1985 Roger was commissioned to create a logo for a software company called, 'Psygnosis'. The lettering was chrome and the logo was an owls head in a circle. Psygnosis then asked Roger to produce images for 'Brataccas' 'The Shadow of the Beast I and II', 'Aquaventura', 'Deep Space' and 'Chronoquest'.

At this time Roger was also approached by a private investor who offered him the possibility of designing a series of educational programs for children. The series of programs were to be set in space. The teacher was a metallic cat called, 'Titus', who's job was to educate and guide the children who were travelling through space with their parents. This community of space travelers lived in a flotilla of spaceships that resembled giant jellyfish, and in the domes of these spaceships were gardens. The television series was to be called, 'Gnosis'.

Roger's work is characterized by alluring as well as memorable imagery, by a profound respect for his environment and the all the animals that live in it.

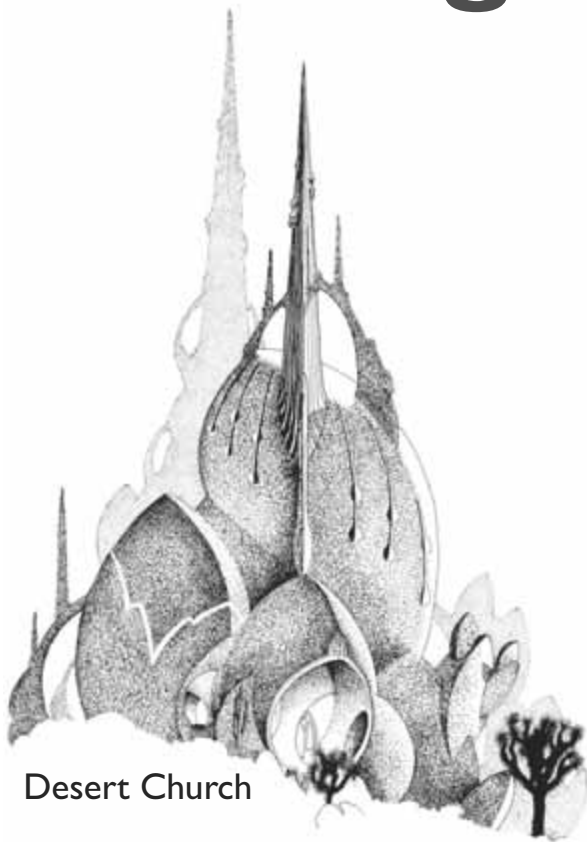
Whether his work is associated with the music industry, computer software, architectural design or furniture design these are the values and qualities that he expresses through his work and in doing so follows in a long and honorable artistic tradition.

Right: four views of rooms in a house Roger designed.

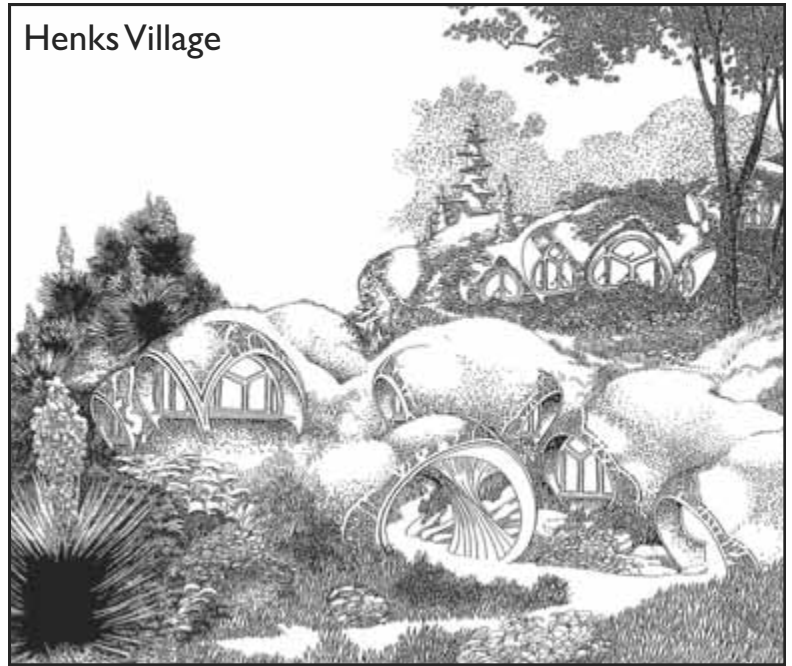


A Roger Dean Portfolio

Roger works in multiple disciplines, and the following pages showcase the diversity of his efforts.



Desert Church



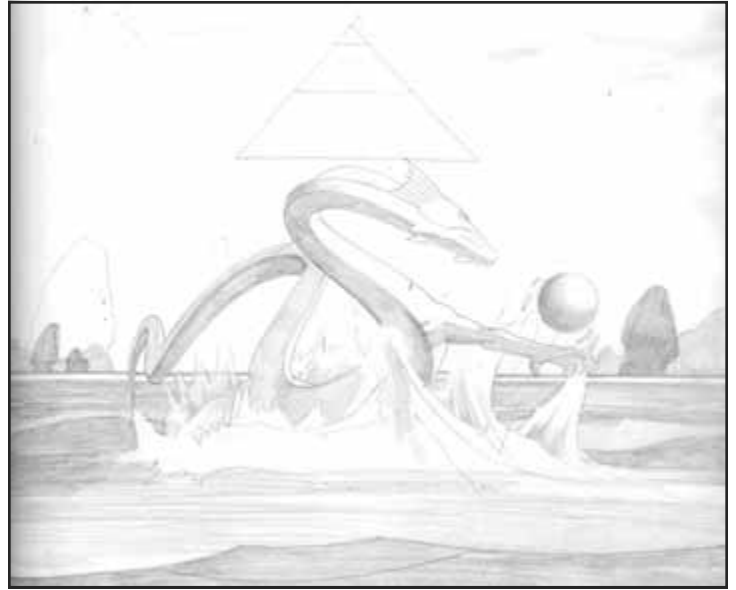
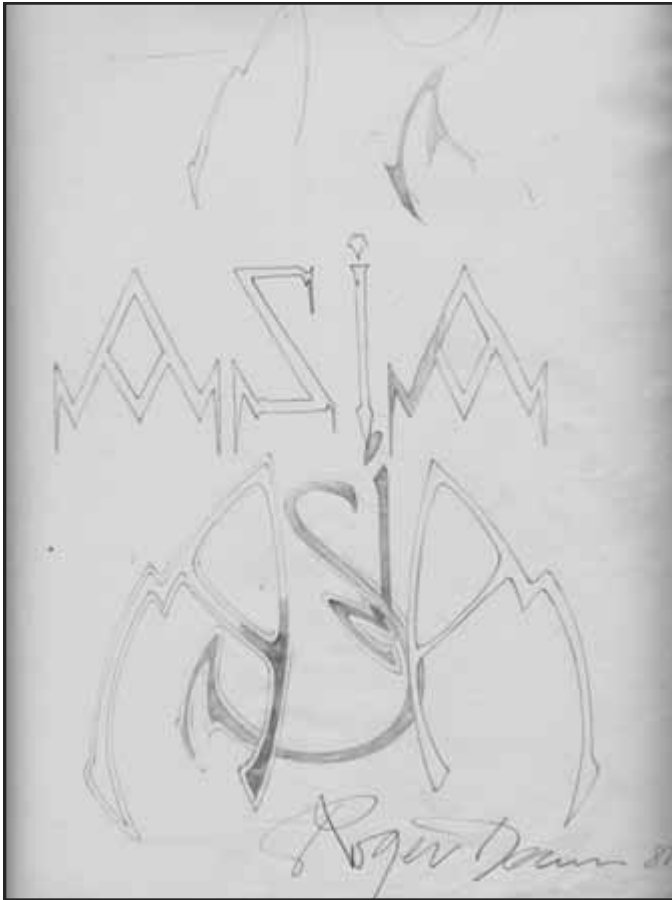
Henks Village

A r c h i t e c t u r e



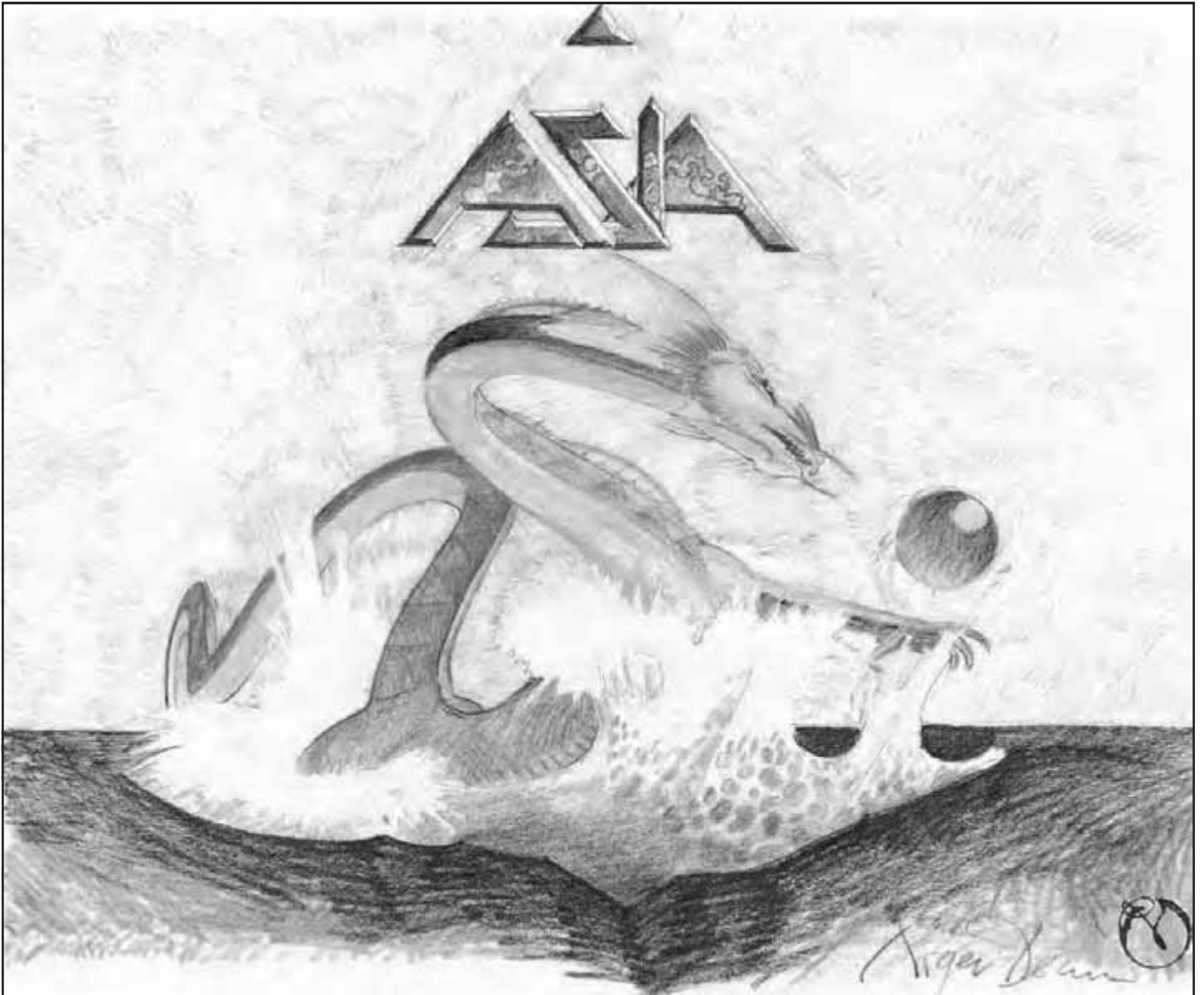
Gateway

Sketches for the band Asia, showing the development of the logo and one of the band's album covers



YESSPEAK

YESSPEAK



Arches Mist



The Old Bridge





Floating Islands

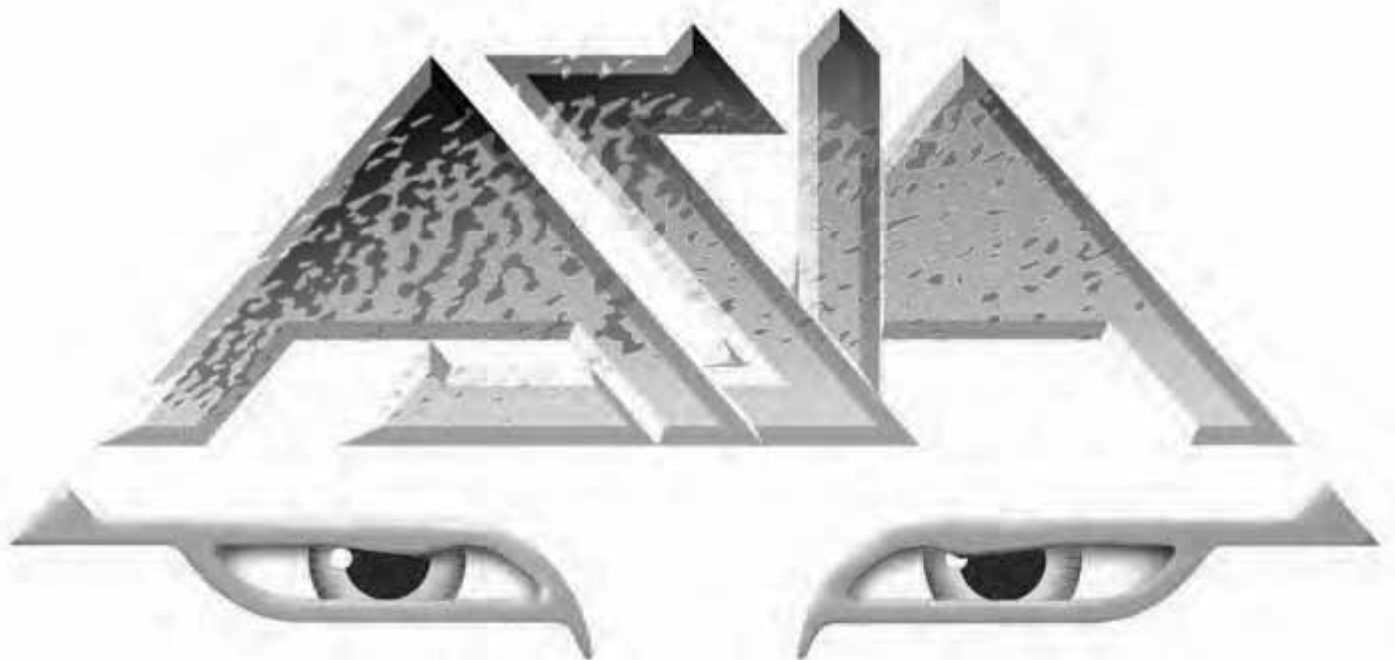
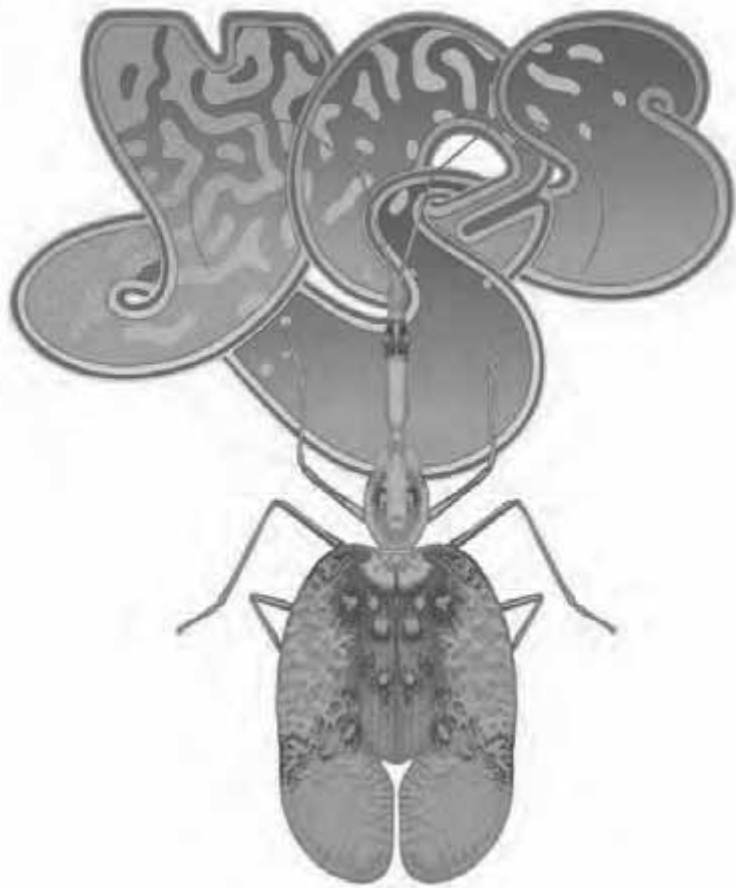


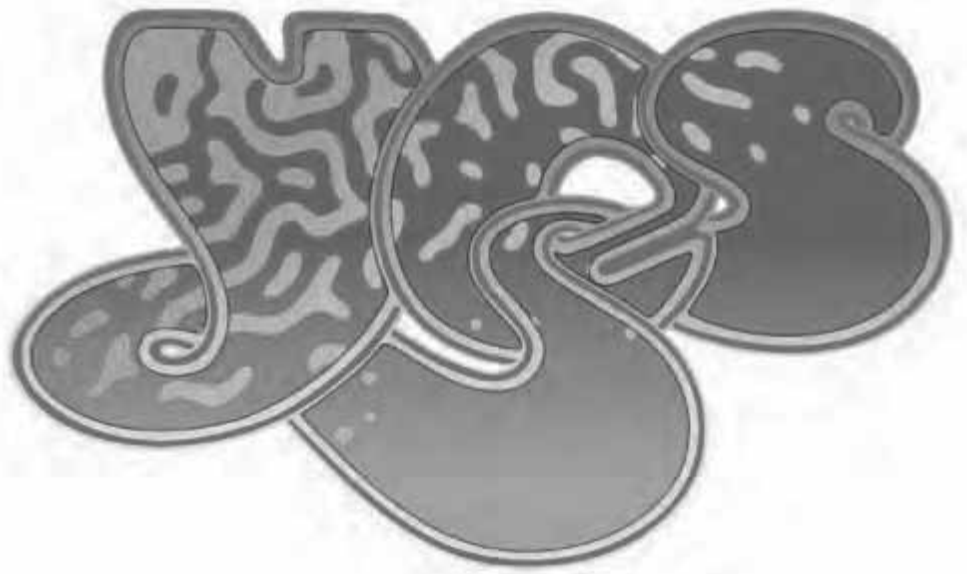
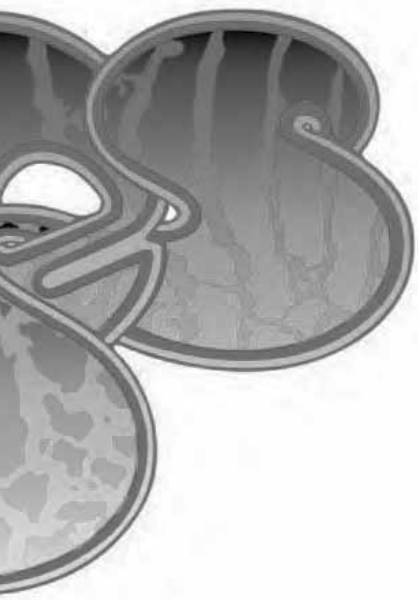
The Leap



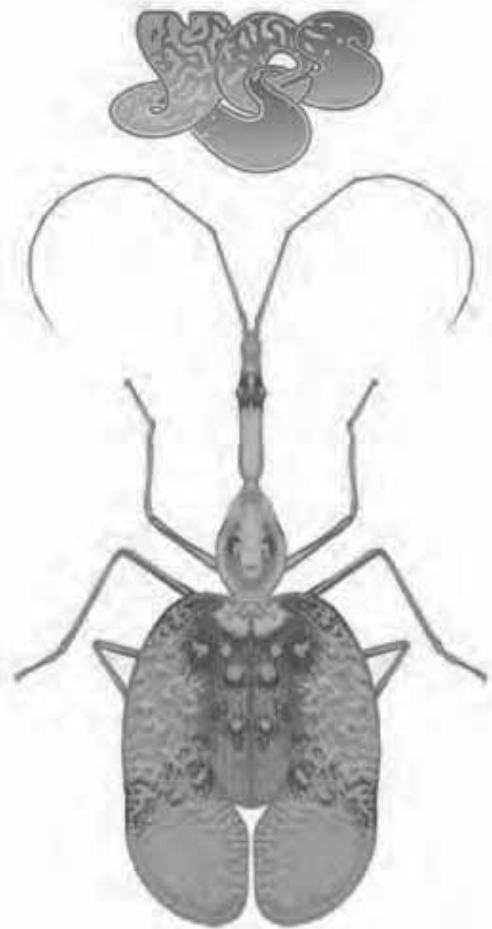
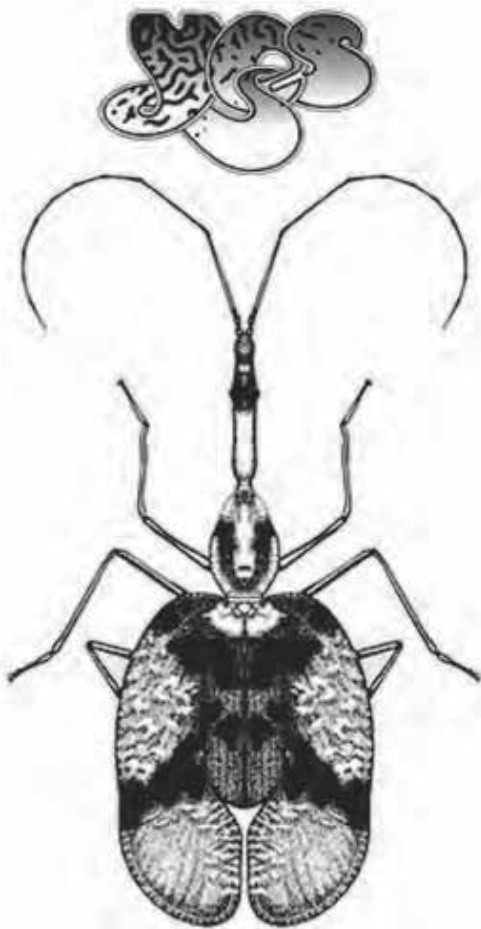
Green Tower 5







Logotypes



Yessongs Pathways

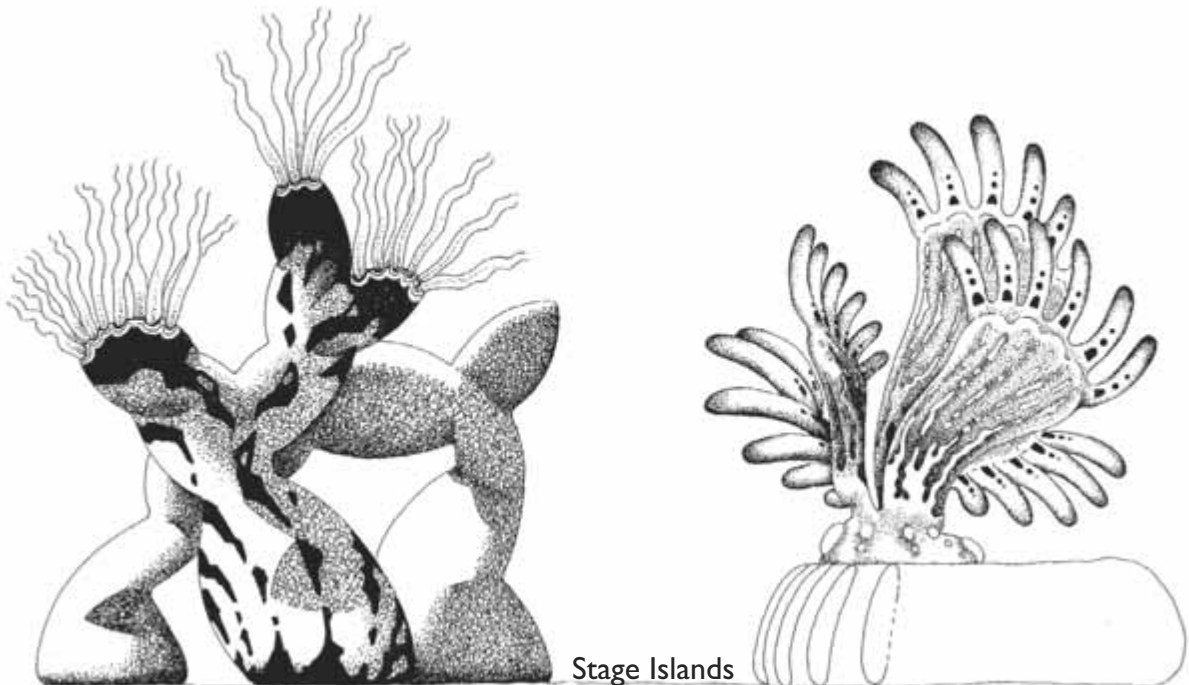


Stage design sketches

Yes stage set



S t a g e S e t s



Stage Islands

D O M I N O

By Steven Barnes and

December 19

Central California coast

The choking burr of the bus's engine had lulled Kendra to sleep, but a voice muttering about something called a "Kal-kal-il" eating children woke her. She saw Dean twitching in the seat in the row across from hers, both arms wound around his face as if to keep out the sunlight.

"Raymond..." he whispered.

She had heard the name before. His brother?

Dean was the only one of them who had been home since Freak Day, and he'd never talked about what he had seen. Kendra decided that any dream about his brother couldn't be a good one.

She leaned over him, shaking him to wake him. His long jet-black hair was wound around his face like a veil.

"Dean?" she said, touching him gently on the elbow. He opened his brown eyes slowly, blinking. She recognized his confusion well; each day felt like waking into a dream. Which dream was worse?

"You were talking about someone eating children." she said.

He stared at her blankly, still trying to place her. "Snug Harbor," he said.

Piranha leaned over the seat, big hands clutched on the safety rail raised above each seat. "Where your parents lived?" he asked in his basso voice.

"Yeah," Dean said. He was stretching and twisting, almost like a snake shedding its skin.

"Never told us what happened there, man," Piranha said.

"No," Dean's eyes narrowed as he sat up, ramrod straight. "I didn't." He stood and walked up to the front of the bus. He had taken a nap an hour ago, chaining his Honda to the back of Blue Beauty, leaving his cousin Darius to scout ahead of the bus on his bike alone.

"Pull over, Terry," Dean said. Terry was driving, as usual; as busted up as the Blue Beauty was after the pirate attack, Terry might be the only one of them who could manage the bus.

Kendra usually sat in the seat behind Terry, but she'd moved closer to the supply boxes in the rear when she realized she couldn't stop staring at the back of his head, replaying their crazy, wonderful kiss on the beach in McKinleyville. If she distracted him as much as he did her, he might not be able to keep his eyes on the road. They didn't have the luxury of a high-school crush.

Terry pulled over. They were on a stretch of farmland

along the 101, maybe twenty miles south of Ukiah. Stalled cars were scattered along the road, but they didn't expect to run into real blockages until they got closer to San Francisco.

They heard Dean shift his bike down off the rack. His cousin Darius had been riding up ahead of them, but circled back around to his side. Kendra watched him sadly, wondering what he had seen in his dream. She had nightmares too, and the images felt like anything but harmless. Sometimes her dreams felt more real than the waking world, even if she didn't know which was more horrible.

She was glad she didn't see her parents, or her grandfather, in her dreams; even if she missed them so much that sometimes it was hard to breathe. But how could she select only a few people to miss when the whole world might be gone?

Kendra watched Dean and his cousin talk through her window, wondering what they were saying. They were cousins, but were so alike that they all called them the Twins.

"Hope he'll be okay," she said as she boarded his bike, giving the starter a confident thrust with his scuffed boot. But she was really talking about herself.

No one answered Kendra. Maybe no one had heard her over the radio. Maybe none of them would be okay.

The radio was loud; a persistent nattering from a man who called himself Reverend Wales, from a town ahead called Domino Falls. *"...looked upon the burden, folks, and I said, YES, I can help build a haven. YES, I can give people hope. YES, the threads that bind us all can weave a new world from the wreckage of what we've lost..."*

Domino Falls. It sounded more like a game of chance than true sanctuary. Kendra stared as the Twins gave Terry the thumbs-up sign. Then they rode off ahead of the bus, together.

##

At times the 101 was a broad clear stretch of freeway, and at others, when winding through one of the abandoned coastal towns, it was little more than a two-lane road dotted with Interstate signs. Here, just on the outskirts of a town that seemed little more than a pair of gas stations, a convenience store and a motel, it was the latter. Doors were ajar, windows shattered. The empty towns always creeped Terry out. He didn't know what had happened here, but it was just more evidence of bad news.

Up ahead, the two cherry-red motorcycles had pulled over to the side of the road. Darius waved to Terry to slow down. Terry cursed under his breath. They had agreed that they had enough gas to keep going without stopping. They'd been lucky at the last checkpoint, but stopping could always lead to trouble.

"Something's up," Terry said, keeping his voice even.

O F A L L S

and Tanarive Due

He didn't want to panic the others, especially Kendra, but they had to be ready. Behind him, the familiar scurrying and clicking of metal told Terry that his little army was indeed prepared for anything.

"What's up?" Piranha said. "Not sure yet." "If that's a freak, it's my shot," Ursulina said. Had Terry seen him all along? A few yards ahead of the bikes, a short, stout stranger in a gray shirt and a conical birthday hat was waving his arms at the bus.

Did freaks wave? Why were Dean and Darius letting him get so close? Any stranger was a freak or a pirate, until proven otherwise. Both were deadly, but the pirates were worse. Pirates laid traps—like this fool in a birthday hat.

Blue Beauty creaked to a halt. The man didn't seem to be armed, but that didn't mean there wasn't a sniper hiding nearby. Or a band of pirates out of sight. As the Siskyou pass, pirates had blocked the road to stop the bus and nearly killed them all. Even as he thought about it, Terry head phantom gunfire crackle in his ears.

"Why'd the Twins stop?" Piranha said. "So what if there's a dude in the road? We said we'd keep going."

Ursulina checked her rifle's action. "Some people never learn," she muttered.

Terry shrugged, sighing. "Maybe it's the birthday hat," he said, and slipped the gear to Park. The engine growled disapproval. He didn't dare kill the engine, or the Beauty might not start quickly enough when they needed to go. Hell, she might not start at all. "Everybody stay close. Watch for movement."

After the bus stopped, they all slowly climbed down, weapons ready.

Hipshot was the last, but the black terrier mix they'd inherited from Camp Round Meadow seemed reluctant to dismount. Not good. But Hippy wasn't barking a warning, either. That...was telling. The man in the road wasn't infected. Hippy would know. Ursulina had told them that the soldiers at her base had called dogs PAWS--a Predator Advance Warning System.

Dogs could smell the freak in people even before they turned.

Once they reached Dean and Darius, Terry gave them an irritated look. "What can I say?" Darius said, grinning. "I can't pass up a chance to party."

"Tweedledee and Tweededumber," Ursulina said, just loudly enough for them to hear.

By silent vote, Terry was elected as the one to approach the man first. Even Ursulina, the only one of them with military training, seemed satisfied to let him lead. Maybe she'd figured out that hanging behind was safer than walking out front.

Terry walked within ten yards of the man, and stopped short. The man's wide grin was unnerving, and Terry couldn't quite read the look on his face. He seemed happy to see survivors, but there was something disturbing in his eyes. So what if he's a little crazy? *We're all bugnuts by now*, Terry thought. The man looked well-fed; in fact, he could stand to eat a little less. His clothes were grimy, but his skin and face were clean. He had somewhere to bathe. He didn't stink.

If he was just a survivor, like them, they might have to vote on whether or not to let him ride with them to Domino Falls.

Terry, Piranha, Sonia and the Twins had started out as only five, but they'd picked up Kendra and Ursulina since they'd left Camp Round Meadow. Now they might end up with more. But could they trust this guy?

"You out here by yourself?" Terry said. "Merry Christmas!" he said. "No, it's me and my family. We don't see many people, and I need some people today. Would you follow me back to the house?" He was already turning to walk up the road.

"Need people. Why?"

The man stopped and turned. He winked. "Come on. It's Christmas! Well, it's almost Christmas, anyway. Can't fault folks for wanting company at Christmas."

Christmas! Terry knew it was late December, so Christmas must be less than a week away. He'd felt a lack of Christmas spirit in years past, but this year it felt ridiculous, maybe even unholy, to think about Christmas.

"Ho, ho, ho," Sonia said sarcastically. "Wonder what I'll steal this year."

Ursulina snickered. "I could use some hair conditioner. Big-time."

"Yeah, grab me that new iPad," Piranha said. "The one with the freak alarm."

"Shhhhh," Kendra shushed them. Kendra was the youngest in their group, only sixteen, but she already sounded like their mother. She moved closer to Terry, curious about the stranger. He held his arm out, rigid, to keep her from getting too close to him.

"I'm sorry, sir," Kendra said. "We'd forgotten all about Christmas."

The man's grin vanished, and he suddenly looked grave. "Well, you can't forget Christmas. No sirree. Not in our house. Always been a very special day. Come on! We were just about to cut the cake, but I heard your engine. You're the best gift of all. Guess you could say you're what I've been praying for."

His grin came back, brighter than before. He turned and began walking again, expecting them to follow.

For a moment, they all stood in silence, watching.

"You heard the man," Darius said. "There's cake." As if that settled everything. In a way, maybe it did.

"Okay, we'll follow him," Terry said. "But we're getting back on the bus."

The bus slowly followed their guide and the Twins' motorcycles down the empty road to a narrow path, where the stranger veered east. All joking had stopped once they were back on Blue Beauty, and Kendra was glad. Jokes felt like bad luck. She wasn't afraid of the man, not exactly, but something gnawing at the edge of her awareness made her wish they had ignored him and driven on.

A two-story white frame house stood at the end of the road, its blue and white trim well-maintained, the front steps a bit weathered, almost ratty. The man stopped to make sure they were still following, then he opened the unlocked door and walked inside. Kendra could hardly imagine leaving a door unlocked now, even for a short time.

"Honey, we're home," he said, slowing to a crawl in front of the house. No one laughed. Hippy backed up in the Beauty's stair-well, shivering.

"See that?" Piranha said, nodding toward Hipshot. "That's mutt language for keep your asses moving."

If they took a vote, Kendra wasn't sure what she would say.

"This is California," Terry said. "Maybe we should play by their rules. Be good neighbors. We've had nothing but hospitality since we crossed the Siskiyous. Let's ride our good luck." The Blue Beauty sighed to a stop outside the house near the waiting motorcycles.

Hippy lay in the aisle, looking at them. Not budging. Nothing quite right, nothing quite wrong. The Blue Beauty shivered enough to rattle the windows, the engine coughing. "All right, muchacho," Ursulina said. "We'll go in, but we'll be careful. Only two at first. We do a sweep—make sure there's no ugly surprises. If it's clear, we all go."

"Keep the bus running, T," Piranha said. "We're burning gas, so we can't stay long."

"And if he's telling the truth?" Terry said. "What if there's a family and they want to come with us?"

They all looked at each other, except for Ursulina, who stared away. She probably didn't want to pick up any survivors, but she'd been the last in, so she couldn't complain.

"I guess they can come," Sonia said reluctantly. Kendra noticed that she was holding Piranha's hand. Since the night they'd spent with sanctuary on the beach, Sonia and Piranha no longer behaved as if they were hiding. "Especially if there's kids."

"Let's ask the Twins," Piranha said, "but Sonia's right. As long as we have room, why not? They can ride as far as Domino Falls, anyway. No promises after that."

There are no promises for any of us after that, Kendra thought, but she didn't have to say it aloud. They all knew that Domino Falls might be a trap. Ursulina was right: radio signals were a lure. Things that sound too good to be true usually were.

If not for the beachfront paradise they'd been allowed passage through a hundred and fifty miles back, they wouldn't have any reason to believe in the promise of Domino Falls and its claims of safety and normalcy. Just like they wouldn't have any

reason to believe the word of a stranger standing in the road.

But they had to believe in something. Didn't they? "Who's first in?" Terry said.

"I'll go," Ursulina said. "I'll take Dean with me." They disembarked, stepping over Hipshot, and approached the house, walking no farther than the edge of the porch. Kendra tried not to be worried that the dog didn't want to follow them, but it couldn't be a good sign.

Silver cut-out letters were strung together on the front porch, reading "Merry Christmas." They twisted gently in the wind, winding back and forth. Kendra heard loud Christmas music from inside the house, and maybe the sound of laughter. Grandma got run over by a reindeer...

"Where's Hippy?" Dean asked.

"Won't get off the bus," Terry said. "P.A.W.S. in action. Smarter'n the rest of us combined," Ursulina told Dean.

"Come in with me. We're sweeping the house for pirates." Dean looked from the bus to the house, weighing the matter. Then he nodded, his 9mm Hi-Point rifle at the ready.

The wait outside seemed interminable. The Christmas music changed to the Chipmunks singing about hula hoops. One one of Kendra's favorites when she was young. The high-pitched revelry made her eyes sting with tears. She and her mother and father had sucked helium from balloons and sung along to that song every year. The sudden memory was so vivid that her knees went weak and the sky seemed to dim.

After what seemed like forever, Ursulina and Dean came back out, trailed by the portly stranger. Only the stranger was smiling. He proudly held out a cake cutter he might have retrieved from the kitchen.

"Clear," Ursulina said. "No one in the house. Looks like the family's out back. We saw them through the window."

"Kids?" Sonia said, anxious.

Ursulina nodded. "Just like I told you," the stranger said, and waved them all along the side of the house. "Come on around. They're waiting." The little man bounced ahead of them to a back yard gate that lay open, waiting, walking light on the balls of his feet. Happy happy, joy joy. Could it be contagious? They followed him around to the back.

First they passed playset that looked almost new: swings and a small slide. Next to that, a treehouse with both wood-slat ladders nailed into a bare-limbed apricot tree, and a knotted rope that looked an inch and a half thick, now swaying in the breeze.

All of it looked like it might have been constructed since Freak Day.

Past the tree, Kendra finally saw the stranger's family. Three of them sat at a large red cedar picnic table had been draped with a gaily-colored table cloth; two small girls and a woman with frizzy yellow hair. "One...two...three..." the girls were saying in piping unison, and dissolving into giggles. "One...two...three..."

The others didn't see their approach because their backs were to them, all of them wearing identical birthday hats, oblivious to the world around them. A small evergreen beside the table was strung with tinsel and candy canes, and topped with a silver star. The table was piled with gaudily wrapped boxes and what looked like mailing tubes.

How had this family created an oasis when everything else was gone? The girls were laughing and eating cake with their

fingers, not waiting for their father to cut it.

Kendra was close enough to Terry to hear him draw a startled breath. "I don't know if I want to laugh or cry," he whispered to her. Kendra wanted to do both. Her hand sought his, their fingers twining together. Everything seemed...so normal. As if the devastation that had touched the rest of the world hadn't quite penetrated here.

But not quite. What was it? Suddenly, Kendra knew, and felt a chill: Why were they celebrating outside the house? The December air was cold, and only the father was wearing a jacket. The others were barely dressed, practically in rags. What the-- The sudden sound of Hipshot's urgent barking made Kendra jump, startled. The dog had followed them after all, standing between them and the picnic table.

"I knew it..." Ursulina said, taking a step back. If not for the tremor in her voice, she'd have sounded triumphant.

Now that she was only twenty feet from the table, Kendra was close enough to see the cords wound around the family's feet.

Dean swung his rifle up. "What the hell is going on?"

"Just a party," the little man said, and when he turned, he seemed too bright, too happy. Why hadn't they seen it? "Every day, we have a party. Can't wait for Christmas."

Their kids and the mother turned toward them, their private party disturbed. Their eyes were reddish, their faces threaded with tiny vines, like rogue veins, growing where no veins should grow. All three tried to lunge to their feet, but they were held in place by cables fastened to their waists. They hissed and thrashed, but the girls made laughing sounds.

"One...two...three..." they said in unison, twins even now. The girls might have been pretty once, but no more. Their round cheeks and matted blonde hair were ghoulish. Kendra stood behind Terry, who had pulled out his Browning 9mm. Sometimes, freaks could talk! After the way she'd lost Grandpa Joe, Kendra didn't think she could ever forget it, but those girls had fooled her. What if one of them had been too close?

Everyone who'd brought a gun had it trained on someone. Terry's was on the stranger. "What do you want from us?" Terry said, raising his voice to be heard over Hipshot's ferocious growling and barking. "Why'd you bring us back here?"

"The girls were born on Christmas day," he said. Now Kendra could hear his pain, grief, shock. "We've always celebrated all month, so they wouldn't feel cheated. Can you help me give them their present? I know it's what they want."

Terry backed up a step, and Kendra gladly backed up with him. Piranha cursed, and they formed an instinctive half-circle to protect themselves, ready to fire and flee. His family was straining at the end of their ropes now, mouths stretched wide, yearning, fingers questing.

"What present?" Terry said, his voice unsteady. "Man, you're crazy. You can't help them. Let us make sure you're not bit, and you can come with us. Leave them here."

The man shook his head, insistent. "I need you to help me give them their present," he said, and his voice broke. "I can't do it. Can't you see? Look at them! Listen to my girls laughing! They sound exactly the same. I want to, but...I can't."

Those might have been his sanest words yet, Kendra realized. Her throat swelled with grief for a family she'd never known.

"Let's get the hell out of here," Sonia said, tugging on Piranha.

But Piranha didn't move. He was staring at Terry. And Ursulina. For the first time Kendra could remember, they didn't have a plan. They didn't know what to do.

"She's right," Kendra said. "Let's go. We shouldn't have stopped."

Terry shook his head, taking another step back. "I'm sorry," he told the pleading man. "We can't help you."

But Kendra's eyes were drawn to Ursulina, who was gazing at the kids with curled lips and dead eyes. Then Ursulina looked toward Dean, and their eyes locked with a spark of communication. A pair of barely perceptible nods between them in an unspoken tongue that only they seemed to know.

Ursulina, after all, had fought in a war when the barracks where they'd found her fell to an army of freaks. And Dean's war had followed him to his dreams; the war he'd fought at home.

"I can do it," Dean said.

Ursulina nodded. "Yeah. We can do this."

Dean looked at Darius, who shook his head. All jokes were far from Darius's face.

"Not me, bro," Darius said. "I'm going back to my bike."

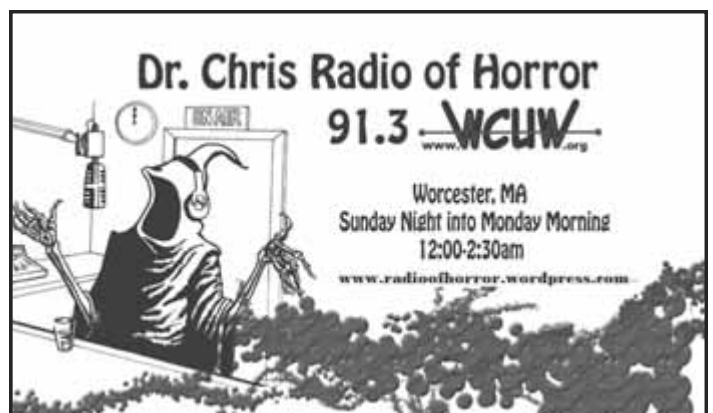
"Go on," Dean said, nodding. "You and the others wait for us."

"Sir?" Terry gently to the man. "Step around front with us, please. You don't want to be here right now." Kendra dared to hope that if she made it back to the bus fast enough and covered her ears, she could pretend she'd never seen the bizarre Christmas scene in the back yard. But she never had the chance.

The stranger didn't come toward Terry. Instead, he rushed to the picnic table, toward his wife and children, his arms wide to embrace them. All Kendra saw was the ecstatic grin on his face. "I'm sorry, Melissa," he said. "I'm sorry, Caitlin and Cathy. Merry Christmas, angels. Happy birthday!"

For an instant, Kendra thought they were only trying to hug him too; they were all wrapped in an iron embrace, a tangle of frantic limbs. But Kendra closed her eyes when she saw their teeth.

By the time the gunshots finally came from Ursulina and Dean, she had been praying for the sound of death.



28-30 March 2014
Westford Regency Inn, Westford, MA 01886

The 3rd Conference on Middle Earth, Part 2

Single-track program: papers and panels.

Call for Papers: See website for submission details

Downfall of Sauron Party
& Middle earth Poetry Slam
Friday evening, 28 March, in "The Green Dragon"

Join us for the Saturday evening banquet

Prices through 25 March 2013: Memberships: \$35 · Banquet: \$40
Visit the website for full pricing schedule and registration

www.3rdCOME.org



21+ CONVENTION PROVINCETOWN, MASS

NAUTICON

SEPTEMBER 13-15
2013

Visit our Fan Table
and join us
Saturday Night
for our
OFFICIAL
ROOM PARTY!

ALOHA!
COME GET LEI'D IN P-TOWN

www.nauticons.com

Program Participant Biographies

Marc Abrahams is the founder of the Ig Nobel Prize ceremony. The prizes, awarded each year since 1991, honor achievements that make people laugh, then think. He is also editor and co-founder of the science humor magazine *Annals of Improbable Research*, a weekly columnist for *The Guardian* newspaper, and the author of several books. His web site and blog are at www.improbable.com

At age 81, **Martha Adams** realizes that some successes are not survivable, and retirement is one of these. She is developing a large webpage titled *Adra* at www.mhada.info, the work of which is mostly text about settlements in space. From time to time she brings up the Venice Beach camera in her computer to look at its image while wondering what she is doing here in Boston with the Winter coming on... And she finds her science fiction reading, since about the summer of 1944, very helpful for coping with today's disturbed economics and politics.

Heather Albano is the author of the novel *Timepiece* (a steampunk time-travel adventure about a girl, a pocket watch, Frankenstein's monster, the Battle of Waterloo, and giant clockwork robots taking over London) and its sequel *Timekeeper*. She also works as a game designer for *Choice of Games*, co-writing (among others) the award-winning *Choice of Broadsides* and *Choice of Zombies*. Her short fiction has appeared in *Electric Velocipede*, *Aoife's Kiss*, the *More Scary Kisses* anthology from Ticonderoga Publications, and others. She is a member of the Cambridge Science Fiction Workshop, a member of Women in Games (Boston), and a graduate of the Clarion Writers' Workshop.

Dawn Albright is involved in many different areas of fandom. She's a short story writer, editor of anthologies (*New Altars* and *Vision Quest*), a dollmaker and costumer. Her most recent project is a web journal called *Polu Texni* which can be found at <http://www.polutexni.com>. Her dollmaking site is www.dollmaking.org.

Laura Amazeen-LaPlante—I'm an artist and teacher. I love photography, pottery, and mix-media. I have been teaching art for the last four years. I'm also a frequent con-goer with a love of Steampunk, web comics, and costumes!

Mark L. Amidon first read Isaac Asimov's "Nightfall" in 1971 and has been heavily involved in science fiction ever since. He has been attending Arisia since 1991, and with his wife since 1992. He lives in the future, right now. Both of his daughters read genre fiction. His cats remain aloof.

Thomas A. Amoroso, MD, MPH is a practicing emergency physician, health policy analyst, and has been a fan of fantasy and science fiction since his junior high librarian pointed him to Harry Harrison after he found *Andre Norton* on his own. After that, he devoured everything he could find in the limited libraries available in Europe for English language SF. Despite all of that, it took him way too many years to find the rest of organized fandom. He firmly believes in the power of human thinking to get us through crises; he just wishes we'd use some of it to avoid crises instead. He cannot wait for the autodoc so he can stop being a doctor because what he really wants to do is direct. All other aspects of science are just as fascinating, and he's fully prepared to expound on the scientific method, the uses and limits of statistics, and why most people aren't able to adequately judge scientific issues, even though it just isn't that hard.

Taken broadly, **Erik Amundsen** has had an interesting life; he's been a baker, an itinerant schoolteacher, worked for two governments, and gotten in bar fights overseas. He now lives at the foot of a cemetery in central Connecticut where he writes nasty little stories and poems that shuffle around in the night when he's not looking. Or at least he hopes it's them; something's got to be making those noises and it's not the furnace. A few of them have made it to *Weird Tales*, *Fantasy Magazine*, *Goblin Fruit*, *Three Crow Press*, and *Cabinet des Fees*.

Michael Anderson is a First Amendment lawyer. After he takes off his tie, he talks to audiences in ways they don't allow in federal court. He started in the San Francisco spoken word scene in 1990. He performed in slacker coffeehouses and actual grownup venues. In 1999, he moved to Boston where he brought his manic, political style to storytelling. He wrote and performed *Free-Style Shakespeare* (2003) and *Soccer Nightmares, Soccer Dreams* (2007) at Jimmy Tingle's Off-Broadway Theater. Next to his wife and son, he loves the essays of George Orwell, the Queen's Gambit attack in chess, and the first two Clash albums. He thinks that there's no such thing as free speech if you don't use it.

Andrew Anselmo has been creating and folding origami for over 20 years, and has been a street performer for over 10 years at Waterfire (Providence, RI) as well as at Faneuil Hall, Boston Common, and many other venues. He also has taught origami at local libraries and museums throughout New England. www.flappingbird.com.

Inanna Arthen is an artist, speaker and author of *The Vampires of New England Series* (<http://vampiresofnewengland.com>): *Mortal Touch* (2007), *The Longer the Fall* (2010) and *All the Shadows of the Rainbow* (2012). Inanna is a lifelong scholar of vampire folklore, fiction and fact, and runs *By Light Unseen Media* (<http://bylightunseenmedia.com>), an independent press dedicated to publishing vampire fiction and nonfiction. She is a member of Broad Universe, New England Horror Writers, Horror Writers Association, Independent Book Publishers Association (IBPA) and Independent Publishers of New England (IPNE). She holds an M.Div degree from Harvard and is an outspoken advocate for the Pagan and LGBT communities.

Lisa A. Ashton is a Master-level costumer from Maryland. She has won Best In

Show in the Arisia Masquerade in the past with "Home Improvement", "The Standing Stone" (with Diane Seiler), and "Mary Gothins-Perfectly Evil". Last year's entry was "Victorian Tiki Calypso", which almost caused her to fall over upon winning Best In Show. She lives for costuming, beads, and hunting, and in mundane life is an Emergency PA. Current interests include collecting Victorian photo cards and re-searching clothing of the period. She is a frequent contributor to "The Virtual Costumer" with articles about Victorian clothing research, and did the best she has ever done with her quilts in the Montgomery County Fair this past summer.

E. J. Barnes is a cartoonist and comic-book artist, having seen publication in *Fortean Times*, *Funny Times*, *The Journal of Irreproducible Results*, and *Gauntlet*. She is an active member of the Boston Comics Roundtable. Her comic books are sold across the country. She teaches Basic Cartooning at the Cambridge Center for Adult Education.

Howard G. Beatman—I have been interested in comic books since 1959, science fiction since 1966, and going to conventions since 1974. I have attended all the Arisias and took my nephew to Arisia for four consecutive years—the next generation of nerds is well in hand!

Jessie Belisle—Sci-Fi/Sword & Sorcery Geek, garb maven, cosplayer, Haute Couture intermediate, Shutterbug, Poet, published online writer, beginner gamer, and proud student of things that make it difficult for her to sleep at night. Pagan ala Carte, and Student of Life.

W. "Ian" Blanton—A native of Phoenix, AZ who long ago decided he preferred actual seasons in Boston. Ian has been spending the last decade or so focusing on homeschooling his daughter while being gainfully employed as a Macintosh consultant. His previous life interests include western/eastern martial arts, LARPs and costuming, Gaming (video & RPG), historical re-enactment, and flinching whenever a "re-imagined" movie/TV show is announced. His current project is running a Bronze Age/Fantasy GURPS Campaign for his daughter and her friends, which is rapidly spiraling out of control.

Corey Blumenthal—Hello folks! This is my second year participating at Arisia. I'm a writer, horse trainer, collector of BJDs, and a stained glass artist. Stained glass has been a hobby of mine since I was nine years old and had to stand on a bucket to reach the table, and BJDs are a more recent interest that has my wallet in tears but my addiction to character creation sated (almost). I write mostly in the fantasy/science-fiction genre and hope to become published sometime in the near future.

Aimee Bouchard is a bi, poly, kinky, geeky, hippie, crafty, girly sort of gal.

Thomas Boutilier's awesomosity is unparalleled. I read science fiction and adventure stories. I have lead panels here at Arisia and run entire tracks at other conventions. The farthest I have traveled for a convention is from Boston to Vancouver, B.C. for Creation's Stargate conventions.

Angela K. Bowen—After the first Arisia I attended, I was hooked. I had so much fun that I had to come back, and I have not missed a year since. I am a costume person; I learned to sew by working a bit in a sweatshop factory in Mississippi, sewing my little heart out. I ran into the SCA in Montana (my home state) and put those sewing skills to work. (Yep, I joined so I would have a place to wear a costume...) When I moved to the Boston area I took up belly dancing (more costuming with beads) which led to drumming; I play a mid-eastern drum called a Doumbek and a frame drum called a Tar. I have volunteered in many areas at Arisia, a little bit here and there. I have helped with the period dances for a few years and most recently the Friday night drum and dance session.

John Bowker has a history of writing things, editing things, and occasionally talking about things, all of which combine to prove the old chestnut that a little knowledge is a dangerous thing. Reports that he wears a spandex uniform under his clothing are greatly exaggerated; but the tall buildings/speeding bullet thing? Totally true.

Bridget Joyce Boyle has held many positions from gopher to div. head at many types of cons. As a transplanted Philadelphian, she makes her home in Merrimack, NH. A mother of 3 girls, an Artist and a dreamer, she has instructed Computer Literacy and Graphics Programs for years. She avidly supports sexual orientation equality for all people and firmly believes all citizens deserve equal rights. She enjoys her first Life and Second Life, and SF across the mediascape.

Anna R. Bradley is a gamer, LARPer, costumer, and volunteering junkie. This year she is also co-divhead for StaffServices here at Arisia.

James Bredt—I was one of two technical founders of Z Corporation, which makes 3D Printers, and hold over 20 issued patents in 3DP technology. I have taught numerous courses at MIT, from freshman chemistry to capstone lab classes in materials science. Presently I work for Viridis3D developing engineering ceramic materials for 3D Printing. I published a cartoon introduction to classical thermodynamics, and I am presently working on a sequel covering introductory quantum mechanics.

Adrienne Brennan stumbled into her love of writing by accident at the age of ten with a creative writing assignment for her science class. The end result was a science fiction comedy featuring numerous puns regarding vegetables. Adrienne's works were previously published through Aphrodite's Apples Press and are now published through Freya's Bower, Love You Divine, Running Press/Constable & Robinson, and Torquere Press. In addition, she is a member of EPIC, Infinite Worlds of Fantasy Authors, the Midnight Seductions Authors group, and an alumnus mem-

ber of Kappa Gamma Psi, a co-ed national professional performing arts fraternity. The author resides in Boston, Massachusetts with two cats and a car she has aptly named "the TARDIS." She assures her readers that people tell her it looks bigger on the inside.

Kate Brick is a fan with a fan husband and three fan kids who like to do crafts. In her professional life she is a metaphorical cat herder. In Fastrack that counts for something, right?

Charlene Brusso has worked as a physicist, astronomer, and scientific programmer, as well as a janitor, baker, writing teacher, and museum curator's assistant. Her fiction, published in *Fantasy Magazine*, *Amazing Stories*, and other places, has been recommended for the Nebula. Her articles, reviews, and interviews have appeared in *Publishers Weekly*, *Ad Astra*, *Scholastic Science*, *ASK* and *Appleseeds* magazines, *Space.com*, *Black Gate*, and others. Currently she juggles writing with wrangling a very active 11-year-old son.

Nat Budin plays guitar, cello, and sings with the band Stranger Ways. He has also written and run over a dozen LARPs, has served as con chair of Intercon I in 2009 and the first three Festival of the LARPs conventions at Brandeis University, and writes open source software in the Ruby on Rails community. Basically, Nat does all the things.

Liz Cademy is a Professional Polymath, specializing in nothing at all. In a previous life, Liz sat in a small, padded cubicle under a nameplate that read "Financial Analyst". Now, she is designated driver to a teen and a preteen, runs a web and graphic design business, Polymath Solution, writes ebooks, designs and sells t-shirts (as Cartesian Bear Industries), sews, knits (and designs patterns for both), makes chain mail, and works at science fiction cons. She lives in the woods with her two kids and a cat who hasn't chosen itself yet.

D. Cameron Calkins has been active in the SF/F community since the early 1980's. He has been creating art in the genre and displaying it at conventions since No-reason 3. He has won numerous awards, and been published from time to time. His art appeared most recently on the cover of Roberta Rogow's 1800's murder mysteries. Cameron speaks on a variety of topics and is frequently in the company of Dagnir, his dragon.

James L. Cambias is a science fiction writer and game designer based in western Massachusetts. His fiction has appeared in *F&SF*, *Shimmer*, *Nature*, and various original anthologies. He has written more than a dozen game books for Steve Jackson Games and HERO Games. In 2004 he became a partner in Zygote Games, a small game company which produces science and nature based card and board games. His most recent work includes the story "Object Three" in the November/December 2011 issue of *F&SF*, and the forthcoming game sourcebook *Weird War I*, from Pinnacle Entertainment. His novel *A Darkling Sea*, from Tor Books, is due out in 2013.

Grant Carrington—Website: grantcarrington.freeyellow.com; Associate Editor, *Amazing*, *Fantastic*, 1971–74; Contributing Editor, *Eternity*, 1978–79. 20–30 SF stories published, 1970–2011. Nebula finalist, 1976. One novel, *Time's Fool*, Doubleday, 1981. 2 CDs—*Songs Without Wisdom*, 2001; *Ancient Laughter*, 2011 (available at CD Baby). 5 plays produced in Baltimore. Computer Programmer—NASA, 1962–68; Savannah River Ecology Lab, 1977–80.

Jeffrey A. Carver was a Nebula Award finalist for his novel *Eternity's End*. He also wrote *Battlestar Galactica*, a novelization of the acclaimed television miniseries. His novels combine thought-provoking characters with engaging storytelling, and range from the adventures of the Star Rigger universe (*Star Rigger's Way*, *Dragons in the Stars*, and others) to the character-driven hard SF of *The Chaos Chronicles* (beginning with *Neptune Crossing*). All his books and stories are available in ebook format. A native of Huron, Ohio, Carver lives with his family in the Boston area. He has taught writing in a variety of settings, from educational television to conferences for young writers to MIT, as well as his occasional Ultimate Science Fiction Workshop with Craig Shaw Gardner. He has created a free web site for aspiring authors of all ages at www.writesf.com. Learn more about the author and his work at www.starrigger.net.

Hugh Casey is a writer, actor, filmmaker, photographer, and event promoter living in King of Prussia, PA. He's the founder of Parents Basement Productions and has produced, directed, written, and performed in two short films: *Teddy's Big Escape* and *Young Geeks In Love*, both on YouTube.com. Hugh is a longtime fan of science fiction and fantasy, and has been part of fandom for many years. He has been the president and vice-president of the Philadelphia Science Fiction Society (PSFS), as well as on the board of directors. He was chairman of the Society's annual conference, PHILCON, in 2003, and vice-chairman in 2002. He is currently the head of programming for Philcon. He attends, and is often a panelist at, many cons and events, such as Arisia, Balticon, and Wicked Faire. In 2010 he was the "Guest of Awesome" at 5 Pi-Con. You can find him online at <http://www.hughcasey.com>, or on Facebook at <https://www.facebook.com/Hugh.A.Casey>.

Ann Catelli is member of the local chapter of the International Costumers Guild, Northern Lights Costumers Guild. She competes at the master level in F&SF and Historic Masquerades, and plays with cloth, string, and dolls.

Mary Catelli is a writer whose work has appeared in *Sword and Sorceress* anthologies and *Weird Tales*, and is forthcoming in *Black Gate*. She lives in Connecticut where she daylights as a computer programmer.

Jeanne Cavelos began her professional career as an astrophysicist at NASA. Her love of SF led her to earn her MFA in creative writing and move into publishing. She was a senior editor at Bantam Doubleday Dell, where she ran the SF/F/H programs and won the World Fantasy Award. Jeanne left publishing to write. Her seven books include the best-selling *Passing of the Techno-Mages* trilogy, *The Science of Star Wars*, and *The Science of the X-Files*. Her work has twice been nominated for the Stoker Award. Jeanne is director of the Odyssey Writing Workshops Charitable Trust, which

offers a highly regarded summer in-person workshop in NH and winter online classes for writers of SF/F/H. (www.jeannecavelos.com)

Aurora Celeste is a costume dabbler with more than 10 years of experience. Her costuming interests are all over, but her passion is reproducing costumes; mostly sci-fi and fantasy movies, tv shows, anime, manga, and Joseph Michael Linsner's Dawn. She gives panels and enters masquerades all over the country, has won Best in Show at Costume Con 24, and is currently serving as Vice President of the International Costumers' Guild Board of Directors. Outside of costuming, Aurora can often be seen running conventions. She has served as staff on many conventions, including DragonCon in Atlanta and a con head at Naka-Kon Anime Convention in Kansas City. Visit her costuming blog at www.dramaticthreads.com.

Bob Chipman—Creator, producer and host of *Escape to The Movies* and *The Big Picture* on escapismmagazine.com; and *The Game OverThinker* on screwattack.com

Dr. Amy Chused is a physician at Weill Cornell Medical Center in the Division of Hospital Medicine. She also works in data mining to evaluate efficiency and quality measures for the her division. In her free time, she raises her infant twins, reads SF & F and fanfic, plays boardgames and computer games, debates medical ethics, and slaves away on the Arisia Dealers Row.

Vikki Ciaffone is a senior editor for Spencer Hill Press and the Editor-in-Chief of Spence City. She has been reading and writing since she was tall enough to see over the coffee table. Now that she can see over the kitchen counters, she still loves both, and now edits as well. She is personally responsible for the destruction of Sodom and Gomorrah (she apologizes, but all the salacious gossip was untrue, and the populace was obsessed with Pictionary and Charades, two games Vikki abhors). She then turned her attention to Troy and, once again, engineered its downfall in her quest to burn out the Pictionary Plague. She claims no responsibility for Pompeii or the Fall of Rome, though she might possibly have had something to do with the sun setting on the British Empire. In her spare time, Vikki has been known to shoot craps with the Fates and the Valkyries for shiny trinkets.

Stephanie Clarkson (smc@stephanieclarkson.com), sometimes called thespian, has been attending Arisia since 1992. Though she has lived in Toronto; Rockville, MD; Arlington, VA; Raleigh, NC; and Atlanta, GA; she always feels compelled to get to Arisia. Fortunately, she now lives in the Boston area. A web developer, puppeteer & creator, journalist/copywriter, and most recently a bartender, she is free to hire or flirt with. <http://stephanieclarkson.com>

Byron P. Connell, a longtime SF and costuming fan, is a historian by training. He likes to help at masquerades rather than entering them—entering once a decade is about right! However, since being part of the Torcon III best-in-show entry, when he does enter, he does so in the Master division. Byron has run masquerades at the 2002 Arisia, several Costume-Cons and Philcons, as well as the Anticipation and Chicon 7 masquerades. He is a member of the Sick Pups (New Jersey-New York Costumers' Guild), the SLUTs (St. Louis Ubiquitous Tailoring Society), and the Armed Costumers' Guild; that makes him an Armed SLUT Puppy! Byron is a past President of the International Costumers' Guild, which honored him with its Lifetime Achievement Award. He likes hard SF, alternate history, alternate worlds, and fantasy (not necessarily in that order).

Tina Connell has been a SF reader for over 50 years, although she didn't discover conventions until 20 years later. She is mostly active in costume fandom, assisting backstage in the contestants' Green Room, occasionally as a judge and infrequently as a contestant. She has won costume awards at regional conventions, WorldCons and Costume-Cons, and competes as a Master. Her SF tastes are eclectic, although she is especially fond of alternate history and military SF. She and her husband also collect SF art, although their many bookcases limit the available wall space to display it.

Emily Coombs is both a scientist and slightly mad, some days more than others.

C.S.E. Cooney is a writer and performer based in Westerly, Rhode Island. Last May she appeared at the National Arts Centre of Canada in a stage adaptation of her novella "Braiding the Ghosts" for the Ottawa Storytellers Association. Her fiction can be found in Rich Horton's Year's Best Science Fiction and Fantasy (2011 and 2012), *Clockwork Phoenix 3*, *SteamPowered 2*, at Apex, Subterranean, Strange Horizons, Podcastle, and Ideomancer. Her novella *Jack o' the Hills* and her poetry collection *How to Flirt in Faerieland and Other Wild Rhymes* are available for purchase on Amazon through Papaveria Press. She was the recipient of the Rhyssling Award in 2011.

A life-long fan of science fiction and fantasy literature, **Morgan Crooks** is currently looking for agents to represent his completed novel *Slant Space*. A history teacher for a local middle school, Morgan is fascinated by speculative fiction's power to make far-off worlds and distant times familiar and the present seem radically weird.

Susan Hanniford Crowley, science fiction, fantasy, and paranormal romance author, is a member of SFWA and RWA, and an associate editor with *Space and Time Magazine*. Susan's fantasy work appeared in *Sword and Sorceress* anthologies, and her science fiction story "She Came to Sing" appeared in (Jan. 2009) *Beyond Centauri Magazine*. In addition, Susan is the founder of the *Nights of Passion* blog and the author of the *Vampires in Manhattan* series. Her releases from Tease Publishing LLC are the 4th in the series, *Vampire in the Basement*; her mythology romance, *Poseidon's Catch*; and her steampunk romance, *Mrs. Bright's Tea Room. The Stormy Love Life of Laura Cordelais, Poseidon's Catch*, and *Mrs. Bright's Tea Room* are now available in print. All her current work is available in Kindle. Her website is <http://www.susanhannifordcrowley.com>, her twitter name is SHCrowley, and her Facebook name is Susan Hanniford Crowley.

Elaine Cunningham is a New York Times best-selling fantasy author, best known for her work in licensed settings such as the *Forgotten Realms*, *Star Wars*, and *Pathfinder Tales*. Her publications include twenty-five books, three dozen short

stories, and a graphic novel. In addition to her continuing work in traditional publishing, she ventured into the world of digital publishing with her e-original fantasy series *Tales of Sevrin*. Other digital originals include *MOONCAST SHADOW*, which continues the story begun in her *Changeling Detective* novels (published by Tor Books), and *PAYBACK'S A WITCH*, the first in a new urban fantasy series that chronicles the misadventures of "bad witch" Finola Green.

Michelle D'Entremont—Mijan has been active as a fan writer, costumer, and convention geek since 2003. Primary fandoms include *Star Trek*, *Harry Potter*, and *Star Wars*. As a self-identified queer person, Mijan has a particular interest in GLBTQ issues as they relate to fan activities, particularly issues of gender identity and gender expression in social structures, writing, and fandom itself. Serving seven years in the Army under DADT has given Mijan a unique insight into certain aspects of social justice and civil liberties. Despite being a student of world religions and active in a UU congregation, Mijan is a scientist, skeptic, and social secularist who feels that this is an essential perspective too often ignored in the political arena. In real life (what's real?), Mijan is a biologist who has worked in biomedical research in positions ranging from HAZMAT to laboratory management, and is now pursuing a career in EMS and while writing original queer fiction on the side.

Garen Daly has been in the dark for more years than acceptable. First as an award winning film booker and exhibitor then as a movie industry analyst and commentator. He is a regular contributor to WGBH, NH Public Radio and several other media outlets. Perhaps he is best known as the producer of The Boston Science Fiction Film Festival. Now in its 38th year, the sci-fi fest runs Feb. 8–18, 2013 at the Somerville Theatre. It's 9 days of sci-fi films submitted from around the world all ending on with a 24 hour film marathon on Feb 17. Visit the web site, BostonSci-fi.com for ticket and submission info. Because he's lazy and needs to stay out of bars, Garen is spending his free time by making a movie. It's a documentary on the legendary Orson Welles Cinema Complex. If you have an OWC story and want to be in the film, track him down and chat him up.

Loren Damewood has been creating intricate decorative knots in precious metal for over 28 years, and recently retired from a career in the aerospace industry ("Not exactly rocket science... more like rocket tech.") to teach workshops on his methods full time. He taught himself the techniques he uses, by trial and error, and delights in helping others to bypass the painful and tedious stages and go right to the shiny stuff.

Alexander C. Danner is a writer of comics and co-author of the textbook *Character Design for Graphic Novels*. He teaches "Writing the Graphic Novel" at Emerson College. His comics can be found online at TwentySevenLetters.com (experiments) and PictureStoryTheater.com (fables and fairy tales).

Brandy Danner is the Head of Teen Services at the Wilmington Memorial Library in Wilmington, MA. She has experience developing child- and teen-friendly graphic novel collections in public libraries. Her first book, *Dark Futures: A Genre Guide to Dystopian, Apocalyptic, and Post-Apocalyptic Teen Books and Media*, was published by VOYA Press in 2012.

Dash—I am an attorney, editor, linguist, and social justice activist. I am the founder and editor-in-chief of *Expanded Horizons*, a monthly online speculative fiction magazine whose mission is to increase diversity in speculative fiction and to create a venue for the authentic expression of under-represented voices in the genre. In all my work, I try to use my skills, talents, sensitivities, and awarenesses to bring people together to prevent and solve problems and to promote social justice. I want to fight the "fear of the other" with every tool at my disposal, and to show people that there is nothing so esoteric as cannot also be completely normal.

Christopher K. Davis has been reading science fiction for longer than he can remember, and going to conventions for longer than he wants to think about. He's worked as a sysadmin for both the Electronic Frontier Foundation and part of the Human Genome Project, and feels fortunate to have arrived at just the right time for such opportunities. He's given up on looking for technological predictions from SF; too many lunar bases, not enough globe-spanning computer networks. (He's still glad food pills never came along, though.)

T. Christopher Davis—An avid gamer (role-playing and miniatures) and reader (Sci-Fi and fantasy, mainly) since early adolescence, Chris is now an amateur game designer and writer, as the love for the written word has grabbed hold and taken control of his soul. Now he only hopes to find a buyer for what he loves to write so that he may do much more of it.

A freelance writer for such entertainment publications as *Variety*, *The Los Angeles Times*, and *Moving Pictures Magazine*, **Randee Dawn** recently published "Home for the Holidays," her first collection of short stories. The collection—which runs the gamut from speculative fiction to memoir—includes her first zombie story, originally podcast by "Well-Told Tales." She is also a co-author (with Susan Green) of *The Law & Order: SVU Unofficial Companion*, which published in September 2009, and produces for the Web at sites including MSNBC.com. She will write in exchange for bacon.

Susan de Guardiola (<http://www.blank.org/susan>) is best-known for her role as a masquerade emcee at the 1997 and 2004 worldcons as well as numerous east coast local and regional conventions and recently as director of the 2012 Hugo Award Ceremony. Susan is a reviewer for *Publishers Weekly* and a social dance historian. She may often be found in musty library stacks researching dance from the 16th to the early 20th century, which she teaches at workshops and dance events across the United States and in Russia. Susan also makes costumes and blogs about both dance history (at *Capering and Kickery*, <http://www.kickery.com>) and the rest of her life (at *Rixosous*, <http://www.rixosous.com>). In her spare time, she plays high-speed online Scrabble.

Patrick Delahanty is best known as the creator of *AnimeCons.com*, the largest source of anime convention information on the Internet. The site has expanded into

FanCons.com to cover more than just anime cons. Patrick is also the founder and host of *The Chibi Project* where he conducts experiments on toys for fun and amusement, and publishes those experiments as a podcast. Patrick is big fan of conventions. He has attended over 100 of them in the last 10 years, at most of which he has cosplayed. He is one of the founders of both *Anime Boston* and *Providence Anime Conference*. Patrick has hosted his popular improv comedy event, *Anime Unscripted*, more than 30 times at 11 different conventions in 2 countries and 4 time zones. Additionally, Patrick is also the voice of the fighter pilots in the award-winning game *Escape Velocity*, and its sequel, *EV: Override*. You should follow him on Twitter at twitter.com/pdelahanty.

Daniel P. Dern (www.dern.com) is a freelance technology writer, and a very amateur magician. His science fiction stories have appeared in magazines and anthologies including *Analog*, *F&SF*, *World of If*, and *New Dimensions*. Having finished his first science fiction novel, *Dragons Don't Eat Jesters*, which includes a minimum of "one dragon, two princesses, four dogs, a lot of riddles, some explosions, and a lot of really weird stuff," he's written over 60 short stories—*Dern Grim Children's Short Bedtime Stories (Few of Which End Well)*, intended to be *Morally Instructive to the Listener* and *Cathartically Therapeutic for the Reader* (www.DernGrim.com)—plus Jewish-themed YA urban fantasies and other children's stories. If you have at least 45 seconds to spare, ask to hear one if you see him and he's not otherwise busy! Chris Denmead runs a horror-themed radio show on WCUW 91.3 FM called the **Dr. Chris** Radio of Horror program. He has broadcast over 325 episodes as of Arisia 2013, covering horror and sci-fi films and interviews of various stars of genre fiction. Some of his past guests include Malcolm McDowell, Doug Jones, Dee Wallace Stone, Steve Niles, Doug Bradley, and Adam Green. He just published his first book, a Children's Halloween picture book *Give Me Something Good to Eat*.

Mario Di Giacomo—Gentleman Scholar, has been studying the weird and the fantastic (or, to use the term he coined, "Memetic Archaeology") for nearly four decades, and enjoys speaking about his studies at conventions across Southern New England.

Alexa Dickman—A law student and blogger who runs the *Ladies Making Comics* tumblr (<http://ladiesmakingcomics.tumblr.com>). Also a member of the Boston Comics Roundtable and an avid comics historian who runs the *Women in Comics* Wiki (<http://womenincomics.wikia.com>).

Samantha Dings—Tech Division Events Liaison for Arisia '13. Past President of Arisia Corporation. Fan of Doctor Who, enjoys online Who fandom, and a fan of *Star Trek*, original and Next Gen.

Sean Dixon-Gumm—I'm a former-current-quasi professional historian with a penchant for homebrew, Irish music, punk rock, and living history. If it goes boom in the night, or if it was commonplace over 100 years ago, chances are I either know about it, want to know about it, or have tried to make it work. Oh, and I like sewing things.

Ira Domnitz "The Texas Quilt" Domnitz is an IP attorney practicing in Houston, Texas, or wherever needs be. He is self-proclaimed Old School *Doctor Who* expert, Pre-'80's comic fan, *Peanuts* and *Popeye* funny paper aficionado, and science fiction and fantasy fan. Ira wrote a 400+ page vampire novel while a senior in college "because he was bored." Professionally, Ira has worked with his clients in the field of entertainment in vetting scripts and obtaining funding, movie contracts, copyright and trademark protections. The proud father of two "nerdlings" who won the costume contest at *Apollocon 2010* as Dr. Who Jr. and Leela Jr. (age 4.5 and 3 respectively), Ira is proud to be a participant in this year's events. Ira is also the drummer for "\$.50 Drink Night Featuring the Velvet Jus," a cover band in Houston. Ira says, "If you don't like what I am saying, blame Danny Miller."

Debra Doyle was born in Florida and educated in Florida, Texas, Arkansas, and Pennsylvania—the last at the University of Pennsylvania, where she earned her doctorate in English, concentrating on Old English poetry. While in Philadelphia, she met and married James D. Macdonald, who was then serving in the US Navy, and subsequently traveled with him to Virginia, California, and the Republic of Panama. Doyle and Macdonald left the Navy and Panama in 1988 in order to write full-time. Since then they have lived in Colebrook, New Hampshire, where they write science fiction and fantasy for children, teenagers, and adults.

Michelle Driscoll lives in Western MA with her three partners, their son, a dog and four cats. She has hosted relationship discussion groups of many sorts and has been involved in the leadership of *Transcending Boundaries, Inc.*

Jan Dumas—A retired Occupational Safety Engineer who reads hard SF to see if they got the science right, and always looking for ways to make conventions safer and more accessible to all. Her driving skills and accent give away her Boston roots. She reads more nonfiction than fiction, but tries her best to read the good stuff. Her service dog Lord Byron passed away in May, so please help us make sure she paces herself. Jan has SEVERE food allergies, so please be careful around her; she would like to spend the weekend at the con, not in a hospital.

A Western states native (Utah, California), **Mary Dumas** moved to New England in 2003. She chaired the *Harry Potter* and *Lord of the Rings* fantasy convention, *Cauldron Con* in 2005; co-founded the *Anime Kaiju Experience* section of the United Fan Con's *New England Fan Experience* in 2008; in 2009 she was the Chairman of *New England Fan Experience*, welcoming Leonard Nimoy and hosting the Mayor's Leonard Nimoy Day; has joined the staff of *Anime Boston* and *Nauticon*; and is on the Bid Committee for the *ORLANDO* in 2015 *Worldcon*. Mary is a member of the N.E.R.D.S. (New England Resin Doll Society) and founder of the D.O.L.L. (Dirty Old Lady's League). Her hobbies include collecting Japanese manga and Asian ball-jointed dolls, and her interests are in media-SF fandom. She is a stained glass artist, known at Arisia for her 2012 Peoples Award piece 'Dodging Time'.

Jeni Rae Duschak—Jeni has spent the last decade of her life immersed in the con-

vention scene on both as Staff and Attendee (but mostly as Staff...). She's served as Executive Staff of Anime Boston, Department Chair of PortConMaine, and was involved with Providence Anime Conference, the first-ever "21-and-Over" convention, as well as Nauticon, also a 21+ convention. Jeni also has 10 years experience with Personality Type Theory, particularly the Myers-Briggs Type Indicator. She has published articles on the topic, and her comics have been seen via Keirsej Personality Zone and Team Technology UK.

Jill Eastlake is a Master Costumer and ICG Lifetime Achievement Award winner. Although she costumes infrequently, she has a penchant for working in winning costuming groups. Jill is the current President of the Northern Lights Costumers' Guild, a chapter of the International Costumers' Guild. She's well known as a great recruiter, so if you have any spare time, watch out! You won't after Jill and her friends have inspired you.

Brandon Easton is a writer for the new Warner Bros. Animation series THUNDERCATS and a writer for the TRANSFORMERS: RESCUE BOTS for The Hub Network. In January 2012, Brandon's first creator-owned graphic novel SHADOWLAW was released to a nationwide sell-out and widespread acclaim with positive reviews from USA Today, Forbes, Wired, Ain't It Cool News and other major publications. In 2013, his next graphic novel property DOMINION'S LIGHT (an epic sci-fi/fantasy hybrid) will be released as well as his semi-autobiographical webcomic RETAILIATION. Brandon continues to produce his "Writing for Rookies" advice podcast for aspiring comic book and sci-fi writers. Brandon recently signed a 6-book deal with LION FORGE ENTERTAINMENT, a new transmedia company based out of St. Louis, MO. He splits his time between Los Angeles, New York City and Baltimore, Md. www.shadowlawonline.com

Nine time Hugo Winner **Bob Eggleton** has worked on the films *Sphere* (1997), *Jimmy Neutron Boy Genius* (2001), *The Any Bully* (2006), and the independent film *The iDol* (2007), and designed visual effects for *Star Trek* in 1996. He is the author or co-author of seven books, the most current of which is *Dragon's Domain: The Ultimate Dragon Painting Book* from Impact Books.

Genevieve Iseult Eldredge used to keep her fantasies to herself until they grew wings (and swords, spears, and other medieval weaponry) and broke free. Now, she balances the romantic with the perilous in real life and in her writing. In real life, she dropped out of med school, married the girl of her dreams, and dedicated herself to writing epic fantasy. She has a BA in English Lit, an MFA in Writing Popular Fiction, and a black belt in karate. In her writing, GIE tortures her characters with all manner of romantic peril—from desire to unrequited love, to showdowns and epic battles—including the dreaded incarnation of both: fightsex. As Kierstin Cherry, she puts the romance back into necromancy with erotic vampire stories such as "Graced," from the Lambda-nominated Women of the Bite from Circler Press ebooks and in print from Alyson Books. Her first full-length erotic romance, *Blood Bound & Beautiful*, was released last November from Loose Id.

Anna Erishkigal is an attorney who writes fantasy fiction under a pen-name so her colleagues don't question whether her legal pleadings are fantasy fiction as well. Much of law, it turns out, -is- fantasy fiction. Lawyers just prefer to call it 'zealously representing your client.' Seeing the dark underbelly of life makes for some interesting fictional characters. The kind you either want to incarcerate, or run home and write about. In fiction, you can fudge facts without worrying too much about the truth. In legal pleadings, if your client lies to you, you look stupid in front of the judge. At least in fiction, if a character becomes troublesome, you can always kill them off. Anna is creator of the 'Divorce Bootcamp' legal self-help lecture series and book under her -real- name, which Shalt-Not-Be-Named lest the judge question whether that colorful legal pleading is the manuscript for her latest fantasy novel. She is also founder of Seraphim Press.

Paul Estin (a.k.a. "Happy Fun Paul") is a longtime SF fan with a Ph.D. in cognitive psychology and an affinity for silly music. Becoming a filker was inevitable—he sings and plays guitar and other instruments; sometimes solo and sometimes in the bands "Dr. Snark" and "Don't Fret the Small Stuff". Among Paul's other interests (in alphabetical order) are 80's music, Andrew Sullivan, astronomy, bicycling, books, cats, cognitive science, comics, complexity, dynamism, folk music, freedom, maps, market solutions, modern fairy tales, movies, mu*ing, natural history, Neil Gaiman, non-fiction, nonstandard categories, reading, rock music, RPGs, science, surrealism, Unitarian Universalism, and xenobiology. Ingredients of Happy Fun Paul include an unknown glowing substance which fell to Earth, presumably from outer space. DO NOT TAUNT HAPPY FUN PAUL!!!

Rhea Ewing is an illustrator and comic artist. Her work has appeared on band posters, book covers, and album art. She is the artistic mind behind "Urban Fey" and "Clip!" comics. Her current project "FINE: a comic about gender" is a nonfiction graphic novel exploring gender identity and fluidity in the Midwest. She is available for hire at <http://www.RheaEwing.com>

Fabriss is a fiction writer who lives in Washington, DC. (It's one way to put her BA in English to good use.) In addition, she is an elected official in the District and has been arrested while protesting for District representation in Congress. She has been attending Arisia for over a decade, and is this year's Guest of Honor Liaison.

Kate Farb-Johnson is an all-around geek, especially interested in filk, gaming, mathematics, literary SF and other geeks.

James Fedora—EMT, Founder and Chairman of Operation Hammond. He has spent the past 5 years as an EMT in the UK and USA. He is an avid safety advocate for the convention, pop culture and fan community. He founded Operation Hammond, the only non-profit organization dedicated to the unique medical and safety needs of pop culture conventions and events. Over the past 10 years he has been a frequent staff member of many anime and pop culture conventions around the world, and has fulfilled many roles ranging from security, medical care, operations and public

relations. To date he has staffed over 60 conventions in the UK, Japan and USA. He has been an operations, emergency management and safety adviser to many other pop culture conventions in the UK and USA.

Dr. Alex Feinman hacks hackers for a living; he gathers requirements for and designs software to help other programmers develop, build, and test MATLAB. His hobbies include all but one of the following: audio production, carpentry, glass-blowing, leather-working, painting miniatures, music, role-playing, sociology, and writing science fiction. His novel "Duplicate" is available for sale online and at Arisia; he is currently finishing up "We Were Gods", his next science fiction novel.

Stuart Ferguson is a math teacher at a school for students with above average intelligence and emotional differences. He is also a youth sword instructor, so please ask him if you want your children to learn the knightly art of the sword, and a storyteller with 21 years' experience, although some would say the first ten years don't count because he wasn't over 18 yet.

Anthony Finan—Tony is a scarred veteran of many a decade of con running, including spending over a decade running the film program at Philcon. He is an avid film and media fan specializing in Asian and British science fiction and horror. When not in meatspace, he is often found in Second Life, role-playing and DJing.

Kristina Finan—I have been sewing and costuming since 1982, a *Doctor Who* fan since 1979, and a Science Fiction fan since I saw the first man walk on the moon, live. Now I attempt to write about it. Don't get me wrong, I still sew, keep a full-time job as a Custom Framer, and a part-time job keeping a husband.

Greg R. Fishbone is an author of galactic fiction for young readers, including the *Galaxy Games* series of humorous middle grade sci-fi novels from the Tu Books imprint at Lee & Low Books, which focuses exclusively on multicultural genre fiction for children and teens. Greg also serves as an Assistant Regional Advisor for the New England regions of the Society of Children's Book Writers and Illustrators, is a two-time NESCBWI conference co-director, and founder of the Class of 2k7 debut author group. In 2011, he participated in the NASA and NSF-funded Launch Pad program at the University of Wyoming, intended to provide authors with better knowledge of astronomy and theories of science literacy. Visit his website at gfishbone.com for more information.

William Frank, aka "scifantasy," is a geek and lawyer, in roughly that order. Professionally, he specializes in intellectual property law, has interned for the Electronic Frontier Foundation and the Creative Commons, and was a computer programmer before he turned to evil—err, law. Fannishly, he has interests in pretty much everything, but the filk-room would be a good first place to look for him. Will was also on the reality television show *Beauty and the Geek* in 2007. (Guess which one he was.) This is Will's fourth Arisia, his second as a panelist.

Bill Frankenfield—On top of being a special effects Makeup Artist, Propsman, and Costumer/Cosplayer, Raven Stormbringer is also a dancer and ballroom dancer instructor. Raven studied Art, Architecture, and theatre at various universities, graduating in '82 from William Paterson University. An avid costumer and prosthetics makeup artist, Raven is the owner of Raven Design/Ram FX Studios in New Jersey (<http://ravendesigngroup.com>) which does custom work and welcomes commissions. Raven Design welcomes Emily "crafty puppy" Jobs as they introduce a new line specifically designed for cosplayers, Larpers and, of course, Zombies. Raven has worked with such notable figures as Mr. T, James Earl Jones, Danny Filth, Sam Rockwell and Tim McGraw in commercials and print film, and is currently working on several projects including commercials, theater and short film. (Yeah, ZOMBIES, of course.) New film makers are always welcome!

Terry Franklin is a writer of science fiction and fact. Living in Western Mass, he also gets himself caught up in Libertarian politics from time to time.

Adam Fromm is a writer, musician, published crossword constructor, game developer, and multiple-year recipient of the prestigious "Guy Most Likely To Apologize Unnecessarily for Stuff" trophy. He has recently relocated from upstate New York to the Boston area, where he can be found in close proximity to his guitar, an over-worked MacBook and that novel that he really is going to finish one of these days, honest.

Ed Fuqua is a Young Adult Librarian as well as being a writer, poet and swordsman. He has spent many years running comic book stores and has qualified for the National Poetry Slam Championships four times. His short story "Familiar Places" appears in the anthology *Bites of Passion* and his latest book is *The Viscountess Investigates* being published by Circler Press under his pen name Cameron Quintain. He is a performer and director at King Richard's Faire in Carver, MA.

Shana Fuqua has a BA in music. She is an eleven-year veteran of King Richard's Faire where she spent one year as assistant apprentice music director and three years as an administrative assistant to the apprentice program. She has been involved in the BDSM scene for roughly twenty years. She is an experienced gamer, both video games and tabletop RPGs. Her many skills include knitting, crocheting, spinning, candlemaking, and balancing a stick on her head.

Ken Gale's writing career started with sales to DC Comics and Warren Publishing in the 70's. He's editor and co-publisher of *Dangerous Times* and *New Frontiers* for Evolution Comics, a producer and host for two radio shows on WBAL-FM in NYC; one on the environment and one on comic books. He does miscellaneous arts and public affairs shows at many different time slots. He was a member of the Board of the Celtic League American Branch and a former math textbook writer. He wrote an environmental horror comic book story for *Psychosis! #2* and is a long-time environmental activist. www.comicbookradioshow.com

Dr. Charles E. Gannon: Distinguished Professor (SBU); Fulbright Senior Specialist 2004–2009. Current novels: "Extremis" & "1635: The Papal Stakes" (both Baen); next forthcoming: "Fire With Fire" (Baen, April 2013). Novellas: in var. series/magazines; e.g. Ring of Fire/1632, War World, Man-Kzin Wars, Analog, and (forthcoming) the

Honorverse. Visit his worlds at www.charlesegonnon.com. Member of SIGMA (the "SF think-tank") that advises intelligence and defense agencies (cf. www.sigmaforum.org). Wrote/designed games ("Traveller," "2300 AD," more); scriptwriter/producer in NYC (for United Nations, World Health Organization, more). Non-fiction book, "Rumors of War and Infernal Machines," won the 2006 ALA Choice Award for Outstanding Book. Degrees from Brown, Syracuse, and Fordham; Fulbright Fellow in England, Scotland, and the Czech Republic; received Fulbright and Embassy Travel grants to same, plus Netherlands, Slovakia, England, and Italy. **Cristina Garmendia** is currently pursuing her graduate degree in public policy at the Harvard Kennedy School of Government, where she is a Fellow at the Taubman Center for State and Local Government. She is a co-founder of OpportunitySpace, a start-up that advises city governments on the potential for open data for supporting city revitalization efforts.

Jaime Garmendia is a member of the Boston Comics Roundtable where he writes, produces, publicizes, and markets independent comics of all genres. His first published game, the Wuxing Empire expansion for Your Move Games' Battleground, is hot off the presses. He is also the Programming Division Head this year.

Lila Garrott is a founding member of the a cappella group Sassafras, and a staff reviewer at Strange Horizons. She has published short fiction, criticism, and poetry, and been nominated for the BSFA and the Rhysling. Her hair is blue.

Marty Gear is a past Arisia Fan Guest of Honor. On top of making and wearing costumes, he has been competing, running, and judging costume competitions, as well as M/Cing convention masquerades, for more years than he likes to count. Along the way he has also run a few Costume Cons. In between costume "stuff," he reads Science Fiction, helps run S-F cons, and does tech and plays various vampires at Castle Blood, a haunted attraction in Western Pennsylvania. He pays for all this con stuff by negotiating contracts with the Federal Government for small and mid-sized companies. He really loves Arisia because he doesn't have to help run it, and he is really, really happy to be M/C for the Arisia 2013 Masquerade.

Clyde Gilbert has been a faithful fan of SF conventions for over 30 years. As a member of Emerald Rose, he has been instrumental in establishing the presence of Celtic music as a favorite genre of fandom. As a professional jeweler and gem cutter, Clyde is the founder of GreenWood Studio and has been featured on the Travel Channel's "Cash and Treasures" program. Clyde also works as a subject matter expert and writer for Agate Publishing, specializing in college textbook research and course design. A father to two daughters and a son, he enjoys home life and traveling with his family. Clyde is currently working on his first full-length SF novel.

Greer Gilman's *Cloud & Ashes: Three Winter's Tales* won the 2010 Tiptree Award. Like her earlier novel *Moonwise*, it's set in a Northern mythscape, in a world where women turn the sky. Her Cloudish tales have also won a World Fantasy Award, a Crawford Award, and have been shortlisted for the Nebula and Mythopoeic Fantasy awards. Besides her two books, she has published other short work, poetry, and criticism. Her essay on "The Languages of the Fantastic" appears in *The Cambridge Companion to Fantasy Literature*. She likes to say she does everything James Joyce ever did, only backward and in high heels.

Laura Anne Gilman is the author of ten Cosa Nostradamus novels, including (most recently) *Dragon Justice* and the Nebula award-nominated *Vineart War* fantasy trilogy, which concluded with *The Shattered Vine*. Her new fantasy duology, *HEART OF BRIAR* and *SOUL OF FIRE*, will be out Fall/Winter 2013. She also writes mysteries as L.A. Kornetsky. A member of the online writers' consortium BookView Cafe, she writes the "Practical Meerkat" advice-to-writers column on their blog. Learn more at www.lauraanegilman.net or follow her on Twitter: @LAGilman

The **Comiku Girls**, Akiko Meigetsu and Li Izumi, are celebrating their 10-year anniversary attending the convention circuit along the eastern seaboard and beyond. Each has had a pencil (or brush) in their hand since they could hold one, and have been telling stories since they could talk. At conventions, they are artists, cosplayers, and Japanese cultural panelists. In 2004, they debuted their popular Japanese Tea Ceremony Panel, and have continued to create unique panel options in the decade since. Akiko is an artist, working in both digital and traditional media (watercolor and Asian Brushpainting). Li has studied Japanese language and culture for over a decade, including a semester in Akita, Japan. She has a B.A. in East Asian Studies and a Master's degree in Classical Japanese Language and Literature from University of Massachusetts, Amherst.

Anabel Graetz began performing as a teenager in Omaha, NE. She is half of the Victorian duo, The Proper Ladies; the creator and director of The Festival of Light & Song; and founded and directed the all-woman ensemble Laduvane in the 70's. She has appeared off Broadway in *The Drunkard* and on several Boston stages; studied vocal folk styles extensively; was a Fulbright Scholar in 1987-88; developed and taught the perennially popular course "Song for Non-Singers" at the Cambridge Center for Adult Education; and is honored to have recently played Rebecca Nurse in "Salem: Unmasking the Devil" on the National Geographic Channel. Anabel currently teaches at the Lau Lapides Studio in Wellesley, MA. She can be seen in "Spirit of Salem," now showing in Salem, MA and in the soon to be released internet film "I Fell Silent."

Justine Graykin is a freelance philosopher who writes undark, anti-dystopian speculative fiction and essays, and is sustained by her deep and abiding faith in Science and Humanity (well, Science, anyway), as well as the belief that humor is the best anti-gravity device. She lives with 1 husband, 2 kids, 2 dogs, too many cats and a flock of chickens on 50 acres in New Hampshire. Boasting six degrees of separation from Harvard, Cornell and Dartmouth, she writes for the local newspaper and has a new book impending from Double Dragon Publishing (*Archimedes Nesselrode*, release date TBA). She also produces the BroadPod podcast for Broad Universe. Find her at justinegraykin.com. Science fiction doesn't have to be cold to be hard.

Dr. Abby Hafer was born at Cape Canaveral, where her father was part of the U.S. space program. She grew up living lots of places in the U.S., experiencing the South, Midwest, Washington D.C., and New England before age 10. She graduated in biology at Swarthmore College and got a D.Phil. in zoology from Oxford University. During this time she also briefly worked for the National Marine Fisheries Service on a Japanese fishing ship in the Bering Sea. While on board, she won a push-ups contest with the ship's officers. After Oxford, she did research on sleep and circadian rhythms, then took a job at Curry College where she teaches Human Anatomy & Physiology. She has also done research on respiratory physiology at Harvard School of Public Health. She enjoys outdoor sports and has traveled widely, including recent trips to Transylvania, Alaska, and China. She is married, has two children, and lives in Bedford, Massachusetts.

Andrea Hairston is author of *Redwood* and *Wildfire*, winner of the 2011 Tiptree Award and *Mindscape*, shortlisted for the Phillip K Dick and Tiptree Awards, and winner of the Carl Brandon Parallax Award. A performer, playwright, and artistic director of Chrysalis Theatre, her plays have been produced at Yale Rep, Rites and Reason, the Kennedy Center, StageWest, and on Public Radio and Television. In her spare time she is the Louise Wolff Kahn 1931 Professor of Theatre and Afro-American Studies at Smith College. She has received the International Association of the Fantastic in the Arts Distinguished Scholarship Award for outstanding contributions to the criticism of the fantastic. She bikes at night year round, meeting bears, multi-legged creatures of light and breath, and the occasional shooting star.

Steven Hammond—Communities of all kinds are important to Steve, from the patients at patientslikeme.com, where Steve is the Director of Engineering, to the Town of Holden, where Steve serves on the School Board and volunteers as a space educator in local schools. Steve supports community, open source software development, and patronizes *Kobold Quarterly's* community game development. Steve has years of game mastering experience and was recently a top 10 finalist in *Kobold Quarterly's* "King of the Monster" contest.

Forest Handford is a fire artist from Newport, Rhode Island. Forest works as a supervisor at a medical software company. While not at work, he's bringing his family to corn mazes, conventions, and Burning Man events. His website is East-CoastGames.com where he publishes video and writing about various topics. He is a member of the board of directors for Firefly Arts Collective, Inc. He is also on the board of the Unitarian Universalist Legislative Ministry of Rhode Island.

Buzz Harris is a fanboy, former Arisia conchair, former Regional Development Director for Gay & Lesbian Advocates & Defenders (GLAD), former field organizer for National Gay & Lesbian Task Force (NGLTF), and a general all-around troublemaker. He is a published author in the nonprofit fundraising field, and currently serves as the Executive Director of the Development Resource Center, an organization that trains nonprofits and NGO's in fundraising, board service, and management. He loves SF, fantasy, and some horror. He has cats, but will not tell you about them.

Kelly Hashway—I'm the author of the *Touch of Death* series published by Spencer Hill Press and the *Into the Fire* series coming in 2014 through Month9Books. I love all things related to paranormal, fantasy, and sci-fi.

Glenn Hauman has twenty years of experience in publishing, including work for DC Comics, Random House, Simon & Schuster, and Apple Comics, and has worked as a writer, graphic designer, editor, photo retoucher, web site producer, story consultant for films, comic book colorist, and radio show host. His latest *Star Trek* e-book, *Creative Couplings*, got international press coverage for its portrayal of the first Klingon-Jewish wedding. He's written other licensed tie-in works for X-Men and *Farscape*, and urban fantasy for *Baen Books*. An e-publishing pioneer with *BiblioBytes*, he's now part of e-publishers *ComicMix* (<http://www.comicmix.com>) and *Crazy 8 Press* (<http://www.crazy8press.com>). He also webmasters for *PeterDavid.net*, *BobGreenberger.com*, and *EstherFriesner.com*. You can find out more at <http://www.glennhauman.com>.

William Hebard—Forensic Scientist since 1984, before the FBI had a DNA databank, when nobody knew what was a Forensic Scientists. Processed hundreds of crime scenes of all types. Managed forensic laboratory sections (Toxicology, Drug Identification and Quality assurance). Qualified as an expert witness in state and federal courts.

Jeff Hecht is a freelance science and technology writer, a correspondent for the weekly *New Scientist* and a contributing editor to *Laser Focus World*. His short fiction has appeared in *Analog*, *Asimov's*, *Interzone*, *Odyssey*, *Nature*, *Twilight Zone*, *Daily Science Fiction* and several anthologies including *Year's Best Horror Stories* and *Great American Ghost Stories*. His non-fiction has appeared in many other magazines, including *Optics & Photonics News*, *Omni*, *Earth*, *Analog*, *Cosmos*, *Bulletin of the Atomic Scientists*, and *Technology Review*. His books include *Understanding Fiber Optics* (Pearson/Prentice Hall), *Understanding Lasers* (IEEE Press/Wiley), *Beam: The Race to Make the Laser and City of Light: The Story of Fiber Optics* (both Oxford University Press). He holds a B.S. in electronic engineering from the California Institute of Technology.

Karl G. Heinemann—Both science and SF have been core passions of Karl's since early childhood, and his bio-family nurtured strong habits of analyzing and predicting "the world around him" and "thinking for himself." These traits led Karl to formal education in physics, astronomy, and epistemology. Other interests include modeling and simulation of economic and social systems, history, SF-based gaming, polyamory, and mythology viewed as entertainment, a cultural attribute, and psychological drive. During this period of economic uncertainty and transition, Karl questions the viability/sustainability of "The Great American Dream," and celebrates the SF community as a place to articulate and examine possible paths and visions for adjustment and improvement.

James T. Henderson Jr—An avid reader of science fiction and fantasy since the age

of 7 and a rabid gamer since the age of 10, Jimmy has been a gamer and fan for most of his life. As an adult, Jimmy pursued a career in Mechanical and Structural Engineering, but is dedicated to the upbringing of the next generation of Fan (his daughter). He remains a Wargamer, costumer, modeler, roleplayer, LARPer, and most of all a reader. He attempts to divide his time to enjoy both Parenthood and the insanity called Fandom, and mostly succeeds.

Lisa Hertel—I am an amateur artist from a long line of artists. I usually work in clay—because it's harder for me. I also am a mother, pharmacist, and SMoF.

Andy Hicks is a Boston-based musician, director, actor, and radio producer. He co-wrote and composed the music for 2010: Our Hideous Future—The Musical!, a cyberpunk satire/romantic comedy which recently toured the New England and NYC area, and which you might have seen a couple of years ago at this very con. He's a former WBCN DJ, currently works as a Radio Producer for WGBH radio, and just completed work on A Christmas Celtic Sojourn's 10th Anniversary special. Andy's also a theatrical sound designer, and a total and complete Doctor Who geek. Seriously. Old and new series. Ask him anything.

Woodrow "asim" Hill is one of the few male Raqs Sharqi artists—better known as "belly" dancers—in the world, having started over 20 years ago. His day job as a programmer with a focus on security issues gives him an oddly optimistic view of the future, one fueled by his very first memory; watching *Star Trek* on a black-and-white TV set. This reality-beaten optimism also leaks into his strong political activism, having been invested in Civil Rights, Feminist, and related issues as well as working for politicians as varied as Strom Thurmond and Barack Obama (the latter of which he liked significantly more!). He also looks back into the past as a member of the Society of Creative Anachronism, specializing on researching Medieval Era "belly dance" and 15th Century Ottoman culture, and into the future via interests in broader layperson science activities, focusing on issues around Evolution.

James Hinsey—I'm a lifelong lover of Science Fiction, Fantasy, books, movies, tv-shows, anime, 80's music, women, root beer, chocolate, Hawaii, Japan, and family. I am half-Japanese, a reader, Potterhead, Trekker, Browncoat, Costumer, book-collector, model-maker, videographer, publisher, con-goer, RISFC member, Sci-Fi Journal co-host, Psi Upsilon brother, RPI alum, former naval officer, brother, son, uncle, husband, and father of two girls. I am SamuraiX47.

Steven Hirsch has been playing swords for 5 years now, first with the Higgins and now teaching at his own school Kunstbruder, the Brotherhood of the Art of Defense. Since he started playing with swords he has stopped having other hobbies, just variations on playing with swords like making Medieval clothes and armour or researching Medieval Combat. He is also studying to be a nurse—which may be useful given his hobby.

John C. F. Hodges has organized all Arisia's blood drives as a Heinlein Society volunteer. He's a donor himself, having given away 46 gallons of his own blood and his left kidney. This year he also joins the PMRP as Klaatu in "The Day the Earth Stood Still" on Saturday night. His newest volunteer gig is as the Heinlein Society Blood Drive Chair, organizing and supporting drives at conventions worldwide. He's also helped develop US national policy on organ transplantation on the board of directors of the OPTN/UNOS, and been paid to tutor gifted students in math & science, used satellite observations of Earth for climate science, roamed New England appraising real estate, and doodlebugged Tennessee as a petroleum exploration geophysicist (we blow things up). He's been a fan since reading *Farmer in the Sky* when he was 8, and thanks the Naughty Nurses and Arisia for ten years of great blood drives!

Merav Hoffman is a New York-based songwriter and performer. She is a founding member of the band *Lady Mondegreen* and in her spare time she edits books, musicals and poetry, as well as writing her own. She works in publishing and IT, and occasionally produces albums and DVDs for her various musical projects.

Melissa Honig maintains a calendar of sci-fi and fantasy events in New England on her blog, <http://nescifievts.org/>. She is also the list administrator for the New England Browncoats. She enjoys steampunk, costuming, weird crafts, and watching old TV shows from her childhood via Netflix.

Heidi Hooper, Believe it or Not, is also known as "The Dryer Lint Lady" for her whimsical art, which can be seen in galleries around the country as well as in Ripley's Museums and books. Last year, she was nominated for the prestigious Niche Award as one of the top five artists in the country for fiber arts. Heidi received her bachelor's in sculpture from Virginia Commonwealth University and her master's in metalsmithing at Massachusetts College of Art. Once cancer took most of her right arm, she had to find new ways to express herself and found clay and dryer lint (not together), which you may view on her web page is www.HeidiHooper.com. With her husband Michael A. Ventrella, she helped found modern live action fantasy role-playing games in America and currently runs the Alliance LARP (www.AllianceLARP.com). She has been a masquerade judge at Worldcon, Ravencon, and Balticon. She loves the pitter patter of little feet (she has four cats).

Crystal Huff spends her time saving the world and chasing down conventioners. She was convention chair of Arisia 2011, Readercon 2012, and will be convention chair for Readercon 2013. Alignment: Chaotic Good.

Walter Hunt has been writing for most of his life. His first four *Dark Wing* novels were published by Tor Books. His novel *A Song In Stone* appeared in 2008, dealing with the mystery of Rosslyn Chapel and the Templars. Current projects include a novel in the 1632 universe with Eric Flint, an 18th century alternate history novel, a book on mesmerism in the Victorian age, and a sequel to *A Song In Stone*. He has a background in history, with a Bachelor of Arts degree from Bowdoin College in Brunswick, Maine, and he speaks two other languages (German and Spanish). A member of the Masonic Fraternity, Walter H. Hunt has served as Master of two different Lodges in Massachusetts. He is a devoted baseball fan and board gamer; his

first published game was published in 2011 by Rio Grande Games. He has been married for more than half of his life, and he and his wife have one daughter who is a product of their affection and unusual joint sense of humor.

Kara Hurvitz is an advocate, social worker, and performer who hails from the Boston area. By day, Kara advocates for folks with disabilities and substance abuse issues within the Massachusetts criminal justice system. By night, Kara is the musical director for the Boston chapter of Sassafras, a folk fantasy vocal group that likes to sing about Norse guys. In her spare time, Kara likes pina colodas and getting caught in the rain. She's not too into yoga, though.

Elaine Isaak dropped out of art school to found Curious Characters, designing original stuffed animals and small-scale sculptures, and to follow her bliss: writing. She is the author of *The Singer's Crown* (Eos, 2005) and sequels, *The Eunuch's Heir* (Eos, 2006) and *The Bastard Queen* (Swimming Kangaroo, 2010). Her epic fantasy novellas, *The Tales of Bladesend*, are available online now! A mother of two, Elaine also enjoys rock climbing, taiko (Japanese drumming), weaving and exotic cooking—when she can scrape the time together. Visit www.ElaineIsaak.com to read sample chapters and find out why you do not want to be her hero.

Felicitas Ivey is the pen name of a very frazzled helpdesk drone at a Boston area University. She's an eternal student even with a BA in Anthropology, Classical Studies and History, since free classes are part of the benefits. Felicitas writes Urban Fantasy and Horror of a Lovecraftian nature—monsters beyond space and time that think humans are the tastiest things in the multiverse—that is passing as MaleXMale Romance. She divides her free time between writing and slowly working her way through her yarn stash, even as she adds more to it periodically.

The Comiku Girls, Akiko Meigetsu and **Li Izumi**, has had a pencil (or brush) in their hand since they could hold one, and have been telling stories since they could talk. At conventions, they are artists, cosplayers, and Japanese cultural panelists. In 2004, we debuted our popular Japanese Tea Ceremony Panel, and have continued to create unique panel options in the decade since. Akiko is an artist, working in both digital and traditional media (watercolor and Asian Brushpainting). Li has studied Japanese language and culture for over a decade, including a semester in Akita, Japan.

Alexander Jablokov—Alex's most recent novel is *Brain Thief*, a fast-paced AI-hunting adventure, now out in paperback. His most recent story, "Feral Moon," will appear in Asimov's. He is the author of five other novels, including *Carve The Sky*, *Nimbus*, and *Deepdrive*, and a number of short stories. He is currently finishing up a YA alternate history adventure. He lives in Cambridge, Massachusetts.

Victoria Janssen can frequently be found blogging about romance at Heroes & Heartbreakers and mysteries at The Criminal Element. Her novel-length erotica includes *The Duke and the Pirate Queen*; *The Duchess*, *Her Maid*, *The Groom and Their Lover*; and *The Moonlight Mistress*, set during her favorite historical time period, World War One; its electronic-only sequel is titled "Under Her Uniform." Her erotic short stories are available in numerous anthologies and as e-books. She also reviews for Publishers Weekly. Find out more at <http://www.victorijanssen.com>.

Alex Jarvis has written for *Wired*'s "Geekdad," is a former editor for The Consumerist, and writes for the *Chronicle of Higher Education*'s "Proffhacker." He is currently the Editor in Chief of Spandexless.com, and the author of several comic books that you can read if you ask him really, really nicely. He wants to write comics and graphic novels professionally one day and hates vowels.

Reese Jordan is a not-so-mad scientist, with a B.S. in chemistry, an MSc in forensic science with a concentration in biological criminalistics, and an all round fan of science. She most recently has been seen attempting to keep the world safe from bad toxicology at work and will hold herself back from yelling at those who ask if her job is anything like CSI. Just for good measure, she also has a B.A. in theatre and figures all the science degrees were probably because she was better at chemistry than she was at tapdancing. She's also an avid runner, sci-fi junkie, really terrible vegan, and will occasionally be seen just yelling out "SCIENCE" because, really, science is awesome.

Nicole Jurkowski—As an artist herself, Nicole places a high value on client education as to their rights when it comes to federal Copyright and Trademark law, as well as the business of making a client's art more than a private passion. She is an advocate for encouraging artists to making that great next step into commerce, including content licensing and the incorporation of small business ventures.

Rachel Kadel-Garcia is a bookbinder and book and paper conservator in private practice in Medford, MA. She holds an MA in Conservation Studies from the University of Sussex and a postgraduate diploma in Conservation of Books and Library Materials from West Dean College.

Vylar Kaftan is a Nebula-nominated author who has published about forty stories in places such as *Clarkesworld*, *Lightspeed*, and *Realms of Fantasy*. She has an alternate history novella about the Incan Empire out in the current Asimov's. She's the founder of FOGcon, a new literary SF/F convention in the San Francisco area, and she blogs at www.vylarkaftan.net. Her hobbies include cooperative board games, disaster preparation, and slaying tiny animated monsters.

Catherine Kane is a professional psychic, published author, Reiki master/teacher, bard, artist, enthusiastic student of the Universe, maker of very bad puns, songwriter and overachiever, amongst other things... She loves empowering people to have their best lives possible. Visit Catherine and her husband, Starwolf, at Foresight on Facebook, www.ForesightYourPsychic.com, and www.ForesightYourCtPsychic.wordpress.com.

Sean Kane—Witch, Shaman, Professional Psychic, Metaphysical Engineer, and Reiki Master. Starwolf possesses a vast, eclectic store of knowledge, both Esoteric and Exoteric.

Melissa Kaplan is a longtime attendee of cons, gamer, watcher and reader of sci-fi/

fantasy, and general geek. Past endeavors include two blogathons, one nanowrimo, and participating in panels at Pi-con and Arisia. She spends far too much of her disposable income on steampunk costume pieces, wirework jewelry, and books. She freely admits that her qualifications as a panelist are restricted to love of sci-fi/fantasy and her ability to ramble semi-intelligently about geeky topics on command.

Jeff Kaufman is a musician, gamer, and singer living in Somerville, MA. He writes a blog (www.jefftk.com) and plays contra dance music with the Free Raisins (FreeRaisins.com).

Kate Kaynak was born in New Jersey but was able to escape. Her degree from Yale says she was a psych major, but her true senior project was a bawdy songbook for the Marching Band. After serving a 5-year sentence in graduate school, she started teaching psychology around the world for the University of Maryland. While in Turkey, she started up a conversation with a handsome stranger in an airport—and ended up marrying him. Kaynak now lives in New Hampshire, where she enjoys reading, writing, and fighting crime with her amazing superpowers. Her YA paranormal series—the Ganzfield books—start with MINDER and tell the story of Maddie, a 16-year-old telepath training at a secret facility. It's not exactly a nurturing place. Every social interaction carries the threat of mind-control; a stray thought can burn a building to the ground, and people's nightmares don't always stay in their own heads. It's still better than New Jersey. www.Ganzfield.com

Jeff Keller—I'm a Boston-area song session leader and occasional filker. I've run the Arisia chantey sing from its inception and various one-off sessions. I'm also a vintage dancer, the founder of the local vintage dance band (the *Ad Hoc Quadrille and Dance Band*), and a sometime member of the Arisia technical crew and Music Track head.

Mikki Kendall is also known as Karnythia or that broad that curses out the internet.

Angela Kessler's longstanding interests include morris dance, Kalevala, cheese-making, singing and other enjoyment of trad music, sewing (esp. historical and wedding gowns), crochet, and learning about how the world works. Passing whims include canning, gardening, soapmaking, and food sculpture. Someday there will be goats.

Jeremy H. Kessler lives in Greater Boston where he is an instigator. He is also a singer, morris dancer, musician, cheesemaker, drinker, and co-developer of the only known kosher boar's head anywhere. As a singer, he has been deeply involved in local sings of various traditional sorts, including chantey sings and pub sings. As a morris dancer, he dances with the Newtowne Morris Men, is the musician for Pipe Dream Morris, and is the squire of the only Greater Boston morris team to dance the AntiMorris. He has danced the AntiMorris for Terry Pratchett himself, and is quite proud that said author described it—in *Wintersmith's* author's note—as "a bit creepy".

Daniel M. Kimmel is a Hugo-nominated film critic and author. His reviews and essays can be found at NorthShoreMovies.net, the *Jewish Advocate*, the *Sci-Fi Movie Page*, and *Space and Time Magazine*. He is a master lecturer at Suffolk University. His latest book is *Shh! It's a Secret: a novel about Aliens, Hollywood and the Bartender's Guide*. It will be launching at Arisia.

Catt Kingsgrave-Ernstein—Born in 1967, she has not yet managed to shuffle off the mortal coil, though not for want of trying, apparently. Catt Kingsgrave writes (fiction, music, poetry, recipes, and the occasional political rant), draws, paints, sings, dances, cooks, builds and repairs houses, and occasionally makes an outright fool of herself when confronted with her intellectual heroes. She also has Opinions. No, wait! Don't run!

Ken Kingsgrave-Ernstein is absolutely not the Super Hero *Common Sense Man*. He does not spend his days saving various portions of Corporate America from itself. He also does not recover data structures in need. He does, however, enjoy reading Science Fiction and the occasional foray into Fantasy. He also enjoys speculating on how to survive the Zombie Apocalypse with skills he learned surviving the Cold War. He also spends spare time (ha, what's that?) with his camera.

Andrew Kirschbaum—Author of *Monday* and *The Murdered Man* and the iPhone multiple-choice, steampunk adventure "Verdigris," as well as the author and GM of over 100 LARPs. A 30-year veteran tabletop gamer, Co-Owner of 3 Trolls Games & Puzzles, and nerd-about-town.

Ellen Kranzer has been attending science fiction conventions for over 30 years and making music even longer. Filk lets her mix the two hobbies. Ellen is a founding member of M.A.S.S. F.I.L.C. and the club's current treasurer. She has been involved in planning numerous conventions both in and out of fandom.

Bob Kuhn is a fantasy and science fiction voiceover artist. Audiobook credits include titles by: Mike Resnick, Carl Sagan, YA author William Sleator, Jeff Carver, and Thomas Burnett Swann. (Plus audiobooks of history, historical fiction, true crime and mystery.) Bob has provided fantasy MMORP NPC game voices for companies in the US and overseas. He has also acted in independent SF movies. Bob is the co-inventor of 4 speculative fiction games and a serious game and has hosted a variety of gameshows at cons. Visit bkvoice.com for more information.

Bettina Kurkoski—Bettina M. Kurkoski is the creator/writer/artist of *My Cat Loki*, published by TOKYOPOP Inc. In 2003 she entered TOKYOPOP's *Rising Stars of Manga Vol. 2* competition, placing as a runner-up, her work "Axis Lumen" published in the winners' compilation. *My Cat Loki*—volumes 1 & 2 now available from TOKYOPOP—is Bettina's first professionally published series. She has also contributed the convention exclusive cover for *Star Trek: TOS Manga Vol. 1*, cover and story art for *Star Trek: TOS Manga Vol. 2*, story art for *Star Trek: The Next Generation Vol. 1*, story and art for the *Princess Ai/My Cat Loki* crossover story in *Princess Ai: Encounters*, and cover and story art for *Warriors: Rise of Scourge and Seekers* manga series based on the best-

selling novel series; all available from TOKYOPOP and Harper Collins. You can see more of her artwork at www.dreamworldstudio.net.

David Axel Kurtz is a business consultant specializing in startups and nonprofits. He is also a blacksmith, woodturner, and writer. Somewhere between Myst and Riven there is an Age for him. You can see his makings and read his novels at davekov.com.

Alisa Kwitney Sheckley—Alisa Kwitney is the multi-published author of adult and YA novels, graphic novels and non-fiction. She also writes SF/fantasy as Alisa Sheckley. A former editor at Vertigo/DC Comics, Alisa has an MFA in Fiction Writing from Columbia and has taught graphic novel writing at Fordham University. Her latest novel is *The New Avengers: Breakout*, based on the Brian Bendis comic series. You can visit her website at www.alisakwitney.com.

David Laroche grew up in the D.C. area but moved up to Cambridge in 2004 where he currently resides. His involvement with fandom began when he joined the William & Mary Science Fiction and Fantasy Club (SKIFFY). He served as Vice President and was named Senator for Life upon graduation. He's worked extensively in information security and is the co-author of Splint, an Open Source tool for detecting security vulnerabilities in C programs. However, more recently he's focused on understanding and building the Internet rather than attacking and defending it. He currently works for the Berkman Center for Internet & Society.

Pam "Izumi" Larson—A dedicated fan of *Duran Duran*, as seen in the documentary *There's Something You Should Know*, avid cosplayer, and Neil Gaiman Fangirl. Pam has dedicated what little free time she has from her television directing job to becoming the best fan she can be. Helping out her fellow fans by staffing and volunteering at many cons, she makes sure a good time is had by all. Her Personal Motto is, "All Nite Parties, Cocktail Bars and Smiles... It's more than a lyric, it's a way of life."

laurel is a geeky, bi/queer, poly, kinky, little dead girl with a penchant for finding trouble, or, as she would prefer to put it, Adventure. When she's not at her day job as an environmental engineer, she can be found working on the Transcending Boundaries Conference. The rest of the time she plays with chainmail, reads comic books, and pretends to be domestic. She lives in central Connecticut with her husband and their tail-less cat.

Toni Lay is a member of the New Jersey-New York Costumers Guild (aka The Sick Pups) and a Deputy Chatelaine for the Crown Province of Ostgardr in the Society for Creative Anachronism (SCA), which gives her plenty of opportunity to costume. Toni was Program Director for Costume Con 5, a Historical Masquerade Director for Costume Cons 16 and 22, a Historical Judge for Costume Con 28, and a Presentation Judge at Renovation, the Reno Worldcon. Her other fannish interests include Torchwood, Merlin, Star Trek, Doctor Who, Britcoms, alternate history novels, Harry Potter, Dragonriders of Pern, Marcus Didius Falco, and Roma Sub Rosa mysteries. When she is not watching DVDs, reading, or making costumes, Toni is a secretary for the New York City Department of Design and Construction.

Vanessa Layne, M.Ed. is a psychotherapist; before she became a therapist, she was a computer programmer. She plans to open a private practice in 2012 serving engineers, scientists, geeks, hackers, and anybody with a logical or mathematical muse. Presently, she treats the general public at a community clinic in Boston. Additionally, she treats prison inmates, leading to a particular and urgent interest in the psychology of morality and ethics. A Renaissance woman, in ways literal as well as figurative, she is better known to many Arisians for her work as an amateur musician-historian with a particular focus on the popular music of the 16th century.

Michael Lee—I've been involved with CONvergence in Minneapolis for over a decade in a variety of roles, including head of programming and on the board of directors. My top three interests tend to be comics, conrunning, and Doctor Who.

Jacob Lefton is an artist blacksmith currently living in Amherst, Massachusetts. He studied creative writing, art, and education at Hampshire College. Following brief adventures with the circus, he spent six months in Europe as a journeyman blacksmith. Since then he has been supporting himself with artisan metalwork. Visit www.jacoblefton.com to see more of his work.

Scott Lefton makes and sells artwork in media including metal, wood, glass, and Photoshop, is occasionally serious about photography, and works as a freelance mechanical design consultant and patent agent. He lives in a big old Victorian house in Melrose, MA with his wife Rachel, whichever of their 3 kids happen to be in residence, and a cat.

PJ Letersky has been cosplaying for decades and has been a fixture at the FUNimation booths in New York and Boston for the past 5 years. He is both a professional actor and musician, having been the music instructor on the first season of Fox TV's "Fringe", and acting in numerous television shows and movies. Being based out of Connecticut makes it very easy to get to all the location shoots across New York and New England. With the wealth of tv and filming in the area, he is more than willing to give out the information he has learned over the years to folks who want to get into acting and cosplaying.

Bill Levay—Though I was born in Rome, Italy, I emigrated to the US with my parents at seven years of age. I grew up in Honolulu, attended Tulane University (majoring in Mechanical Engineering), and spent six years on active duty in the US Navy. After leaving the Navy I worked for 21 years as an Electrical Engineer for various DoD contractors. Then I finally grew up... Since 1995 I have worked in the games industry as Producer and Executive Producer at The Avalon Hill Game Company (pre-Hasbro acquisition) and at Hasbro Interactive, which was bought by Infogrames and years later renamed Atari. My proudest accomplishment was being the Executive Producer for Civilization III. At age eleven I was bitten (severely, mind you) by the Science Fiction bug when I accidentally cast my eyes on *A Princess of Mars* at the school library, and immediately fell in love with Dejah Thoris, John Carter, and Barsoom. I live in Rockport, MA, and am married to the incomparable

Trish Wilson. We have two children, Jim and Mike.

Benjamin Levy has been a science fiction fan for most of his life. He went to his first science fiction convention when he was 10 years old. He has been involved with Arisia since its inception. In the past he has worked for Arisia as a gopher, Dealers Liaison, Fixed Functions Division Head, and Assistant Con Chair. Currently, he is the Arisia Corporate Treasurer and an Assistant Con Chair for A13.

Emily Lewis is a Classicist with quite a bit of teaching experience, as well as lots of art and archaeology experience. She's also a history geek, especially for ancient history. She loves anything education and is very, very interested in gaming and education. In her copious spare time, she works with a group called The Pericles Group (www.practomime.com) to develop a game called Operation LAPIS. The game objectives are the same as the learning objectives, and students have had lots of success with it. When she is not teaching or helping build Operation LAPIS, she is a singer, specifically with the group Sassafrazz, a dancer of all styles, and an ice hockey player. Her musical background, as well as her history background, also allows her to find fantastic historical songs to use with her students.

Suford Lewis is a longtime fan and a longer-time reader. She has been a member of LASFS and MITSFS, and a founding member of NESFA and Regency fandom. She is a Master Costumer; an inveterate con com member, having been part of the committees of all the Boston worldcons, many Boskones, two Costumecons, a few others, and even an Arisia or so; and in 2008 was given the Big Heart Award. She also finds time to play a little Dominion, see some anime, and, with luck, even filk a bit. Mostly retired from software system building, she still occasionally helps some people out with computers. She is the Bujold editor for NESFA Press, now on book 9. She is married to Tony Lewis, is owned currently by 2 cats, and is the proud mother of Alice.

Brian Liberge is a father of one, living in Boston, MA. As a freelancer he's worked on the Call to Assembly, Kobold Quarterly, 3 Generations After The End (campaign setting), and was one of the designers of the Midgard Bestiary for 4th edition. He can also be found blogging on StufferShack.com and Podcasting on RPGCircus. He loves home-brewed ideas, is honest to a fault, and loves converting content between systems. He's currently working on some new products with the Gamer Assembly, Raging Swan Press, and his own system Pulp!

Alex Lidell is a YA fantasy writer and author of ABNA Finalist THE CADET OF TILDOR (Penguin, 2013). Alex started writing at 2 am, for that is when the night turns to introspection and dorm-room conversations flourish to life. The ones where you ask "what if"—realizing that if an answer seems obvious, then you don't know the whole story. The ones where you sketch plans for your next project, your future business, your quest for peace in the Middle East—or for teaching kids to read—and you know that you can succeed. If you just try hard enough. Alex's 2 am project was her book. THE CADET OF TILDOR—2010 finalist in Amazon Breakthrough Novel Awards (under the title SERVICE OF THE CROWN)—tells the story of sixteen-year-old Renee who struggles to keep up with her male classmates at a grueling military academy while facing a friend's forbidden magic and her mentor's shadowy past. CADET was released from Dial Books for Young Readers (Penguin) on January 10, 2013.

Paula Lieberman went to her first convention, which was a worldcon, and college the same weekend. Since then she's been to a bunch more conventions, many of which she's worked on, including Arisia, and has had more career changes than she can remember—military officer, systems engineer, analyst, tech writer, test engineer, market researcher, consultant... She's more likely to be around at 1 AM filking than at a 9 AM panel, and usually helps out at art show sales. She's been spending way too much time on the Internet, and is a backup moderator on an online live chat with authors forum.

Tim Lieder is a professional writer and editor. Through his publishing company Dybbuk Press, he has published and edited eight books, including *Teddy Bear Cannibal Massacre* and *God Laughs When You Die* by Michael Boatman. His latest project, *She Nailed a Stake Through His Head: Tales of Biblical Terror* was released in October 2010. His short story "Bop Kabala and Communist Jazz" appeared in the Winter 2011 issue of *Shock Totem*.

Gordon Linzner—Founder and editor emeritus of *Space and Time Magazine*; author of several novels and scores of short stories; freelance editor; licensed New York City tour guide; and front man for *Saboteur Tiger*, a blues & oldies band.

Adam Lipkin is currently a reviewer for *Publishers Weekly*, covering science fiction, fantasy, horror, and young adult books. He has written reviews for a number of publications, including *The Green Man Review* and *Rambles*. He wrote the horror column, "Fear Factor," for Bookslut, and was also the animation columnist for SMRT-TV.com. He has published hundreds of horror movie reviews at his own blog, <http://yendi.livejournal.com>, and has also published essays in Salem Press's Critical Survey of Graphic Novels. His day job involves educational technology, heutagogy, library research, and assistive technology services. Adam lives in the suburbs of Boston with his wife, daughter, and two moderately psychotic felines.

Shira Lipkin has managed to convince Apex Magazine, Stone Telling, Chizine, Interfictions 2, Mythic Delirium, and other otherwise-sensible magazines and anthologies to publish her work; two of her stories have been recognized as Million Writers Award Notable Stories, and she has won the Rhysling Award for best short poem. She credits luck, glitter eyeliner, and tenacity. She lives in Boston with her family and the requisite cats, most of whom also write. She also fights crime with the Boston Area Rape Crisis Center, does six impossible things before breakfast, and would like a nap now.

Kimberley Long-Ewing writes sci-fi and fantasy stories. She was raised in Indiana where she learned to see the laws of thermodynamics in cornfields. She then moved to New Mexico for graduate school and adventuring where she met the love of her

life, explored ancient pueblo ruins, and climbed mountains. She now lives in Wisconsin where she explores the bluffs and lakes in search of unusual images to pin down in photographs. When not homeschooling her son, she collaborates with her daughter on graphic novels and with her husband on educational projects. You may follow her work at MysticSheepStudios.com or on twitter (@kimlongewing).

Barry Longyear—Award winning author of *Enemy Mine*, Barry has authored over twenty book-length works and numerous short stories. Currently he is completing *HANG FIRE*, the third work in the Joe Torio murder mystery series. All of Barry's works are available online, many of them in Kindle format. Check www.barrylongyear.com.

Alan M. is a poly activist who has run the Polyamory in the News site for the last seven years, reporting on more than 1,200 media treatments of the subject. He gave the keynote speech at Loving More's Poly Living 2012, has spoken at Poly Pride in NYC and Transcending Boundaries, and is a founding member of the Polyamory Leadership Network. He's devoted to making the world aware that polyamory can be an ethical, happy option for some people, one that taps aspects of human nature few know exist. He has happily lived both poly and mono for long stretches of life since 1968.

Melina M.Gunnett—After traveling around the country, Melina has temporarily settled in Portland Oregon where she is currently holding down a day job as a Mad Scientist. When she is not plotting to take over the world you can find her at <http://melinagunnett.wordpress.com/>.

James D. Macdonald—James Douglas Macdonald was born in White Plains, New York, the second of three children of W. Douglas Macdonald, a chemical engineer, and Margaret E. Macdonald, a professional artist. After leaving the University of Rochester, where he majored in Medieval Studies, he served in the U. S. Navy. Macdonald left the Navy in 1988 in order to pursue writing full-time. Since then he has lived with his wife and co-author, Debra Doyle, in a big 19th-Century house in Colebrook, New Hampshire, where they write science fiction and fantasy for children, teenagers, and adults. From 1991 through 1993, as Yog Sysop, he ran the Science Fiction and Fantasy RoundTable on the GENIE computer network; after the death of GENIE, he was the managing sysop for SFF-Net. These days, when not writing novels or running as an EMT with the local ambulance squad, he blogs at AbsoluteWrite.com and Making Light.

Glenn MacWilliams—Business Director for the past 18 plus years of *The Tesseract Players of Boston*, New England's Premier Traveling Shadowcast, performing *The Rocky Horror Picture Show*, *Dr. Horrible's Sing-Along Blog* and others. Webpage: tesseract.com. Tesseract is always available for charity and fund raising events, and is the General Manager of Magic Dragon Comics in Arlington MA. The place for new comics.

Peter Maranci—Founder and editor of the Interregnum RPG APA (RIP). Winner of a few amateur video prizes at Arisia over the years. Publisher of "Pete's RuneQuest & Roleplaying!" (www.runequest.org/rq.htm), one of the oldest RPG sites online. Longtime Arisia panelist. Sold a story to a semi-pro mag long ago, but it folded before publishing it (or paying for it, unfortunately).

Joy Marchand holds a B.A. in Classical Studies from the University of the Pacific. She lives in Salem, Massachusetts where she takes photos of odd signage, churchyards and the occasional roadside shrine. Joy's poems and short stories have been featured in *Bare Bone*, *Writers of the Future Volume XX*, *The Elastic Book of Numbers*, *Modern Magic*, *Time for Bedlam*, *Polyphony 5*, *Interfictions*, *Talebones*, *Apex Digest*, and *Interzone*, among others.

Daniel Marsh—Grim is a member of the Society of Creative Anarchism (as Grim the Skald); even his wife calls him "Grim," so there's that. He considers himself knowledgeable in the following things, in order of how much he knows: Norse Poetry, Norse Culture, Alliterative Poetry in general (particularly Old English and 14th Century), Medieval costuming (though he prefers the word "garb" as its built to last), Medieval combat, and Victorian costuming. Seriously, if you want to know about alliterative poetry, he'll talk your ear off.

Shelley Marsh—Rocket scientist by day; cook, knitter, spinner, seamstress, actress, model, singer, runner, and weaver by night. Yes, she sleeps; she just has a messy house.

Neil Marsh—Co-Founder and Artistic Director of The Post-Meridian Radio Players, this is the eighth year in a row that Neil's group has performed at Arisia. The group returns this year as Parsec Award winners for their dark fantasy/horror miniseries, "The Mask of Inanna".

David Marshall has been making, researching and teaching comics for more than 20 years. He's been published by Fantagraphics Books, SpiderBaby Graphix, FantaCo Enterprises, The Boston Comics Roundtable and Riverbird Studios. Check out his free web comics on Inky Stories (www.inkystories.com). Short, self-contained stories include wholesome memoir "Six-Year-Old Horse Thief", raunchy comedy "Window of Opportunity", science fiction action "The Null Device", neurotic horror "The Bleeding Mirror" and Boston murder mystery "Zip's Last Day". Art of the Comic Book (www.artofthecomickbook.com) is David's college-level studio workshop for making comics with traditional ink-on-paper media. He frequently participates in 24-Hour Comics Day, Free Comic Book Day, Arisia, Massachusetts Independent Comics Expo and Boston ComicCon.

Gail Z. Martin is the author of *The Chronicles of the Necromancer Series* (*The Summoner*, *The Blood King*, *Dark Haven*, and *Dark Lady's Chosen*) and *The Fallen Kings Cycle* series (*The Sworn* and *The Dread*). Her new Ascendant Kingdoms Saga series debuts for Orbit Books in January 2013 with *Ice Forged*. For book updates, tour information, and contact details, visit www.ChroniclesOfTheNecromancer.com. Gail hosts GhostInTheMachinePodcast.com and blogs at DisquietingVisions.com, and you can find her on Facebook (WinterKingdoms), GoodReads, Shelfari, Pinterest, and

Twitter. She is also the author of The Thrifty Author series on book marketing, including *Social Media and Mobile Apps for Authors*. Gail's short fiction has been featured in US and UK anthologies: *Rum and Runestones*, *Spells and Swashbucklers*, *The Bitten Word*, *Magic*, and *The Mammoth Book of Women's Ghost Stories*.

Samara Martin—In real life Samara is a tribal fusion bellydancer, living statue and consummate theatre geek (primarily acting, directing, and costuming), and is currently pursuing a Master's Degree in Theatre Education. Her "geek cred" includes ten years of tabletop gaming (mainly Dungeons and Dragons), five years of LARPing including two and counting on staff at the New Hampshire chapter of Alliance, minor obsessions with *Doctor Who* and Neil Gaiman and a blossoming interest in steampunk under the alter ego Abigail Mycroft of the Wandering Legion of the Thomas Tew. For more information, find her online at <http://www.facebook.com/samara.dancing.frozen/>.

Donna Martinez is a freelance artist originally from New Mexico and has been a resident of Boston for 13 years. She's continually working on something, be it clever ideas for fan art or short stories for various comics. Donna is also a member of the Boston Comics Roundtable and has contributed to Inbound and Hellbound respectively. More of her work can be found on donnamartinez.net and auntiedrawsstuff.tumblr.com. She's also lucky enough to have fellow cartoonist and BCR member Joey Peters as her husband.

Marlin May—I was born a poor, black child. OK, not exactly poor, more middle class. The child part is true; it was far easier on my mom that way. I'm far closer to a luscious, chocolate brown than ebony. I'm a currently an employed (!) web apps developer. I'm no scientist, but I've consumed a steady diet of science books/media as long as I can recall. The first book I remember reading was *Man in Space* about Mercury 7. My favorite kids' t.v. show? *Mr. Wizard*. Lately I've been exploring the promise/problems of transhumanism/post-humanism. I've been reading/watching genre fiction a long, long time. My first convention was in Feb. 1979; a tiny gathering in Southern California called "Science Fiction Weekend." I wandered into a room where they were screening episodes of *Commando Cody*. I was transfixed, hooked, captured... doomed. Since then I've attended many a Westercon, Worldcon, NASFic, Galacticon, Gaylaxicon, Balticon, Equicon, Filmcon, Albacon, Fantasmacon, Boskone and Arisia.

Michael McAfee is an actor, writer, director and managing director for the Post Meridian Radio Players. His poetry has appeared in *Space and Time Magazine*. He has been on panels dealing with a variety of topics at Arisia and other conventions since the mid-1990s. He has been active in all aspects of fandom since 1990, particularly in the SCA, LARPing and filking. Feel free to talk with him about future projects.

Hope McChesney—RN, Vice President Operation Hammond. She has spent the last year working as a Nurse for the VA. She is veteran of the convention scene, staffing many of Boston's largest and most celebrated pop culture conventions, including positions in logistics, operations, public relations and attendee services. She is a vital and instrumental member of Operation Hammond, serving with distinction as the Vice President since its incorporation. When she is not working with Operation Hammond she is a avid marathon runner and leads a healthy lifestyle. She is an advocate of teaching people that attend pop culture conventions/events how to eat right and take care of themselves.

Dennis McCunney is a longtime SF fan, and has been helping to run cons like Arisia since the 1970's. For the past ten years he's been a member of Arisia's Hotel Liaison Staff, and for five of those years he edited and designed the Arisia Souvenir Book. He's been involved on one level or another with Arisia, Capclave, Lunacon, Philcon, WorldCon, and World Fantasy, and in the process has come to know a lot of the folks involved in writing, illustrating, and editing SF. When he isn't working on cons he has variously been a graphic designer, iron worker, museum exhibit builder, alternative energy worker, system/network/telecom administrator, and web journalist and moderator. He currently spends too much time on Google+.

John G. McDaid's fiction has appeared in *Asimov's* and *F&SF*, where his most recent work, "Umbrella Men," was the January 2012 cover story. He attended Clarion in 1993 and sold his first story, the Sturgeon Award-winning "Jigoku no mokushiroku", in 1995. A webmaster by day, he lives in Portsmouth, RI where he juggles writing, work, and citizen journalism. For downloads and blog visit <http://www.torvex.com/jmcdaid>.

Little Mel is a writer (her current book, "The Eclectic Honey Bee" is available on lulu.com), model, go-go dancer (at the Attic in Boston), shadow cast actor (currently with RKO Army), comic book collector, hula-hooper, empath, Whovian (Ten and Rose forever!), and all around fun and geeky lady! She is also the Marketing Admin for ipmation.com, an internet station featuring various political, talk, and other webcasts and podcasts. On Sundays at 9:30pm she guest-hosts the station's only mature talk show, Verbal Ejaculation. This is Mel's 5 year Arisaversary, and she is super excited to once again be attending and participating in this awesome convention!

Penelope Messier—Self acknowledged geek and couch potato Penny never seems to find enough time in the day for the latter. Between work, hanging with friends, drumming, kite flying, movie going and other various activities, Penny's couch is extremely lonely. In an exclusive interview with said couch, "Arisia bio" found a very disgruntled sofa: she's always gone! She used to spend all day with me but now it's an hour to work and back, and the same to see friends on the weekend, her driver's seat gets more attention than I do! Then she takes time out of work and heads to Arisia while I languish here alone. That's it, the waterbed and I are going on strike. Hi, my name is Penny and I would like to apologize for my couch; it's normally a very nice sofa but lately it gone a bit flat. I think I need to buy some new foam for it. Anyways this is me quirky but fun!!!

Dale Meyer-Curley has been an Arisia attendee, volunteer, panelist, and partici-

pant since 2004, when her now-husband Erik brought her to her first con. Her fan-nish interests touch all forms of media, including Discworld, Doctor Who, and comics. She incorporates her geekiness into her crafting hobbies of knitting and making unique shirts. She is now trying to make the con a family affair by having the "geeky playdates," a place for her one-year-old daughter to enjoy Arisia.

Erik J. Meyer-Curley—I am Erik all the time. I am Erik everywhere I go. Whether or not I am the Erik you are looking for is to be determined. I have been attending cons in Boston environs since about 1980. My interests are varied and my affiliations numerous.

Daniel Miller is a local attorney, gamer, comics aficionado, and SF/F fan (not necessarily in that order) who keeps coming back to Arisia because he enjoys it. He has been "living this lifestyle" since high school, and lives it in eastern Massachusetts. He recently completed his first manuscript, even if it is utterly unpublished at the moment, and is working on another one. He continues to like alternate histories, humorous SF/F, and rollicking good adventures with good worldbuilding. He once tickled a man in Reno just to watch him laugh, turned the tap dance into his crusade, and is always looking to proselytize the uninitiated into the worlds of assorted geekery. (Or, at least get them to come to a team trivia event. Either way.)

Troy Minkowsky is a published comicbook writer, stand up comedian, and director. His current project is a web-series "Super Life" for which he is a writer, director, and producer for Rhino Crate productions.

James Mobius is a multimedia artist and multi-instrumental musician. A licensed Tattoo artist and published comic book artist/writer/colourist/inker, he has degrees in music and electronics; so he fixes houses for a living. He plays 6 string bass and Chapman Stick with Mojoceratops, is a former chocolatier, a Luthier, has lived in Japan and currently has 0.2 cats. Oh, he also does theatrical lighting for *Rocky Horror* and more. If you need a handyman, a tattoo, murals, portraits or progressive music, please visit his site (he made that too, from scratch) mobiusbandwidth.com.

Lindsay Moore has written and published several comics with the Boston Comics Roundtable. Her interests include comic books, horror movies, kittens, fanfiction, and things that are nerdy. She once ran a web show about bad fanfiction.

Dan Morris was born June 3rd, 1982. He grew up in Charlotte, NC on a steady diet of comic books, loud music, and Legend of Zelda games. He earned a degree from Savannah College of Art and Design. It was there that he met his future wife Christa Newman who continues to encourage him to just be him. Today, he continues to enjoy comics, loud music, and Legend of Zelda games. To date he's made several self-published mini comics and continues to make comics in his spare time.

Rachel Morris—Having barely escaped with her sanity questionably intact after more than 8 years as owner of NERO Mass/Ravenholt, the founding chapter of NERO International LARP, Rachel is finally able to enjoy PCing again. She's been LARPing for 15 years—a natural extension of her theater background—and has been a science fiction fan since childhood, thanks to her father introducing her to Analog at an early age. She makes her living as a productivity consultant, doing data analysis, training, and custom software development. She writes when inspiration strikes and both creates jewelry and teaches silversmithing in her (imagined) spare time.

Sarah "Tashari" Morrison is an aspiring fantasy and children's book illustrator, currently building up her portfolio. In her "spare time," she sews gowns with hoop skirts. Find her work at Tashari.Org.

Tom Murphy got tagged with his nickname in '85 and it has stuck ever since. A common man of good will, Merv entered Fandom through *Star Trek* in '92, discovered there was SO much more to life than *Trek*, and hasn't looked back since. A sometimes-employed career Chemist, Merv highly recommends reading most anything by Ball, Carey, Friesner, Isaak, Lackey, Moon, Pierce, Rowling, Sherman, Shwartz, Weber, or Weiss. Merv has been an enthusiastic volunteer for Arisia since '94, and has enjoyed it enough to mention it here in the hopes of luring you into volunteering, too.

Maddy Myers is a journalist for the *Boston Phoenix*; she reviews video games, writes geek culture pieces, and is a regular contributor to the *Phoenix's* geek blog, "Laser Oryg." She has also been published in the video game magazine *Kill Screen*. She plays keytar and sings in a nerdcore synth pop band called the *Robot Knights*.

Thomas Nackid—I am a graphic designer and illustrator who lives in Bethel, Connecticut with my fannish wife Terri and my raised-in-fandom children Alex (17) and Emma (14). Over the years I have created illustrations and layout design for various publishers including Terrific Science Press, Scholastic Books, Summer Communications, Firewheel Editions, Cynterpubs Information Resources and I recently created cover art for the Mundania Press's re-release of the best-selling *Bad-Ass Fairies* anthology series. I also recently completed a cover for *Dragon Lure*, the first book in a new anthology series from Dark Quest Books. I am a regular contributor of artwork to *Space and Time Magazine* as well. When not working with publishers, I design various marketing and informational materials for businesses and organizations. You can always find me at www.tomnackidart.com or look for me on Facebook.

Lawrence "LORDLNYC" Nelson—Larry Nelson, known as LORDLNYC online, is a long time member of the leather/queer/poly communities as well as a longtime queer/kinky/poly rights activist. He attended his first science fiction convention (Lunacon) in 1984 where he went on to help run gaming from 1991–2003. In 2006 he attended his first Arisia where he put in over 30 hours helping out in the con suite. In 2007 he put his longtime activism to good use and stated doing panels at Arisia, Lunacon, and The Eulenspiegel Society (TES) [a major leather group in NYC]. He lives in Queens, NYC where he runs the Queens BDSM group and, when he can, their munch (which he started).

Resa Nelson is the author of the *Dragonslayer* series, a 4-book series based on two short stories published in *Science Fiction Age*, the first of which ranked 2nd in that magazine's first Readers Top Ten Poll. *The Dragonslayer's Sword* (Book 1) was Nomi-

nated for the Nebula Award and was an EPPIE Award Finalist for Best Fantasy Novel. *The Dragon's Egg* (Book 4) has just been published. Nelson also has a standalone novel about a modern-day society based on ancient Egypt called *Our Lady of the Absolute*. Her short fiction has been published in *Fantasy Magazine*, *Paradox*, *Brutarian Quarterly*, *Science Fiction Age*, *Aboriginal SF*, *Tomorrow SF*, *Oceans of the Mind*, and many anthologies. Nelson is a graduate of the Clarion Workshop. She has also sold over 200 magazine articles. She was the TV/movie columnist for *Realms of Fantasy* for 13 years. Visit her website at <http://www.resanelson.com>.

Kate Nepveu was born in South Korea and raised in New England. She now lives in upstate New York where she is practicing law, raising a family, and (in her copious free time) writing at her Dreamwidth account (kate_nepveu), a booklog (steelypips.org/weblog), and at Tor.com, where she has returned to re-reading Tolkien one chapter at a time, this time with *The Hobbit*.

The legendary **Alex Newman** was raised on a parallel Earth where his plane crashed in the Himalayas—er, the parallel Himalayas. Not ours. There he was taught the secret of clouding men's minds by monks. Parallel monks. Stop laughing. He fought crime for many years until a group of his arch enemies (can you have a "group" of arch enemies?) banded together in a sinister plot to bounce him into a parallel universe. That is, parallel to that one, which they thought of as the real universe but which you think of as a parallel universe. Unless you're also from there, in which case you think of this one as the parallel... Oh, screw it. Alex Newman is the founder of *The Boston Babydolls* (www.BostonBabydolls.com), a former comic book writer and *capo comico* of i Sebastiani (the Greatest commedia dell'arte troupe on Earth), gamer and LARP author (he was one of the play-testers for *Advanced Dungeons and Dragons*). He has been involved in Arisia in various aspects for many years.

Christa Newman received a Bachelors in Fine Arts for Animation from Savannah College of Art and Design in 2009. Along with her love of animation, she has been a member for the costuming community since 2002 as Sweet-Pea. Completing over 100 costumes for herself and others in her 9 years of participating in the hobby, she has also judged craftsmanship for local conventions in the past few years. After graduation she has become a professional catalog photographer and also branched out into costume photography using her film degree to create images with narrative depth.

Mimi Noyes—Convinced as a child that she was left on this planet by aliens and picked off the street by a kind lady who became her mother, Mimi has always been a bit different. Naturally drawn to the bizarre, the fantastic, and the unordinary, she has grown up (physically, if not mentally) to be an artist, muralist, film buff, and movie reviewer, amongst other odd and less desirable career choices. Both running her own mural company and working for such illustrious film sources as SIFF and Scarecrow Video, Mimi spends an inordinate amount of time being silly and adding sound effects to every day life. Approach at your own risk.

David Nurenberg, Ph.D. just does too much stuff. He's a freelance writer for White Wolf, a self-published novelist, a high school English teacher and an occasional adjunct professor. That explains all the twitching. He's been a GM for 22 years, which explains the severe twitching. He has traveled to over 30 countries and runs two international exchange programs, which explains how he can twitch in several languages. Do not stare directly at David, as contents are under pressure and may detonate, causing minor to moderate injuries. But David comes in peace, really—at least, that's what he'll insist in court.

Elizabeth O'Malley is a longtime video game and anime fan, and avid costumer, and she attends far more conventions every year than she should. She is part of Anime-Cons.com, the leading web site dedicated to news and information about anime conventions, contributing to both their website and [AnimeCons TV](http://AnimeConsTV). She is also the Vice President of the Northern Lights chapter of the International Costumers Guild.

Jennifer Old is an amateur costumer with a taste for recreating sci-fi/fantasy characters and historical dress (particularly Victorian). A medical technologist by day, it's the fannish endeavors that make life more fun. She's never read the instruction manual that came with the sewing machine and can't make herself follow a the instructions of a pattern or recipe to save her life. There's also a very unhealthy obsession with puff paint, but we don't talk about that. Jennifer lives in Kansas City with her wife and furry four-legged children.

Daniel José Older is a writer, composer and paramedic living in Brooklyn, New York. *Salsa Nocturna*, Daniel's debut ghost noir collection, was hailed as "striking and original" by *Publisher's Weekly*. He has facilitated workshops on music and anti-oppression organizing at public schools, religious houses, universities, and prisons. His soul band Ghost Star performs original multimedia theater productions about New York history around the city. His short stories have appeared in *Strange Horizons*, *Flash Fiction*, *Crossed Genres*, and *The Innsmouth Free Press*, among other publications. Daniel is currently working towards his MFA in Creative Writing at Antioch University, Los Angeles. You can find his thoughts on writing, read his ridiculous ambulance adventures and hear his music at <http://ghoststar.net>.

Ken Olum is a research professor in the Tufts Institute of Cosmology, where he studies cosmic strings, the possibility of time travel in general relativity, and philosophical issues in cosmology. He lives in Sharon, MA with his partners, Valerie White and Judy Anderson, and his children, Jocelyn and Perry.

Sheila M. Oranch has been involved in fandom since 1979 when she innocently volunteered for NE2. Sheila has been known as Con Mom and Tarot Talk moderator, served as A95 conchair, and many other positions. Current interests include energetic healing, memetics, sustainability, psycho-social communications, how tech changes daily life, and... more. Sheila and Bill operate Coppertoppe Inn & Retreat Center overlooking Newfound Lake in Hebron, NH with the help of good friends, two cats, and a changing cast of diligent teens and contractors.

Suzanne Palmer—SF/F Author and artist, active member of SFWA.

Richard E. Parker—I am a 15+ year Arisia dweller living near Boston, MA. Back in the Park Plaza era, I used to help out in the Security department. I fell in love with the Drum Circle, so much so that last year and this year I am co-running it with 2 friends on Friday night!

Jennifer Pelland is a Boston-area science fiction writer, bellydancer, and occasional radio theater performer. She's published several dozen short stories, two of which have been Nebula finalists, and her debut novel *Machine* was released at the end of 2011 from Apex Publications. For more info, visit www.jenniferpelland.com.

Misty Pendragon is the founder of The Legal Assassins a Repo Shadowcast group, wanting to bring all different types of people together to celebrate the love of the film Repo! The Genetic Opera. She is a published writer and editor. Currently she writes for the website, www.goodtobeageek.com, and *Carpe Nocturne Magazine*. She has been doing panels at cons for too many years now, and you would find her on pretty much every Joss Whedon panel! Currently she works in the real life as a Tech Support rep for the area's largest cable company. Current favorite quote is, "We have done the impossible, and that makes us mighty," by Joss Whedon.

Percival—A longtime GM, participating and running games since 1978, including long-running games. Has worked with many table-top and LARP systems over the years. On the cutting edge of computer research, having been involved with the development of computers from the old Mainframe days through the micro-embedded systems of today. Also, a longtime presenter and kinkster; practicing for almost 40 years and teaching for almost a quarter century, both nationally and internationally. Involved in the local BDSM group NELA (<http://www.nelaonline.org>) as Program and Education Director. Want to learn more? Ask me.

Joey Peters is a writer, cartoonist and beauty contest champion from Boston. His work has appeared in *Hellbound III*, *The Boston Phoenix*, *Leftovers of the Living Dead*, *Inbound: Comics from Boston and all across the internet*. Visit his website at tacolicious.net

Ket Melissa Waters—Ket Waters has been a volunteer, truck-unloader, writer, artist, costumer, and maker-of-another-convention's-badges (she did not, however, add a scratch and sniff). She has recently added fiddler to her list of occupations, and thinks you should ask about her work as a musician. At Arisia, she teaches chainmail classes, makes costumes on a budget, and drinks too much coffee.

Awarded 2012's Best Author on Staten Island, **KT Pinto** (of the 'no dots in my name' fame) writes about vampires, mutants, witches, merfolk, werebeasts, deities, courtesans, criminals, and pop stars... sometimes all in the same story. For more information, go to <http://www.ktpinto.com/>

Steve E. Popkes, his wife, son, and cat breed turtles on two acres in Massachusetts.

Dr. James Prego, ND practices on L. I., NY. Dr. Prego is a recipient of the NYANP's Physician of the Year award. He is also a Biology professor at Molly College and New York College of Health Professions. Dr. Prego is a longtime fan of science fiction and has been a guest at various conventions, where he has been on panels discussing xenobiology, health in space, life extension, fusions of biology and technology, and how natural ways of healing fit in a sci-fi/high-tech world. Dr. Prego has also been on various fan-related and culture panels. He is the New York Delegate to the American Association of Naturopathic Physicians, and spent 6 years as a board member of the NY association of Naturopathic Physicians. Dr. Prego has given talks, written articles, and been a guest on radio and television shows, discussing naturopathic medicine, children's health, detoxification, and other health-related topics. To learn more about Dr. Prego and naturopathic medicine, visit www.doctorprego.com

Antonia Pugliese is a girl of many talents. She once went for 125 days of school wearing a different costume each day and never repeating. She has costumed two productions for the Harvard-Radcliffe Gilbert & Sullivan Players, demonstrates 18th smallsword with the Higgins Museum Sword Guild, and teaches vintage dance and performs with the Commonwealth Vintage Dancers.

Barbara M. Pugliese is a historian of both clothing and dance. She is an intrepid guide for time-travelers in the 19th and early 20th centuries. She is active in steam-punk in the Boston area.

Daniel Rabuzzi—I grew up immersed in fairytale and folklore, and have wandered beyond the fields we know ever since. Chizine Publications launched my novel *The Choir Boats* at Worldcon 2009 in Montreal. My short fiction and poetry appear in, among others, *Lady Churchill's Rosebud Wristlet*, *Shimmer*, *Sybil's Garage*, *Goblin Fruit*, *Scheherazade's Bequest*, and *Abyss & Apex*. I blog at *Lobster & Canary*. My website is www.danielrabuzzi.com

Richard Ralston—Rick Ralston has been a fan of science fiction and anime since the late 60's. Rick has been staffing conventions the past 10 years on the local and regional level. Rick is also the organizer of the local anime group in Albany, NY. Rick brings a unique point of view to the fandom community.

Robert V.S. Redick—I'm the author of *The Chathrand Voyage Quartet*. Book IV in this epic fantasy cycle appeared January 15, 2013 from Del Rey. Forthcoming stories in various anthologies. At work on a new epic fantasy.

Suzanne Reynolds-Alpert writes speculative fiction from her little corner of Massachusetts. Her poetry has been published in *Tales of the Zombie War*, *Strong Verse*, *Eternal Haunted Summer*, *Pagan Edge* and *High Coup Journal*. Her first published short story "Essie" appeared in *Luna Station Quarterly*, and she self-published her poem/short story *Interview with the Faerie*. She's currently writing a novel about the teenage embodiment of the Goddess Kwan Yin. She owns Seed Media Consulting, a social media consulting and content creation business. Suzanne is blessed with a tolerant husband, two mischievous black cats, and two amazing kids. Although she has spent most of her life writing (in her head, if not on paper), she's earned degrees in Communication and Sociology in lieu of anything "literary." She is a lifelong speculative

munication and Sociology in lieu of anything "literary." She is a lifelong speculative fiction and sci-fi fan and science geek. Find her online: <http://suzannereynoldsalpert.blogspot.com/>

Virginia Richards-Taylor—I am an artist, writer, and healer. A student of history—especially the European Dark Ages, healing, psychic phenomena, magick and divination, and ancient and neo-pagan religions. I also have skills in sustainable self-sufficiency. I teach everything from Divination to Dressing small game. I am willing to work with kids, but not to the exclusion of other activities.

Julia Rios writes speculative prose and poetry. She's also the staff interviewer for *Stone Telling: The Magazine of Boundary-Crossing Poetry*, and hosts the Outer Alliance Podcast (celebrating LGBTQIA content in speculative fiction). She's half-Mexican, but her (fairly dreadful) French is better than her Spanish. She has blue hair and brown eyes, though these things are subject to change without notice. Visit her online at <http://www.juliarios.com>.

Sparr Risher—At Arisia in order to feed his girlfriend's mad scientist fetish.

Santiago Rivas is currently celebrating 30 years as a sci-fi enthusiast, ever since his exposure to works like *Tron*, *Empire Strikes Back*, and *Star Trek II: The Wrath of Khan*. However, it was his time at MIT that he became an avid film, theatre, and gamer geek. He has been involved with the Theatre@First acting troupe for over seven years and the Heinlein Society Naughty Nurses for five years. In his copious spare time, when he's not blogging, acting, writing short stories, writing one-act plays involving lightsabers, spending time with his Fabulous Redheaded wife, raising their advanced male prototype, and going out with hot Goths, he takes every opportunity to indulge in RPGs, Steve Jackson/Rio Grande games, and anything related to *Star Wars*, *Star Trek* or *Final Fantasy*.

Margaret Ronald is the author of *Spiral Hunt*, *Wild Hunt*, and *Soul Hunt*, as well as a number of short stories. Originally from rural Indiana, she now lives outside Boston.

Ian Cooper Rose is the Chairperson of the 2012 Transcending Boundaries Conference. He is a bi, poly, kinky activist focusing on the education within these communities and the public. Ian currently lives as part of a kinky, poly quad in Springfield, MA where they are discovering on how to run a complex household in the process.

Andy Rosequist is a player of pen-and-paper, role-playing, tabletop, and video games.

A. Joseph Ross has been in fandom since the 1960's. In 1964, he founded the University of Massachusetts (Amherst) Science Fiction Society, then later became a member of MITSFS and NESFA, serving as Vice President of NESFA from 1970–72. He edited Volume I of the NESFA Hymnal in the late 1970's. He was Clerk of Arisia, Incorporated from 1990–92 and President from 1992–94. He is a practicing attorney and figures that if he practices long enough, he may get good at it.

Don Sakers was launched the same month as Sputnik One, so it was perhaps inevitable that he should become a science fiction writer. A Navy brat by birth, he spent his childhood in such far-off lands as Japan, Scotland, Hawaii, and California. In California, rather like a latter-day Mowgli, he was raised by dogs. As a writer and editor, he has explored the thoughts of sapient trees, brought ghosts to life, and beaten the "Cold Equations" scenario. In 2009, Don took up the position of book reviewer for *Analog Science Fiction & Fact*, where he writes the "Reference Library" column in every issue.

Kiini Ibura Salaam is a writer, painter, and traveler from New Orleans, Louisiana. Kiini's work is rooted in eroticism, speculative events, and women's perspectives. Her fiction has been anthologized in such collections as *Dark Matter*, *Mojo: Conjure Stories*, and *Dark Eros*. Her nonfiction has been published in *Ms. Magazine*, *Essence* magazine, and *Utne Reader*. Her KIS.list e-report chronicles the ups and downs of the writing life and encourages readers to follow their dreams. Her book *Ancient*, *Ancient* collects sensual tales of the fantastic, the dark, and the magical.

Carol Salemi costumes at the Master level and has been involved in all aspects of costuming for over 30 years, trying her hand at everything from teaching, creating, and competing to judging and masquerade directing. Each competition costume usually involves some new, fun, or challenging technique that keeps it fresh. While best known for Media recreations and Native American clothing, her most recent headpiece was seen on "My Big Fat American Gypsy Wedding". Carol has enjoyed working as a medical massage therapist for 23 years, works part time for Regal Cinemas, Disney/Mosaic and Sondra Celli Designs with seasonal jobs in the Haunt Industry. She now has a growing interest in Steampunk accessories and fashion...so check out her jewelry in the art show!

Steve Sawicki—Writer and screenwriter. His short fiction has been featured in *Future Washington*, *Transversions*, and *Electric Velocipede*, and a novella in *Absolute Magnitude*. Reviewer of books, movies, and small press, and the Creator of the *Damn Aliens*, Steve currently has two screenplays under option and negotiating a reality television series with production companies. His reviews appear in *SFRevu* and *Gumshoe*.

Ian Schleifer—Ian Keville Schleifer is the author of a space-related blog called *Schleifernaut* (<http://schleifernaut.net>). He works at the Ashton Graybiel Spatial Orientation Laboratory at Brandeis University. He is a bachelor of the sciences with a major in computer science and a minor in mathematics. Ian has a passion for figuring out how things work and he loves to share it.

Micah Schneider—Micah joined the Programming Staff for Arisia five years ago. This is his first year as the Assistant Programming Division Head. A longtime activist, he has worked with many different types of organizations in the past. He is currently the Director of Fundraising for Transcending Boundaries, a regional GLBT conference. Micah completed his Masters degree in history and public history from UMass Amherst in 2012, and works as a freelance writer and mental health counselor. In his free time, Micah enjoys all kinds of gaming, geocaching and highpointing, and being polyamorous as often as possible. He lives in Western Massachusetts

with his family of choice and a small coterie of animal companions.

Ken Schneyer—At one time or another, **Kenneth Schneyer** has joined the Science Fiction and Fantasy Writers of America, the Academy of Legal Studies in Business, the Project Management Institute, the American Association of Variable Star Observers, the Cambridge Science Fiction Workshop, the American Indoor Archery Association, the Society for Humanistic Judaism, the Alpha Delta Phi Society, Phi Beta Kappa, Codex Writers, the American Association of Individual Investors, the Planetary Society, the Heinlein Society, the Democratic Party, and Mensa. He still belongs to some of these, but can't remember which ones. His stories appear in *Analog*, *Strange Horizons*, *Beneath Ceaseless Skies*, *Abyss & Apex*, *Clockwork Phoenix 3*, *Daily Science Fiction*, *The Pedestal*, *Bull Spec*, *The Drabblecast*, *Ideomancer*, *Escape Pod*, and elsewhere. He attended Clarion in 2009. He blogs, sort of, at ken-schneyer.livejournal.com.

Meredith Schwartz's short fiction appeared in *Strange Horizons*, *Reflection's Edge*, and *Sleeping Beauty*, *Indeed*. She edited *Alleys & Doorways*, an anthology of homoerotic urban fantasy, available from Lethe Press. She is running program for Lunacon, is a screenwriter for *Accidental Heroes* and other CSquared Pictures projects, has been known to commit fanfiction, and ran Buffycon once upon a time.

Selkiechick has been lurking around the edges of fandom and the SCA for just over 20 years, dabbling in costuming and cooking and fanfiction, among many other things. Her day job is create accessible electronic texts for college students with disabilities. She is also currently an active advocate for better access services at conventions!

Jude Shabby (aka peacefrog) found Arisia in 1994 and hasn't been able to stay away since. She has attended as an artist, vendor, techie, panelist, yoga teacher, climbing guide, bride, and more. Last year she was thrilled to add mama to the list.

David G. Shaw was a World Fantasy Award finalist (Special Award—Non-Readercon) for 2009, for his two decades of work with Readercon. In his non-Readercon life he has managed to change careers from research biochemist to college multimedia publisher to founder of Belm Design, a graphic and web design company. Somehow he found the time to marry She Who Must Be Obeyed (B. Diane Martin) and have a son, He Who Will Not Be Ignored (Miles). His scientific research has been published in various academic journals, while his articles about interactive gaming have appeared in *The Whole Earth Review* and the proceedings of the Computer Game Developer's Conference. In his spare time he cooks and blogs (blog.belm.com) about cooking. He lives and works in Somerville, MA.

Nicholas Sheckman is Clerk of Arisia, Inc.

Judah Sher has wanted to be an inventor since he was little. With a degree in industrial design under his belt, he's decided to fulfill his dreams by starting Sindrian Arts, a business that not only lets him bring his inventions to life but help others to do the same!

Hillary Sherwood is a filker, harper, knitter, and needlepointer. She has been reading Science Fiction and Fantasy for as long as she can remember, and watching it for nearly as long. She currently lives in the western suburbs of Philadelphia.

Cynthia A. Shettle-Mealeedy—I play *Kingdom of Loathing* daily. Old favorite shows include *Heroes*, *Angel*, *Highlander*, and *Misfits of Science*. I roleplay with the Western Avenue Irregulars.

Rachel L. Silber has been volunteering for Arisia for many years. She's excited and proud to be conchair for Arisia 2013.

Richard A. Silva has been involved in small press publishing since his college days. He published and edited *Kinships Magazine*. Along with his wife Gynn, Rick is a partner in Dandelion Studios (www.dandelionstudios.com), a small press comic book company. Rick co-writes the Dandelion Studios comics *Zephyr & Reginald: Minions for Hire*, *Stone*, *Kaeli & Rebecca*, and *Perils of Picorna*. He publishes his own 'zine, *Caravan*, and he was a featured contributor for six years at the fiction webzine *The Edge of Propinquity* (www.edgeofpropinquity.net). Rick's prose short stories have appeared in the anthologies *Close Encounters of the Urban Kind* from Apex Books and *Space Tramps* from Flying Pen Press. Rick Silva grew up in Boston, Massachusetts, attended Cornell University, and currently teaches chemistry at a high school on Cape Cod, where he resides with his wife and son, and three cats.

Hildy Silverman is the publisher of *Space and Time*, a four-decade-old magazine featuring fantasy, horror, and science fiction. She is also the author of several works of short fiction, including "The Vampire Escalator of the Passaic Promenade" (2010, *New Blood*, Thomas, ed.), "The Darren" (2009, *Witch Way to the Mall?*, Friesner, ed.), "Sappy Meals" (2010, *Fangs for the Mammaries*, Friesner, ed.), and "Black Market Magic" (2012, *Apocalypse 13*, Raetz, ed.). She is the Co-President of the Garden State Speculative Fiction Writers. In the "real" world, she is a senior Social Media Specialist at LexisNexis.

Labels, labels everywhere! Some of those that fit **Mistress Simone**: sadist, pervert, fetishist, published author, professional dominatrix, Wiccan High Priestess specializing in BDSM sacred rituals, comic geek, lifestyle educator, geek lover, *Doctor Who* aficionado, *Battlestar* watcher and old sci-fi lover. Leather title holder of International Ms. Olympus 2009. Mistress Simone has been a lifestyle and professional Domina for 20 years. Her community service has included the executive directorship of the LRA, Inc., GLLA 2006 and Illinois Leather Sir and Boy 2007 judge, LA&M volunteer and giving educational discussions nationwide. Some of the events she has presented at include Kinky Kollege, NELA, Shibaricon, Galleria Domain 2 and DomCon. College lectures include Northwestern University, Loyola and University of Chicago. Seeking to expand her knowledge base, she tries to learn something new from each event, person and encounter she has. www.chicago-mistress.com

Jamila Sisco is an award-winning costumer with a specialization in Anime costumes. She has worked on costumes for over 6 years and is a member of the Northern Lights chapter of the International Costumers' Guild.

David Sklar writes in the places between the impossible magic of legend, the inscrutable magic of dreams, and the breathtaking everyday magic of the world in which we live. His works include fiction in such publications as *Space and Time* and *Cabinet des Fees*, and poetry in *Wormwood Review* and *Paterson Literary Review*, among others. His first novel, *Shadow of the Antlered Bird*, is available as an e-book from Drollerie Press. He is currently co-editing the two-headed anthology *Trafficking in Magic/Magicking in Traffic*. David lives in New Jersey here he works as a freelance writer and editor. For more information, see <http://davidwriting.com>

Brad Smith is a professional Linux nerd by day, and does musical theater, voice acting, LARP, drumming, and just about any other kind of performance he can get involved with by night. He currently does vocals and percussion in the folk group *Stranger Ways*, and has recently performed on stage as Pilate in *Jesus Christ Superstar* and Jake in *Evil Dead: The Musical*, both with the MIT Musical Theater Guild. He is the technical producer of and principle voice cast in the online audio theater podcast, *Second Shift* (<http://www.secondshiftpodcast.com>). Occasionally, he sleeps.

Sarah Smith's first YA, *The Other Side of Dark* (ghosts, interracial romance, and a secret from slavery times) won the Agatha (for best mystery) and the Massachusetts Book Award. She has also written *Charming Shakespeares*, *The Vanished Child* and *The Knowledge of Water* (both *New York Times* Notable Books), *A Citizen of the Country*, and horror, SF, and hypertext short stories. "The Boys Go Fishing" appears in *NY Times* best-selling *Death's Excellent Vacation* (ed. Charlene Harris and Toni Kelner). Two of her books are being made into plays. She is still working on that Titanic book, and has recently published the nonfictional *A New Shakespeare Poem?* Visit her at www.sarahsmith.com, Facebook, Twitter, and www.bookviewcafe.com, where a lot of her stories are free for the reading.

Elayna Jade Smolowitz—I am a writer, singer, actress, and second-generation geek. I'm a video game geek, music geek, and literature geek, and have a certain passion for musicals.

Everett Soares is the creator and writer of the steampunk comic book series, *Sky Pirates of Valendor*. Publishing his first mini-series within the world of Valendor through Free Lunch Comics, Everett has traveled the country promoting his series for the last four years. Beginning in 2011, Everett has taken on publishing duties of *Sky Pirates of Valendor* under the Jolly Rogue Studios label. Everett is also a staff writer for *DarkBrain.com*.

SJS Comic Promotions is owned and operated by Promotions Consultant, **Susan Soares**. Opening its doors officially in 2009, Soares has been working in the comic book industry since 2007 as a part of Jolly Rogue Studios. The purpose of SJS Comic Promotions is to provide support and guidance to comic book creators in the areas of marketing and promotions of their properties. Currently SJS Comic Promotions represents Dandelion Studios, Fallenmage Productions, Big Bone Studios, Mustard Seed Comics, Dark Brain Comics, Jolly Rogue Studios and Three J Productions LLC. Soares is also a novice comic book writer.

Michael Sprague is the Assistant Division Head of Programming for Arisia 2012. He has been involved as staff for Arisia for several years and as an attendee for even longer. He likes long walks on the beach, sunsets, and AC/DC.

Richard Stallman—Founder of the Free Software Movement in 1983, a movement for software users' freedom; and launched development of the GNU operating system (gnu.org), often mislabeled as "Linux" and attributed to someone else. President of the Free Software Foundation (fsf.org).

Lisa J. Steele is a criminal defense attorney and author based in Massachusetts. She represents clients accused of crimes ranging from minor traffic offenses to capital murder. Ms. Steele is the author of several legal articles about criminal defense, two Cumberland Games source books: *Fief and Town* (available at www222.pair.com/sjohn/fief.htm), *GURPS: Cops* and *GURPS: Mysteries* (both available from e23.sjgames.com). She was a contributing author to White Wolf's *Dark Ages: Europe* and *Dark Ages: Spoils of War*. She is currently working on a project with Evil Hat (the publishers of the *Dresden Files* RPG).

Ian Randal Strock is the editor and publisher of *SFScope.com* and the publisher and owner of *Fantastic Books* (www.FantasticBooks.biz), which publishes new and reprint SF in both print and electronic editions (including the Hugo nominee *Jar Jar Binks Must Die*). Random House published his first book, *The Presidential Book of Lists*, in 2008, and his short fiction has appeared in *Nature* and *Analog* (from which he won two *AnLabs*). Previous publishing positions have included stints at *Analog*, *Asimov's*, *Science Fiction Chronicle*, *Baen Books*, *The Daily Free Press*, and more. Outside of SF, he's been a tour guide at Niagara Falls, worked on Wall Street and at several start-up companies, and started four businesses himself.

Danielle Sucher—(<http://daniellesucher.com>) is part artist, part pyromaniac, and spends much of her time creating art glass jewelry at her torch. Her work is available at <http://emblems.etsy.com>. She also practices law, spins fire, keeps bees, takes photos, cooks, writes, and generally manages to keep busy somehow.

Brian Sullivan hails from the wilds of Western Kentucky where he began playing music about the same time he discovered Justice League, D & D, and Ultraman. Raised on garage rock and comic books, he moved to Florida to get a degree in anthropology and archaeology, excavating at Mayan sites in Yucatan and Belize. A brush with Celtic music and a move to Georgia were enough to instigate the Emerald Rose project with his longtime gaming buddies. Today Brian is a Licensed Massage Therapist and owns Starbridge Sanctuary, a 50 acre nature retreat near Dahlonega, Georgia.

Sandy Sutherland's geekiness trends toward games, books, music, and nature. She's been coming to Arisia since 2005, and can often be found helping set up the Art Show.

Sonya Taaffe's short stories and poems have appeared in such venues as *Beyond Binary: Genderqueer and Sexually Fluid Speculative Fiction*; *The Moment of Change*;

An Anthology of Feminist Speculative Poetry; *Here, We Cross: A Collection of Queer and Genderfluid Poetry* from *Stone Telling*; *People of the Book: A Decade of Jewish Science Fiction & Fantasy*; *Last Drink Bird Head*; *The Year's Best Fantasy and Horror*; *The Alchemy of Stars: Rhysling Award Winners Showcase*; and *The Best of Not One of Us*. Her work can be found in the collections *Postcards from the Province of Hypphens and Singing Innocence and Experience* (Prime Books) and *A Mayse-Bikhl* (Papaveria Press). She is currently on the editorial staff of *Strange Horizons*; she holds master's degrees in Classics from Brandeis and Yale and once named a Kuiper belt object.

Cecilia Tan is "science fiction's premiere pornographer," according to Walter Jon Williams, and "one of the most important writers, editors, and innovators in contemporary American erotic literature" according to Susie Bright. She is the author of many books that combine the erotic with the fantastic, including the novels of the Magic University series, *Mind Games*, and *The Velderet*, the collections of short stories *Edge Plays*, *White Flames*, *Black Feathers*, and *Telepaths Don't Need Safewords*, and the web serial *The Prince's Boy*. She is the founder and editor of *Circler Press*, erotic science fiction and fantasy, and has edited anthologies for Alyson Books, Thunder's Mouth Press, Carroll & Graf, Ravenous Romance, Masquerade Books, and others. Her short stories have appeared everywhere from *Asimov's* to *Ms. Magazine*. Follow her on Twitter, Facebook, or <http://blog.cecilian.com>.

Timothy J. Tero—I have been attending Arisia cons for about 11 years now. I'm a painter and photographer, and have traveled extensively; I have been to Europe about a dozen times and Japan 3 times. I'm an assistant organizer for an international art house film meetup group in the Boston area. I would say my special interest would be the culture of Japan (old and new)—Japanese Sci-fi/horror films and some anime (especially old Anime). Also, I have a keen interest in European Sci-fi films.

Peter L. Thomas—This will be the thirteenth consecutive Arisia for Pete "Happy" Thomas and his son Quinn, age 12. Happy supports polyamory, gay marriage, group marriage, line marriage, and term marriage; he is traditionally married to Pam Ochs. Though a libertarian, Pete works as a systems architect for a federal contractor. While he's a militant agnostic, he's perfectly happy dancing in a drum circle with neo-pagans or in deep contemplation with Unitarian Universalists. An Eagle Scout, he refuses to support today's BSA on moral grounds. Though Happy's undergraduate degree is in Aerospace Engineering, his M.S. is in Computer Science. He has been unable to kick his hard SF habit, acquired at an early age. Though there are some that only know him as "Happy," he has suffered from depression. Feel free to friend him on LiveJournal, Flickr, Facebook, Digg, Twitter, MySpace, Blogger, and Live.com; be warned that he rarely posts anything of substance on any of them.

Alexandra Thorn—I received a PhD in Biology from Tufts University in 2012, and am a postdoctoral researcher at UNH, working on global biogeochemistry modeling. I have an informal affiliation with the Harvard Program on Science Technology and Society (STS). My general interests include civil liberties, agricultural sustainability, urban planning, societal resilience, and how a sense of awe and wonder in shapes our values. I host two monthly events at my house: "Reading Nights" where people take turns reading aloud from pieces of their own choosing; and "Big Ideas" gatherings focused on bringing together people interested in discussing a variety of topics including politics, science, communication, and philosophy. I have extensive martial arts experience (most recently Jujitsu), and have some training in survivalism and primitive skills. I have participated in demonstrations by the Higgins Armory Museum.

Persis L. Thorndike—As the mother of an accomplished 17-year-old Novice costumer and filker, I am busy sharing my sewing machines, singing (with the NCFO), playing music, worksharing on my local CSA and Fish Share, cooking good food for my extended family, and homeschooling my child. Oh, I am also holding down several part time jobs ATM. I am not only raising a costumer, but have a background of sewing, organizing, music, and graphics. I collect children's literature and read avidly, and love good food and wine. I have experience in fanish and music publishing, run non-profit charity auctions for Interfilk (a filk fan fund), have been on the ConCom of the local Boston area gen and filk cons, and am currently Tech Mom to Arisia and Balticon. Free time? Over-committed? Who, me? Don't tell me not to burn the candle at both ends; just tell me where to get more wax! (a Nancy Button in my collection.)

Mike Toole writes about anime all the time. He's written for the likes of *Anime Insider*, *Sci-Fi Magazine*, *Otaku USA*, and *URB Magazine*. Currently, he's a bi-weekly columnist and occasional onscreen host for *Anime News Network*, for whom he churns out about 100,000 words per year.

Thomas Traina is an attorney practicing law in Massachusetts. He has experience in the areas of labor law and business law, and practices in an area he likes to call "fandom law": legal issues of special interest to fandom, conventions, and event hosts. Academically, he also focuses on civil liberties, constitutional law, speculative bioethics, and comparative law and government in science fiction. Tom got into science fiction through *Star Wars*, then *Star Trek TNG*, and snowballed from there. He is also an avid roleplayer and theatre-style LARP writer. When he can afford it, he also enjoys wargames.

S. Tulchinsky—The bare bones description: poly, kinky, multilingual, and perpetually dancing college girl with distinctive hair and a penchant for toe socks and handstands.

Bonnie Barlow Turner has a Masters in Counseling and is a certified high school Biology teacher. She is currently doing research psychology in personality. Bonnie has worked in biotech and tutored ESOL students. She met James Turner at Arisia 1 and has been married to him for 20 years.

Born in a log cabin he built with his own hands, **Carsten Turner** expects to have it

finished any day now; certainly by the time he's finished reinventing himself (again). In 2004, he chaired Arisia, and then went on to serve as president. He has been, and remains, an EMT, teacher, artist, hacker, and student.

James "Coder Brony" Turner, contributing editor for oreilly.com, is a freelance journalist who has written for publications as diverse as the *Christian Science Monitor*, *IEEE Spectrum* and *WIRED Magazine*. In addition to his shorter writing, he has also written two books on Java Web Development (*MySQL & JSP Web Applications and Struts: Kick Start*). Recently, he has also started writing semi-regular DIY columns for *IEEE Spectrum* (anyone for a homemade projection TV?). In addition, he has spent more than 30 years as a software engineer, and currently works as a Senior Software Engineer for a company in the Boston area. He lives in a 200-year-old Colonial farmhouse in Derry, NH along with his wife and son. Recently, he has been infected by the Pony Plague, and now serves as President and Chairman of the Board of the Brony Thank You Fund, Incorporated. He is an open water diver and instrument-rated private pilot.

Mercy E. Van Vlack has been a comics pro since 1980, including working as a writer for *Richie Rich*; an artist on *Green Ghost & Lotus* (set in Boston), creator of *Miranda* for *Leg Show* and *Puritan* magazines; inker for *DC, Malibu*, and others; illustrator for numerous fanzines, APAs, anthropomorphics, and SF cons; and artist of many Celtic Calendars and the Celtic Coloring Book. She also draws for private collections, bakes Gluten-Free cookies and cakes that taste good, and makes Celtic jewelry.

Andrew Van Zandt—Drew Van Zandt is an engineer, roboticist, and general geek. He's also the Electronics & Robotics Craft Lead at the Artisan's Asylum, a hacker/makerspace in Somerville, MA. Drew is happiest when he's teaching you to make something or making things himself.

JoSelle Vanderhooff is a poet, author, and editor of several anthologies of fantasy stories—most of them having to do with lesbians. These include the well-received *Steam-Powered* series (lesbian steampunk) as well as *Bitten by Moonlight*, *Sleeping Beauty*, *Indeed*, (with Catherine Lundoff) *Hellebore & Rue*, and (with Steve Berman) *Heiresses of Russ*, a collection of the best lesbian spec fic published in 2010. Her poetry collection *Death Masks* is forthcoming from Papaveria Press and her second novel, *Ebenezer*, a lesbian re-telling of *A Christmas Carol*, was released from Zumaya Publications in 2012. She lives in South Florida with her partner and one gloriously orange cat.

Carolyn VanEselte has been fascinated by interactive narrative since playing *Colossal Cave Adventure* at age six, which helps explain why she now works professionally in the video games industry (Harmonix Music Systems) and writes text adventures on the side. In her spare time, she reads voraciously and pursues a long list of kaleidoscopically changing hobbies.

Michael A. Ventrella's second fantasy novel *The Axes of Evil* (a sequel to *Arch Enemies*) was released in 2010. He is editor of *Tales from Fortaniss* anthologies, and his pirate short stories have appeared in the anthologies *Rum and Runestones* and *Cutlass and Musket: Tales of Piratical Skulduggery*. He's currently working on a novel about a vampire who runs for President. Michael is one of the founders of the biggest fantasy medieval live action roleplaying group in North America and currently runs the Alliance LARP. His Rule Books and Players Guides are available in all formats. He is also the founder of *Animato* which was the first major magazine dedicated to animated films. He has been quoted as an animation expert in *Entertainment Weekly* and in various books. His blog (www.MichaelAVentrella.com) interviews other authors, editors, agents, and publishers to get advice for the starting author. In his spare time, he is a lawyer.

Sabrina Vourvoulis was born in Bangkok, Thailand—the daughter of a Mexican-Guatemalan artist and an American businessman. She grew up in Guatemala and moved to the United States when she was fifteen. She is the managing editor of *Al Día News*, Philadelphia's Spanish-language newspaper. Her editorials and columns appear in Spanish and English. Her blog, *Following the Lede*, was nominated for a Latinos in Social Media award in 2011. In addition to journalism, she writes speculative poetry and fiction. Her poetry has appeared in *Dappled Things*, *Graham House Review*, *Scheherezade's Bequest* at Cabinet des Fées, *La Bloga's Floricanto*, *Poets Respond* to SB 1070, and upcoming in *Bull Spec*. Her fiction has appeared in *Crossed Genres Issue 24*, in the *Crossed Genres Year Two* and *Fat Girl in a Strange Land* anthologies, and upcoming in *Strange Horizons*, *GUD* magazine and the *Menial: Skilled Labor* in SF anthology. Her novel, *Ink*, was published by *Crossed Genres Publications* in Oct. 2012.

Mark "Justin du Coeur" Waks is a rapidly moving particle. If one pins down his position enough (and doesn't worry about his velocity), one finds him focusing on programming, SCA, fandom, LARP, and Freemasonry. He is currently working on building *Querki*, a new system for Keeping Track of Your Stuff, and is likely to burble at you about it if you give him even the slightest opening—be warned.

Cheryl Wallace—A native of MA, Cheryl has been attending cons for 30 years in multiple states and countries. She's also been involved with *The Rocky Horror Picture Show* for as many years, experiencing it not only from an audience member's perspective, but also as a participant; most recently as a member of the *RHIS* (*Rocky Horror Internet Show*). She has interests in cult movies, trivia, gaming, crafts and improv comedy. She can be seen around Arisia volunteering as a Heinlein Society "Naughty Nurse."

Jeff Warner is; a professor of autodidacticism, a not-recently-published writer, an associate member of first fandom, a 7th level ninja-smof with a lawful/good alignment, available for cheap dates, a co-founder of 3 sf conventions and a utility infielder for others, a freelance blurb-ologist and a philosophical entertainer. "Geek, Nerd, AND Dork? I'm a Triple Threat!"

John C. Watson—A longtime fan of SF/F, Mr. Watson was infected with the anime

and manga bug in the early 1990s, and remains a virulent carrier of all three.

Abigail Weiner has many pseudonyms, most of which start with M.

Michele Weinstein—I have been a fan since 1976. I am an East coast con-goer and perpetual volunteer. My geeky husband and I have managed to raise two geeky children, although our son is going into the non-geeky profession of firefighting. My daughter and I have been involved in costuming at regional masquerades and we even won awards at one Worldcon masquerade. We haven't quite gotten the energy together for another entry! When I am not attending conventions I am usually found in the lower level of my local library, running the used book room.

Sara Weinstein—I'm a second generation fan whose first convention was at age seven and has been seeing conventions as a second home ever since. Being involved in cons has always been a family affair, whether it be tech crew with dad, costuming with mom, or simply making a family amongst my friends. Other than sci-fi and fantasy, my main interest has been music. I play a plethora of instruments ranging from the harp to the trombone, and have now taken music to be my career studying music therapy. Go cons!

Syd Weinstein was a mentor at the American Film Institute Digital Content Lab and is video designer for Arisia and many Worldcons. He has more than 15 years' experience teaching television production techniques to both children and adults. He has directed countless productions and produced several documentaries. He has been part of Techno-Fandom since 2001.

Meg Westfox—Calliope is a former English teacher and casual student of science fiction who blames Robert Heinlein for first introducing her to open relationships. She enjoys balancing a June Cleaver-esque love of cooking from scratch and household management with a poly lifestyle. A recently graduated nurse, she is sorry to say that none of her uniforms are made of latex.

Alan Wexelblat is a poly parent, an amateur photographer, a long-time tabletop RPG and online MMO gamer, and a writer on intellectual property issues.

Michelle Wexelblat—If Michelle began her life with the date she started going to conventions, she'd be old enough to vote and drink. Given that she started attending them when she was old enough to drive... Besides attending cons, Michelle is a mother, wife, friend, extrovert, clinical social worker, poi spinner, and has the ability to see any problem from all sides, all at once. Her brain is a very busy place, and she's happy for distractions, so talk to her.

Nightwing Whitehead was born in 1958. The Barbie doll was "born" in 1959; so for a year she had nothing to do. Since then, she's been making up for lost time by dressing anyone and anything that comes within her reach. She's worked for several theaters, dressed some stars, done some teaching, and has her own business designing and creating costumes for life.

Scott Wilhelm is a licensed biology, physics, and general science teacher with more than 10 years of experience, mostly with high-school-aged learners with learning disabilities and severe behavioral problems. He combines deeply analytical lessons with fun activities to meet high expectations with no tears for a very wide range of ages and abilities.

Hailed for his innovative use of laser pointers in subduing the Kzinti, **Stephen R. Wilk** continues to work in Optics and to be a Contributing editor for Optics and Photonics News. This year will see the publication of *Light Work* by Oxford University Press, as well as his follow-up to *Medusa: Solving the Mystery of the Gorgon*. His story "The Ipswich Abhorrence" is being published by Roar and Thunder. He is also looking into making small light sabres to use as letter openers.

Sandry Wilkie is an IT professional, largely because she didn't want to pursue a career as a penniless orchestral flutist. Originally hailing from New York, she's now a stout Boston advocate who spends spare time singing/playing/composing with *Stranger Ways*, singing with *Sassafrass*, and making sarcastic commentary.

Connie Wilkins's (sacchigreen@gmail.com) first love was writing fantasy and science fiction for publications like *Marion Zimmer Bradley's Fantasy Magazine* and *Strange Horizons*. Then her alter-ego, *Sacchi Green*, was seduced by the erotic side of the force, where she's published scores of stories and edited or co-edited nine anthologies. One of them, *Lesbian Cowboys: Erotic Adventures*, was a Lambda Literary Award winner. She returned to her specific roots as editor of *Time Well Bent: Queer Alternative Histories* from Lethe Press, and has just co-edited *Heiresses of Russ 2012: The Year's Best Lesbian Speculative Fiction* with Steve Berman for Lethe. Her work also appears in several Circler Press books, including *Fantastic Erotica*.

Elizabeth Black/Trish Wilson publishes with the pen names Elizabeth Black and E. A. Black. Her erotic fiction has been published by Xcite Books, Circler Press, Ravenous Romance, and other publishers. Her dark fiction and horror has been published by *Stupefying Stories* magazine, *Kizuna: Fiction For Japan*, *Mirages: Tales From Authors Of The Macabre*, and *Mocha Memoirs* Press. She writes paranormal erotic romance, erotica, and horror. On a fun note, she has also worked as a gaffer (lighting), scenic artist, and make-up artist (including prosthetics) for movies, television, stage, and concerts. She worked as a gaffer for *Die Hard* with a *Vengeance* and *12 Monkeys*. She did make-up, including prosthetics, for *Homicide: Life On The Street*. She is especially proud of the gunshot wound to the head she had created with makeup for that particular episode.

Attorney, occasional writer, and all around fan, **James A. Wolf** was known as *Dun-geon Master Jim* on *The Toucher and Rich Show* on WBCN, when there was a WBCN. He is presently shopping novels and plotting trouble.

Bobbi "Bey" Woodward—Bey is proud to say she's completed a decade in fandom and hasn't been eaten by an encephalopod yet. She is part of the Boston area Poly and Kink communities and has been a member of the *Naughty Nurses* since their inception in 2005. Bey is married to gaming book author, Jonathan L. Woodward, and together with their partner Zeph are raising their daughter "Roo." Go to her website, TasksAtBey.com, to see what else she does.

Jonathan Woodward is the author or co-author of over a dozen role-playing game books, including the *Hellboy* RPG, *Trinity*, and *GURPS Banestorm*. This convention marks his 20th year as an Arisia panelist. He lives near Boston with his wife and daughter.

Trisha Wooldridge is the current president of Broad Universe (www.broaduniverse.org), as well as a member of New England Horror Writers and the Worcester Writers Collaborative. She is a senior editor Spencer Hill Press and co-produced the UNCONVENTIONAL anthology. Her writing can be found in the EPIC award-winning BAD-ASS FAERIES anthologies; New England Horror Writer's 2011 EPITAPHS anthology; CORRUPTS ABSOLUTELY? from Damnation Press, and POETRY LOCKSMITH. She also gets paid to review food, play with horses, and interview chefs, bands, and people who make movies. www.anovelfriend.com

Phoebe Wray has a futurist novel in print *JEMMA7729*, and the sequel *J2*, will be released in early 2012. A third volume is in the works, plus stories in *Farthing*, *Andromeda Spaceways*, and the anthologies *No Man's Land*, *All About Eve*, and *Backless, Strapless & Slit to the Throat*, online at Fables.org and *ChiZine*. She serves on the Advisory Board of Broad Universe and lives in Massachusetts.

Brianna Wu—Brianna Spacekat Wu is head of development at Giant Spacekat Productions, where she is writing and directing the upcoming videogame "Revolution 60". This game, which will be released for iOS next year, is a fully 3D-animated game about girls in space who kick ass, and features professional voice actors such as Amanda-Winn-Lee. Brianna is also a frequent contributor to science fiction fanzines. She's known for her high-energy art style featuring tall, skinny women. Wu is six foot two, and a dedicated marathoner. She runs over 55 miles every week, and almost 3,000 miles per year. She is married to four-time Hugo-award-winner Frank Wu.

Frank Wu is an award-winning artist, writer, and animator. He's married to fellow artist/costumer/gamer Brianna Spacekat Wu. Frank's art has materialized in many magazines and books. Frank won the Illustrators of the Future Grand Prize and four Hugo Awards. He also has four scientific papers to his credit, along with humor published in *The Journal of Irreproducible Results* and *The Annals of Improbable Research*. His current project is *Guidolon the Giant Space Chicken*, which is a movie about a giant space chicken making a movie about a giant space chicken. He is also chief spaceship designer for the videogame "Revolution 60" being developed by Brianna Spacekat Wu, which is set for released on iOS devices (iPad, iPad mini, iPhone, etc.) later this year.

Tom Wismuller forecasted weather at Amsterdam's Royal Dutch Weather Bureau after studying meteorology at NYU and Stanford. Selected for a NASA internship, he worked throughout NASA before, during, and after the moon landings. He worked at Pratt and Whitney and held insurance industry executive positions. The Polynomial Regression mathematics, algorithms, or code he personally produced after leaving

NASA finds use by almost every climate scientist on the planet, in their models, or used in their analysis. He lectures worldwide on the SCIENCE needed to understand Global Warming, and his "Toucan Equations" for predicting Sea-Level rise/fall are still within range. In 2012, Tom (as a Meteorologist, was asked to be among those who) joined the "NASA 49," a group of Astronauts, Scientists, Engineers, and NASA Field Center Directors publicly requesting improvement in NASA's handling of climate pronouncements. His <http://www.colderside.com/Colderside/Temp%26CO2.html> has gone viral.

Genevieve Yang—Psyche Corp. is named after a dream manufacture group from a future where widespread neural implants have allowed people to jack their nerve endings directly into the internet and download dreams. Songs deal in dystopian themes as well as the surreal psychological landscapes of sleeping minds. The musical style spans genres; a recent song has mixed tribal singing with classical piano while embedding poliovirus DNA into its percussion. G. Yang (founder of Psyche Corp.) is currently an MD-PhD student at Yale. She helped grow in vitro blood vessel networks as an undergraduate (with the purpose of eventually vascularizing synthetic replacement organs), and is now exploring the field of neuro-prosthetics research.

Bill "Dr. Crash" Yerazunis is a professional mad scientist, working on things like virtual reality, LEDs as pollution sensors, spam filters, reversible fuel cells, wireless power, and sharks with frickin' lasers on their heads. In his spare time, he plays "Tocatta and Fugue in D Minor" on a huge synthesizer and laughs like a... well, like a mad scientist.

James Zavaglia—I have worked with the media since the age of 15. I currently work at a local university as a media specialist. I have also helped on political campaigns since age 9, and worked on everything from ward councilor to president.

Guillermo Zeballos—A child of the space race, I have always been fascinated by fantastic vehicles and stories of space, real and fictional. I am active in designing and building spaceships out of paper and researching their designs. I am also a great fan of spaceship and futuristic art and illustration, as well as those of the more familiar hero ships of film and television. I love to see how these "futuristic" designs over the last 100 years ties in with what I know from real hardware and my background in computer human interaction.

Eric Zuckerman is not a real talk show host, but he played one on TV. His fancish semi-improv comedy project, "Eric in the Elevator" has screened at regional West Coast conventions, several WorldCons, Arisia (where he was 2008 Fan Performer GoH), and LunaCon (where he was 2011 Special Guest). Among his many other nerdy pursuits, he's a geocacher, a gamer, an armchair "anthropologist", and a compulsive ribbon collector/trader.

NASFiC 2014 DETROIT

Driving the future

Proposed Dates: **July 17-20, 2014**

Proposed Location: **Detroit Marriott Renaissance Center**

Why Detroit?

Prime downtown location in the center of a revitalized Detroit

Fan-friendly hotel with all rooms, convention programming and parties under one roof

Central location for both the U.S. and Canada, easily accessible by car or air

Focus on science, technology and innovation

Vibrant and active community of fans and authors

Committee with many years of conrunning experience

World class cultural and recreational excursion opportunities

info@detroitin2014.org

www.detroitin2014.org



@DetroitIn2014



January 18 - 21 2013

Westin Waterfront Boston

Writer GoHs: Steven Barnes and Tananarive Due

Art GoH: Roger Dean

Music Guests: Emerald Rose

